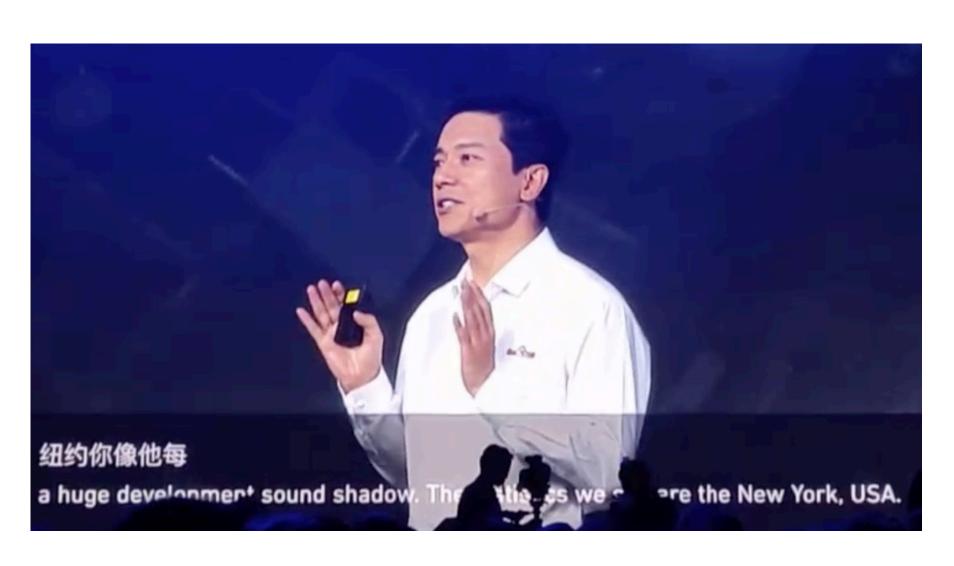
Simultaneous Translation:

Breakthrough and Recent Progress

Tutorial #6 in EMNLP 2020. Nov. 20th, 2020





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Consecutive vs. Simultaneous Interpretation

consecutive interpretation multiplicative latency (x2)





simultaneous interpretation additive latency (+3 secs)



~60% of the source material

Gile Effort Model for Human Interpreters

Interpretation requires mental resource that is only available in limited supply and degrades over time

$$SI = L + P + M + C$$

streaming ASR

MT

SI: Simultaneous Interpretation L: Listening & Analysis

P: Speech Production M: Short-term Memory C = Coordination

TTS

GPU and CPU memory

computer coordination paraphrase? decoding policy?

Limitations of Human Interpreters

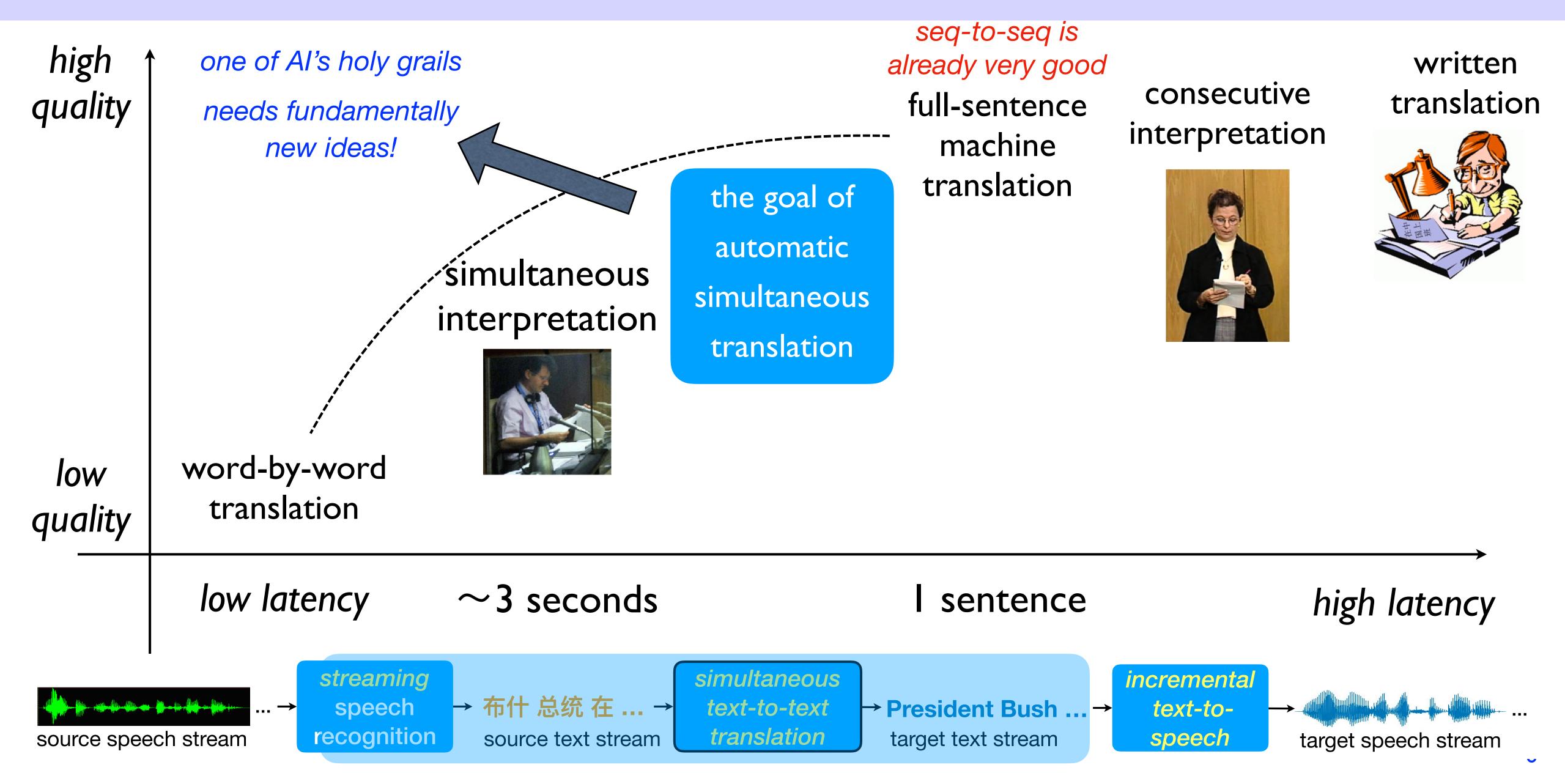
- limited knowledge of the subject or topic
- limited attention or "processing capacity" for allocation of different components of simultaneous interpretation
- limited input (similar to ASR errors)
 - not hearing everything from the speaker (accent)
 - not knowing some terms
- limited context

Simultaneous Interpreters' Strategies

- anticipation, summarization, generalization, etc...
- and they inevitably make (quite a bit of) mistakes
- "human-level" quality: much lower than normal translation
- "human-level" latency: very short: 2~4 secs (actually higher latency hurts quality...)



Tradeoff between Latency and Quality



Outlines

- Background on Simultaneous Interpretation (15 min)
- Part I: Prefix-to-Prefix Framework and Fixed-Latency Policies (20 min)
- Part II: Latency Metrics (20 min)
- Part III: Towards Flexible (Adaptive) Translation Policies (70 min)
- Part IV:Dataset for Training and Evaluating Simultaneous Translation (20 min)
- Part V: Towards Speech-to-Speech Simultaneous Translation (15 min)
- Part VI: Practical System and Products (20 min)

Outlines

- Background on Simultaneous Interpretation (15 min)
- Part I: Prefix-to-Prefix Framework and Fixed-Latency Policies (15 min)
 - Prefix-to-Prefix Framework, Integrated Anticipation, Controllable Latency
 - Demos and Examples
 - Some extensions, e.g. beam search
- Part II: Latency Metrics (20 min)
- Part III: Towards Flexible (Adaptive) Translation Policies (70 min)
- Part IV:Dataset for Training and Evaluating Simultaneous Translation (20 min)
- Part V: Towards Speech-to-Speech Simultaneous Translation (15 min)
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Main Challenge: Word Order Difference

- e.g. translate from Subj-Obj-Verb (Japanese, German) to Subj-Verb-Obj (English)
 - German is underlyingly SOV, and Chinese is a mix of SVO and SOV

Moscow

Bush

• human simultaneous interpreters routinely "anticipate" (e.g., predicting German verb)

```
ich bin mit dem Zug nach Ulm gefahren
   am with the train to Ulm traveled
                                                                   Grissom et al, 2014
        (\dots waiting.\dots) traveled by train to Ulm
                                  Éluósī
       zŏngtŏng
                     Mòsīkē
 Bùshí
                                        zŏngtŏng
                                                Pŭjīng
                                                        huìwù
       总统
               在
                                俄罗斯
                                        总统
                                                普京
                                                       会晤
       President
                                 Russian
```

```
President Bush meets with Russian President Putin in Moscow
non-anticipative: President Bush (..... waiting .....)
                                                                  meets with Russian ...
```

President

Putin

meet

anticipative: President Bush meets with Russian President Putin in Moscow

Prefix-to-Prefix, not Seq-to-Seq

- standard seq-to-seq is only suitable for conventional full-sentence MT
- prefix-to-prefix framework tailed to tasks with simultaneity

wait 2

- special case: wait-k policy: translation is always k words behind source sentence
- decoding this way => controllable latency
- $p(y_i \mid X_1 \dots X_n, y_1 \dots y_{i-1})$ seq-to-seq source: target: ... wait whole source sentence source: prefix-to-prefix (wait-k)target: $p(y_i \mid X_1 \dots X_{i+k-1}, y_1 \dots y_{i-1})$
- training this way => implicit anticipation on the target-side



More General Prefix-to-Prefix

- seq-to-seq (given full source sent) $p(y_t \mid x_1 \dots x_n, y_1 \dots y_{t-1})$
- prefix-to-prefix (given source prefix) $p(y_t \mid x_1 \dots x_{g(t)}, y_1 \dots y_{t-1})$
 - $g(\cdot)$ is a monotonic non-decreasing function g(t): num. of source words used to predict y_t

		Bush	Pres.	in	Moscow	with	Putin	meet
		布什	总统	在	莫斯科	与	普京	会晤
	President							
	Bush							
3	meets	g(3) = 4						
	with							
	Putin							
	in							
	Moscow							

this general framework can be used for other tasks such as incremental parsing and incremental text-to-speech

t=3

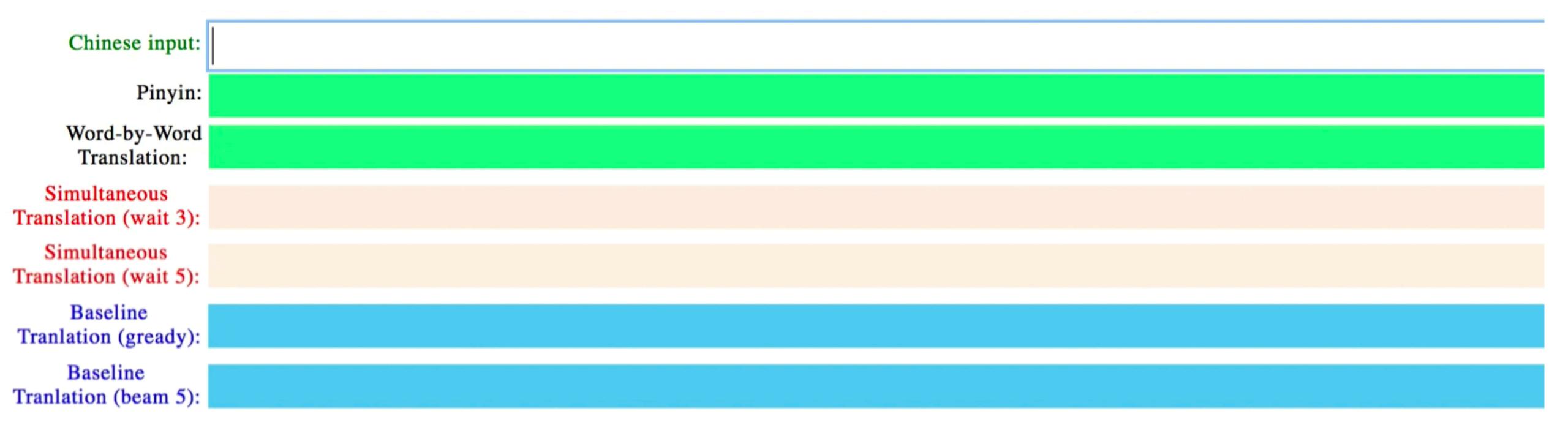
Research Demo

```
江泽民对法国总统的来华
jiang zemin expressed his appreciation
```

```
jiāng zémín duì fǎ guó zǒng tǒng de láihuá fǎng wèn biǎo shì gǎn xiè 
江泽民对法国总统的 来华访问 表示感谢 jiang zemin to French President 's to-China visit express gratitude
```

jiang zemin expressed his appreciation for the visit by french president.

Latency-Accuracy Tradeoff



Deployment Demo



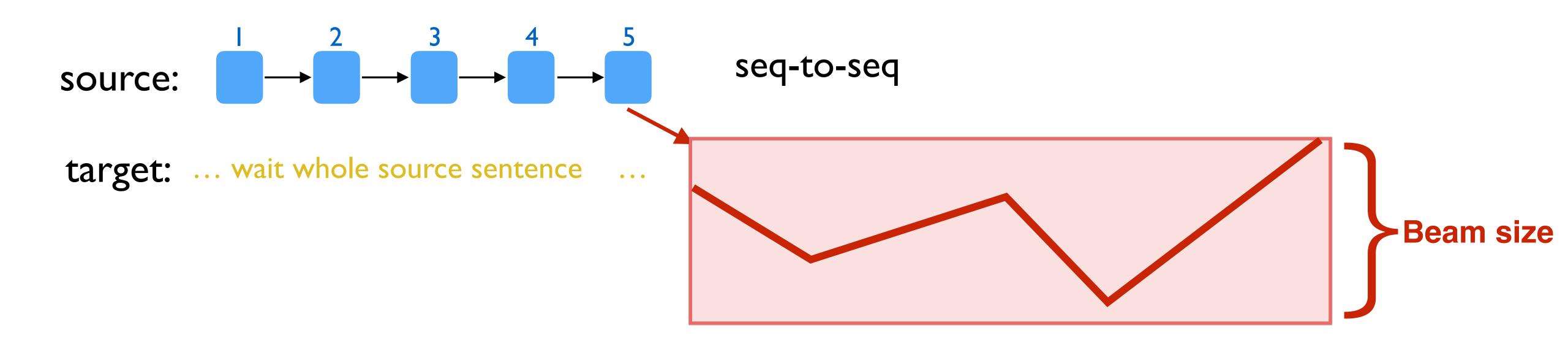
This is live recording from the Baidu World Conference on Nov 1, 2018.

Extensions based on Prefix-to-prefix framework

can we do beam search?

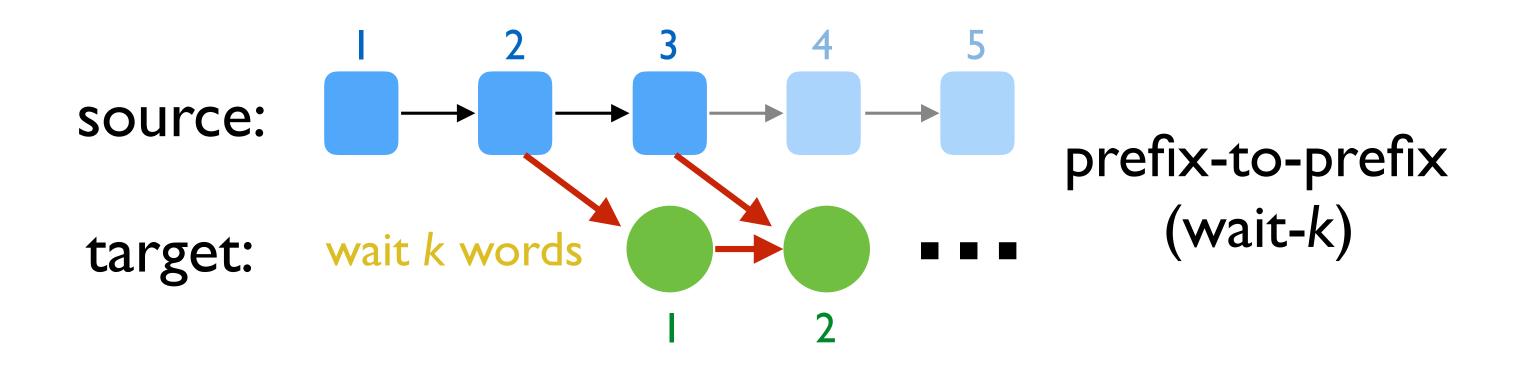
Beam Search for Full Sentence Translation

- beam search is widely used in full sentence translation to improve translation quality
 - consecutive writes from the beginning to the end of decoding



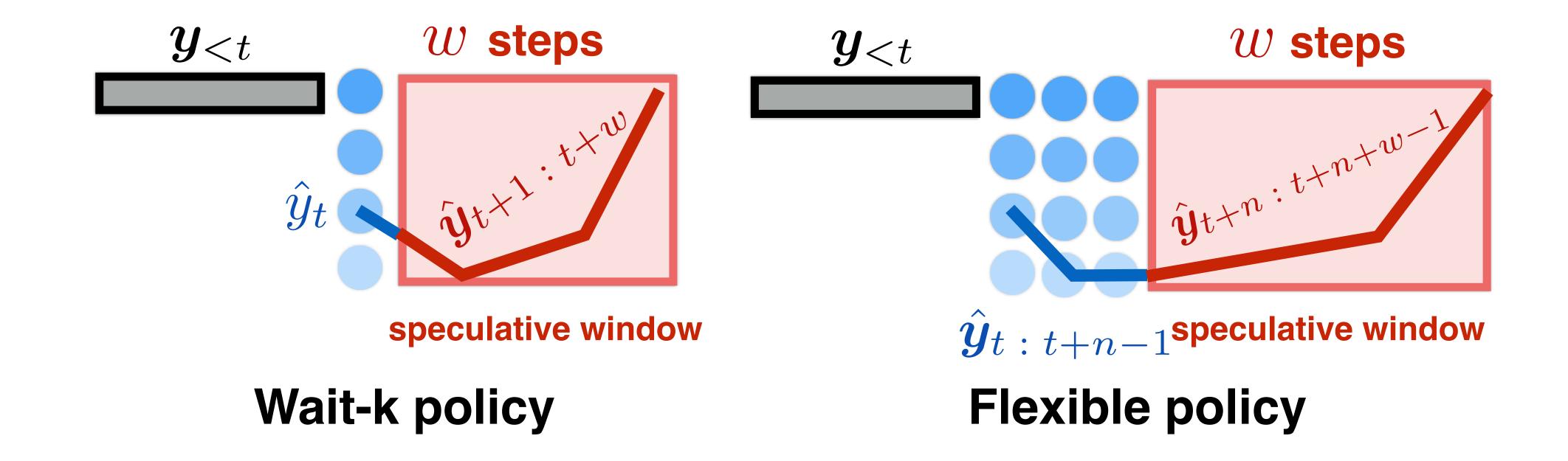
How to do Beam Search for Simultaneous Translation

- beam search in simultaneous translation is non-trivial
 - generate output incrementally
 - committed output can not be revised
- previous work (Gu et al.) do beam search in consecutive writes
 - no consecutive writes in wait-k policy before source sentence finished



Speculative Beam Search

- solution
 - when generate a single word (or words), we further speculate w steps into the future
 - commit the word(s) in top trajectory of beam before the speculative window
 - remove all candidates in the speculative window

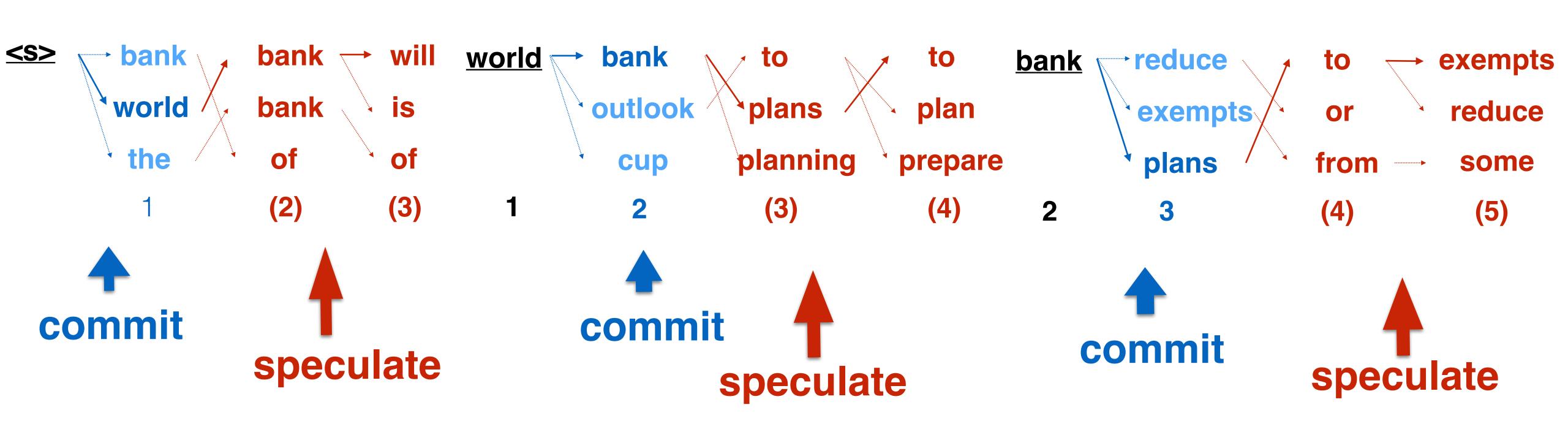


Example of Speculative Beam Search

Source:



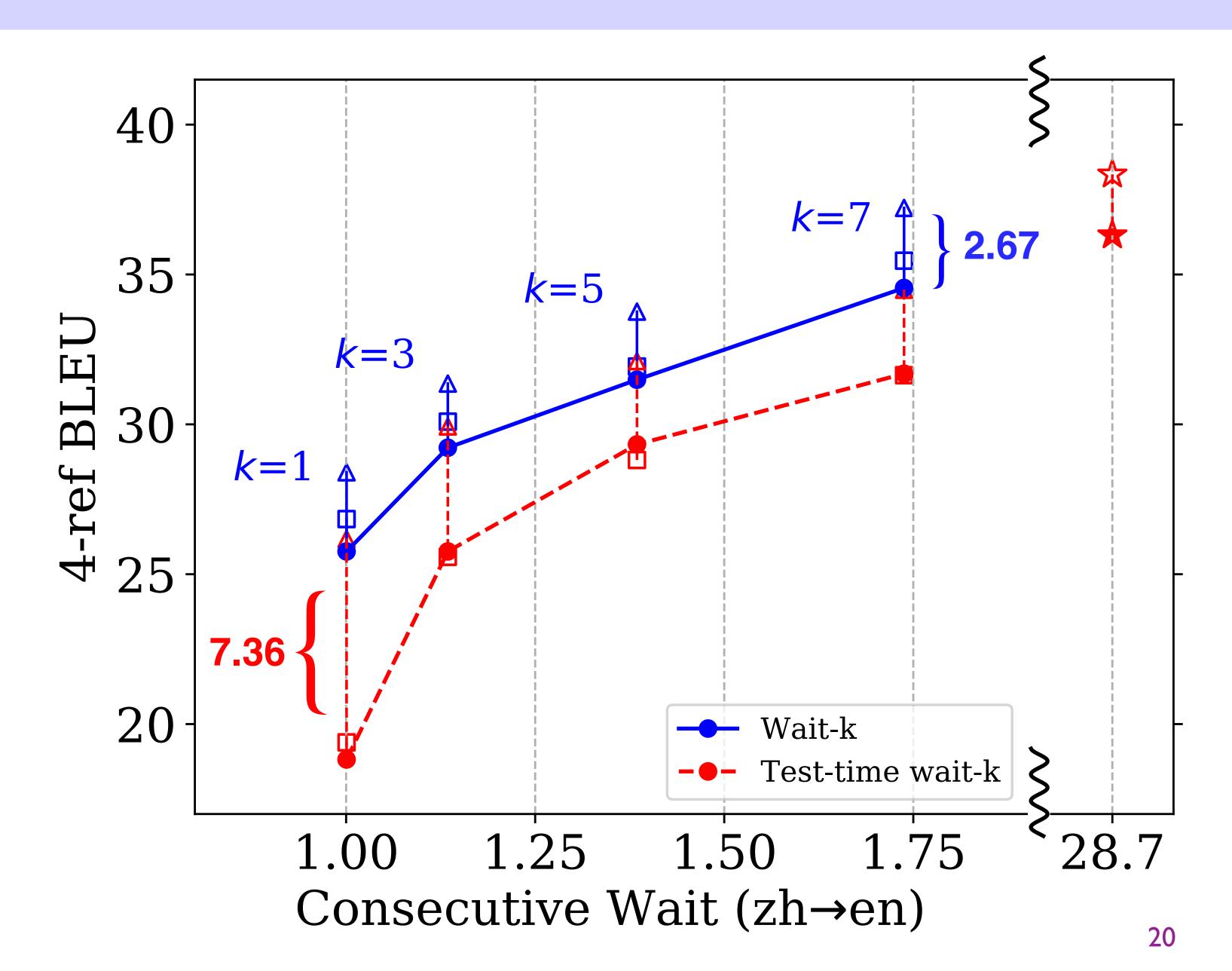
Hypothesis:



Wait-1 Policy Speculative Window 2

Results of SBS for Wait-k Models

- △ △ speculative beam search
- □ □ conventional beam search in consecutive Ws
- huge improvement especially for low latency models

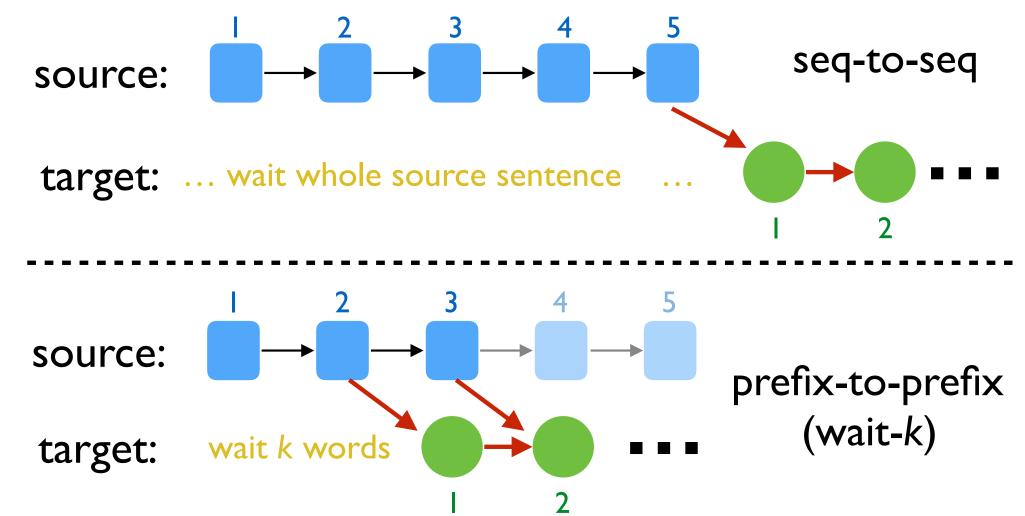


Extensions based on Prefix-to-prefix framework

can we make revision?

Problems of Fixed Policy

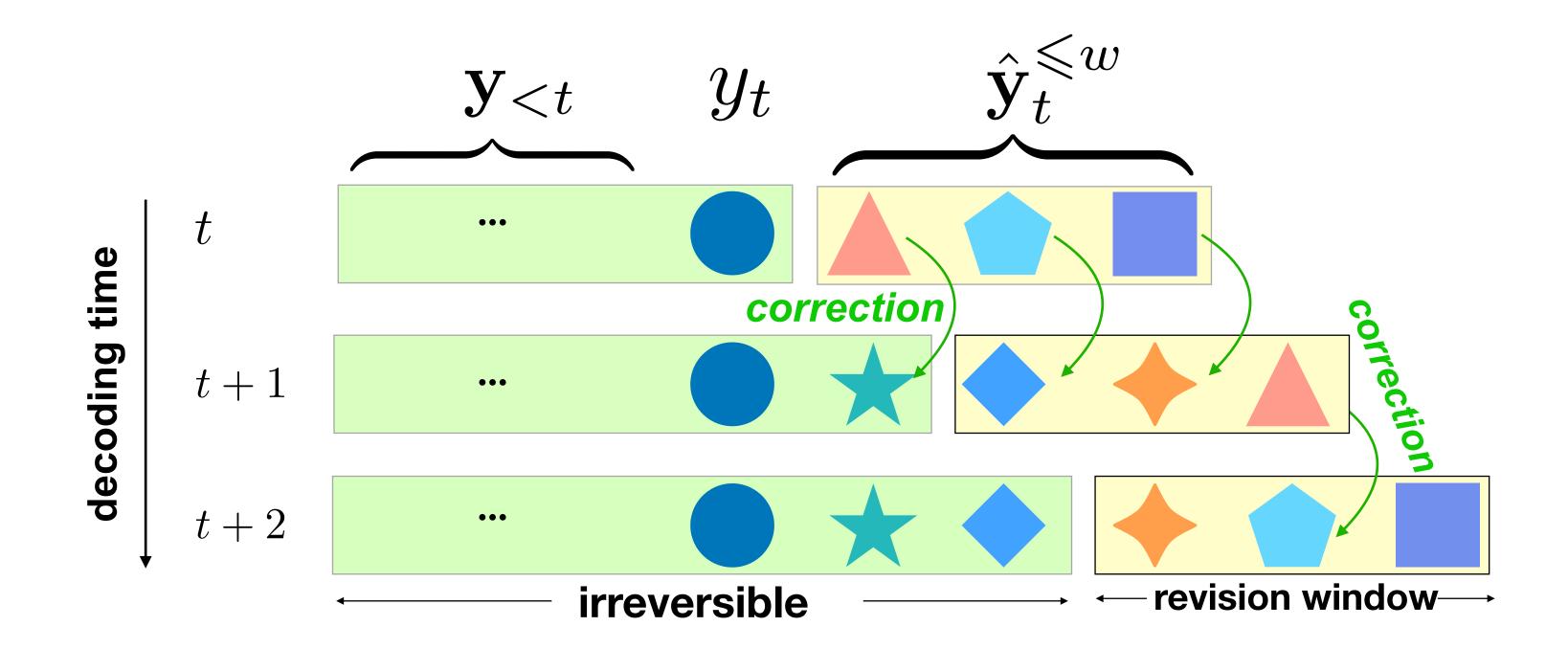
- prefix-to-prefix framework and wait-k policy
 - target sentence is always k words behind source sentence
- Problems
 - difficult to balance between latency and quality
 - incapable of correcting previous mistakes





Opportunistic Decoding with Timely Correction

- decode fixed number of extra words at each step to reduce the latency.
- These extra words can be corrected in the future when more source words are revealed.



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Simultaneous Translation: Metrics

Colin Cherry





Measuring Latency

- Goal: to measure how long a user needs to wait to get their translation
- Desiderata: implementation independent
 - Want to measure only how much time is spent waiting for **content**, as opposed to time spent on computation or communication

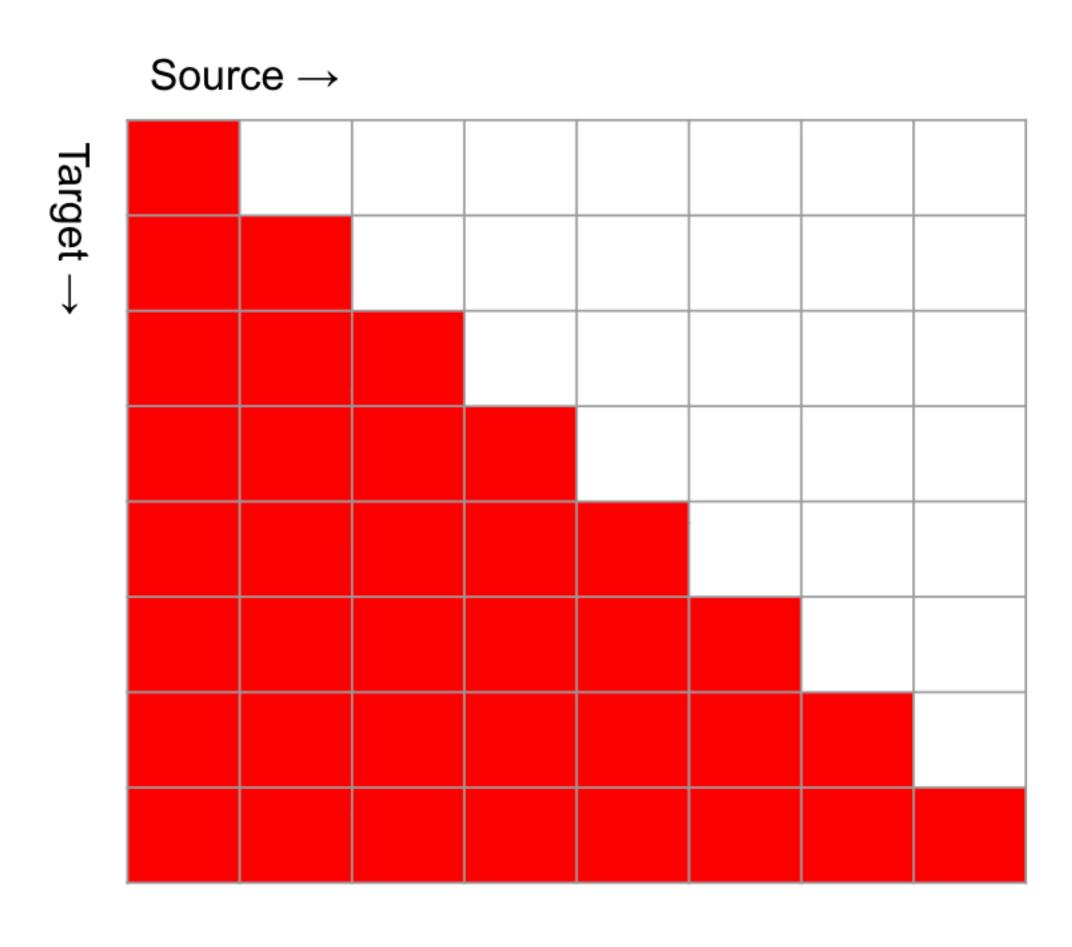
Core abstraction

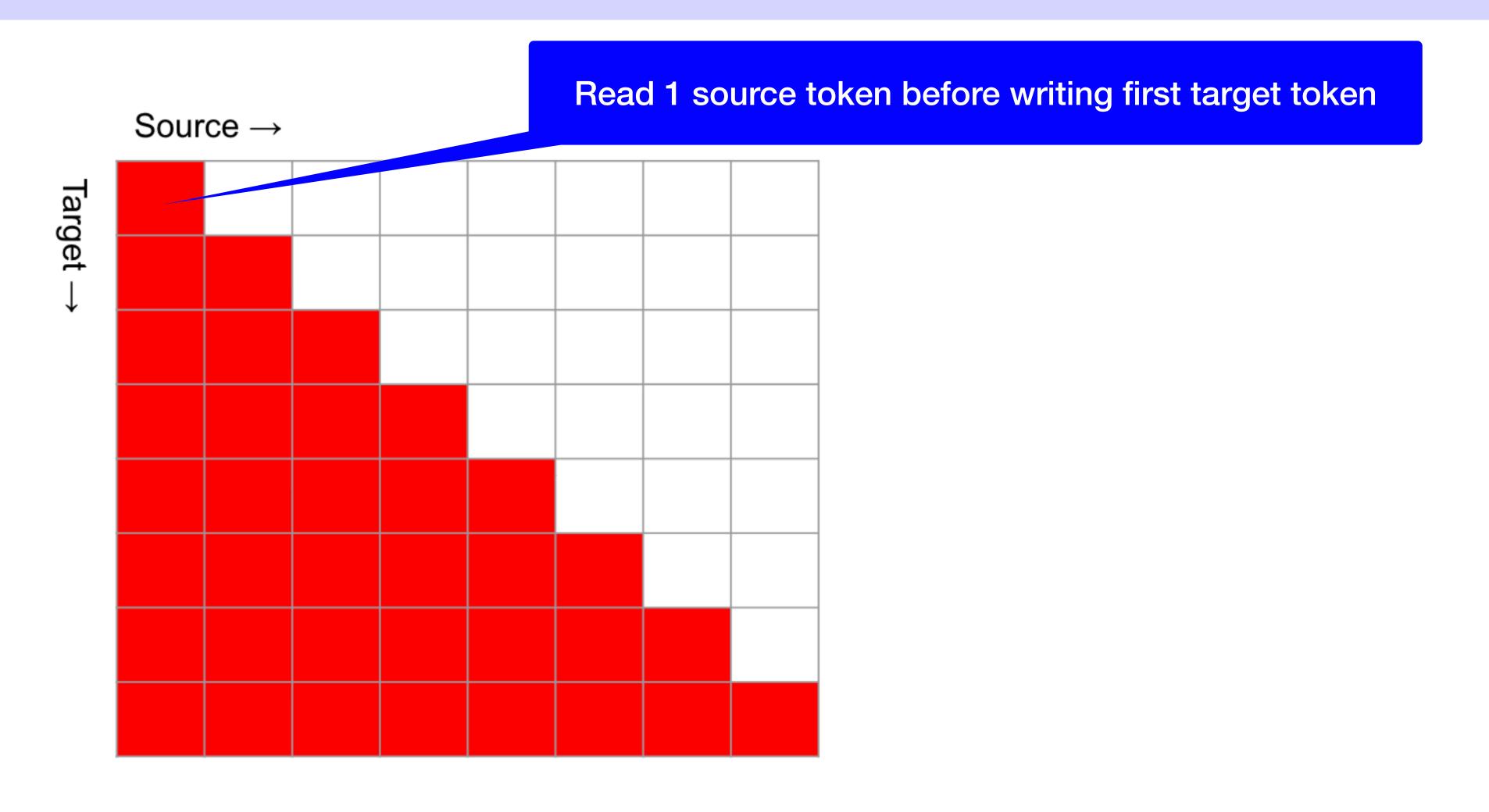
- Only latency is waiting for the source speaker
- Metrics are all based around a delay function g_i (Cho & Esipova '16)
 - Amount of time passed immediately before writing target word in
 - Latency assumption above leads to: time passed == number of source tokens read

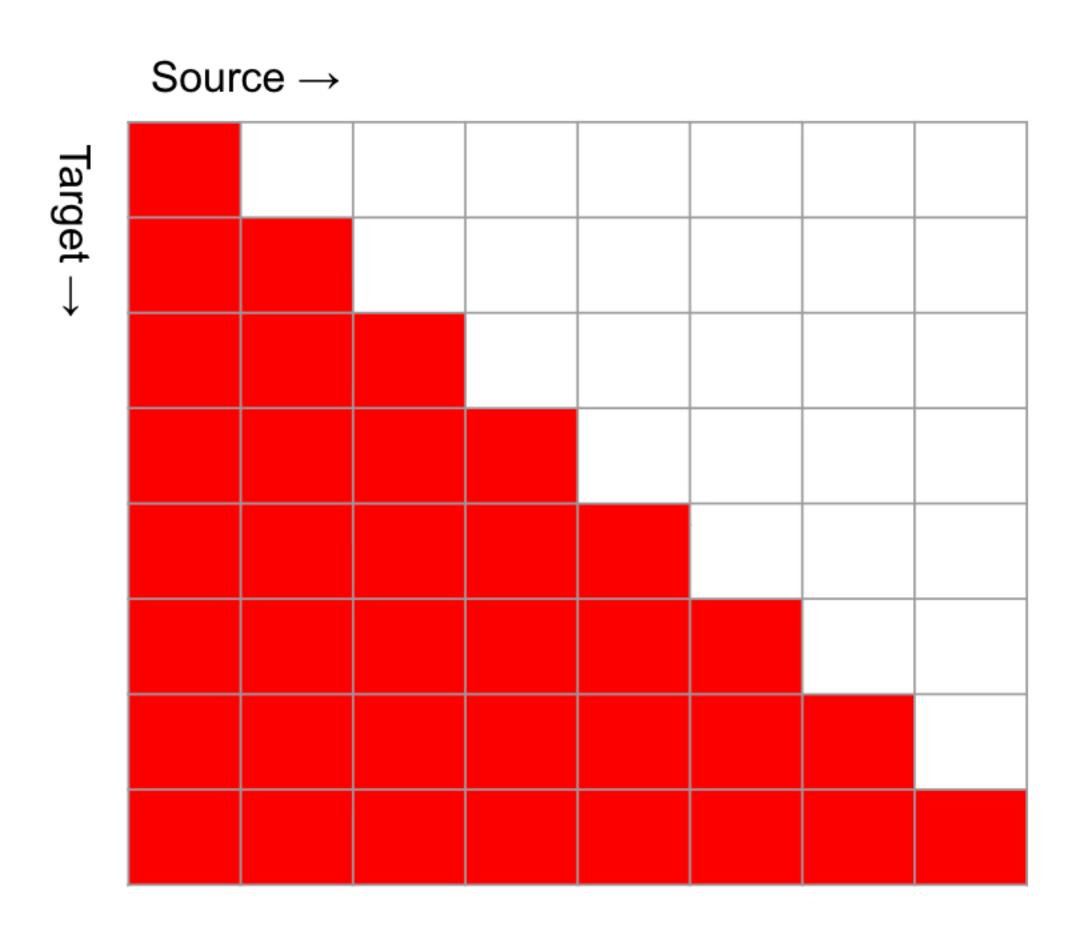
- We focus on metrics that measure time in tokens
 - It allows us to evaluate on non-speech corpora
 - If source speaker times are available, then we can convert to reporting time

Average Proportion (Cho & Esipova '16)

• What proportion of the source sentence had been read before outputting a each target token, averaged over all target tokens?

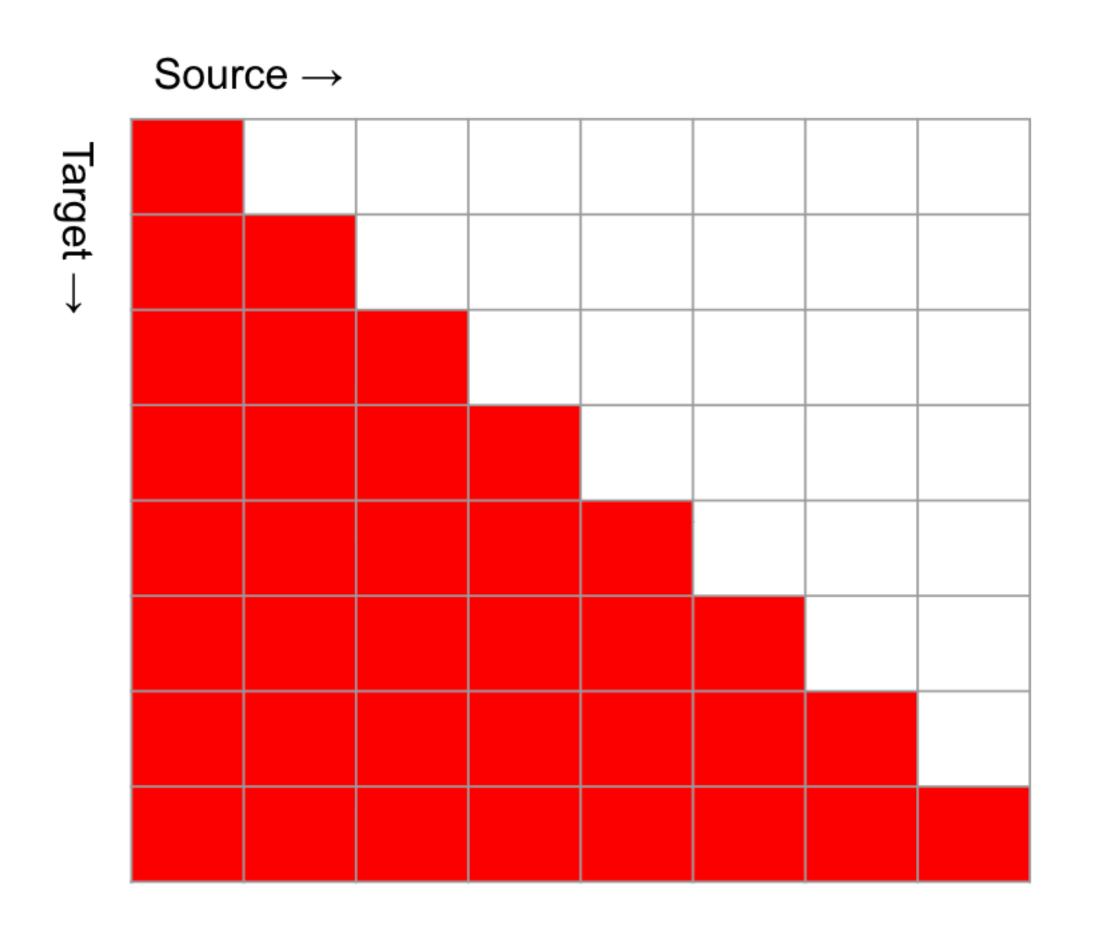






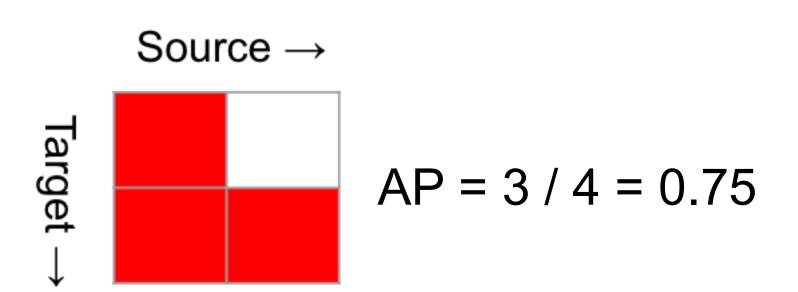
$$AP = \frac{1}{|\mathbf{x}| |\mathbf{y}|} \sum_{i=1}^{|\mathbf{y}|} g_i$$

$$AP = 36 / 64 = 0.5625$$



$$AP = \frac{1}{|\mathbf{x}| |\mathbf{y}|} \sum_{i=1}^{|\mathbf{y}|} g_i$$

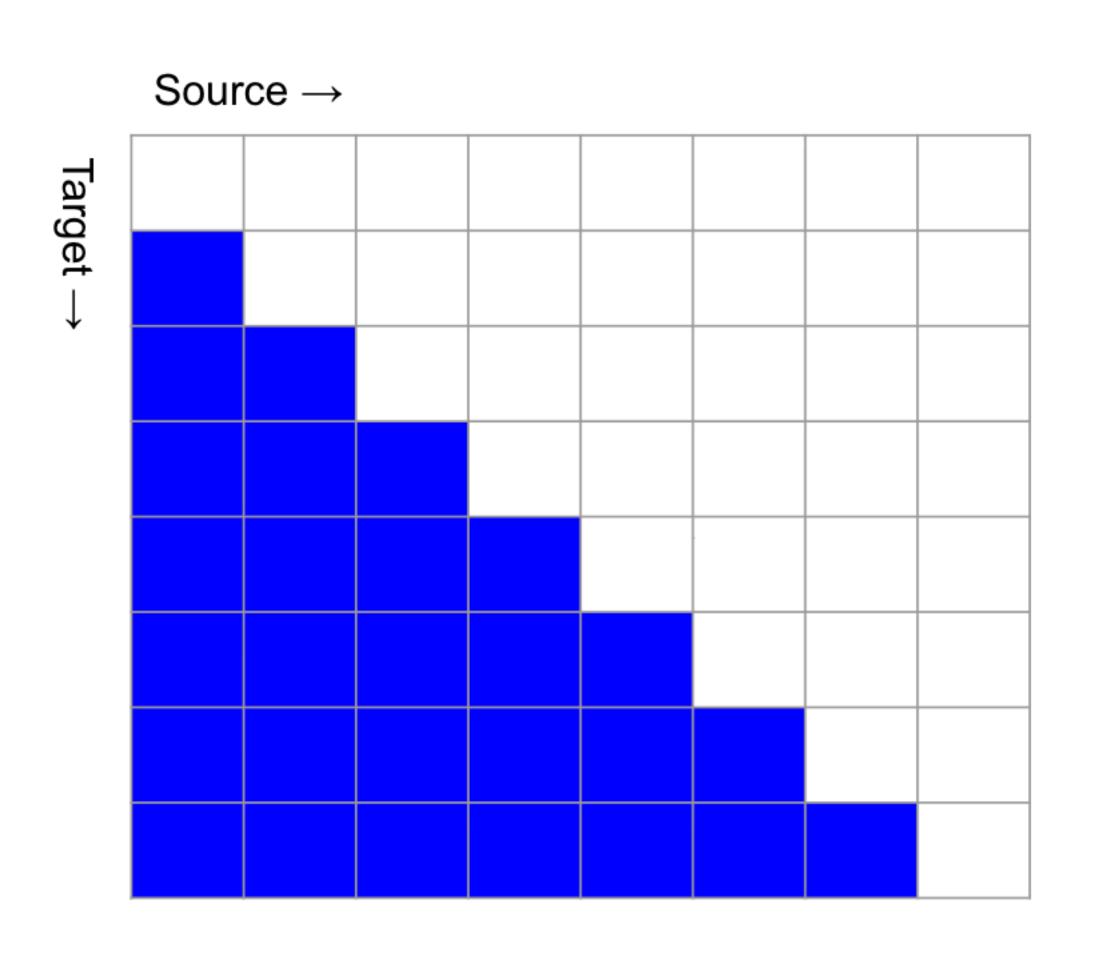
$$AP = 36 / 64 = 0.5625$$



Average Lagging (Ma et al. '19)

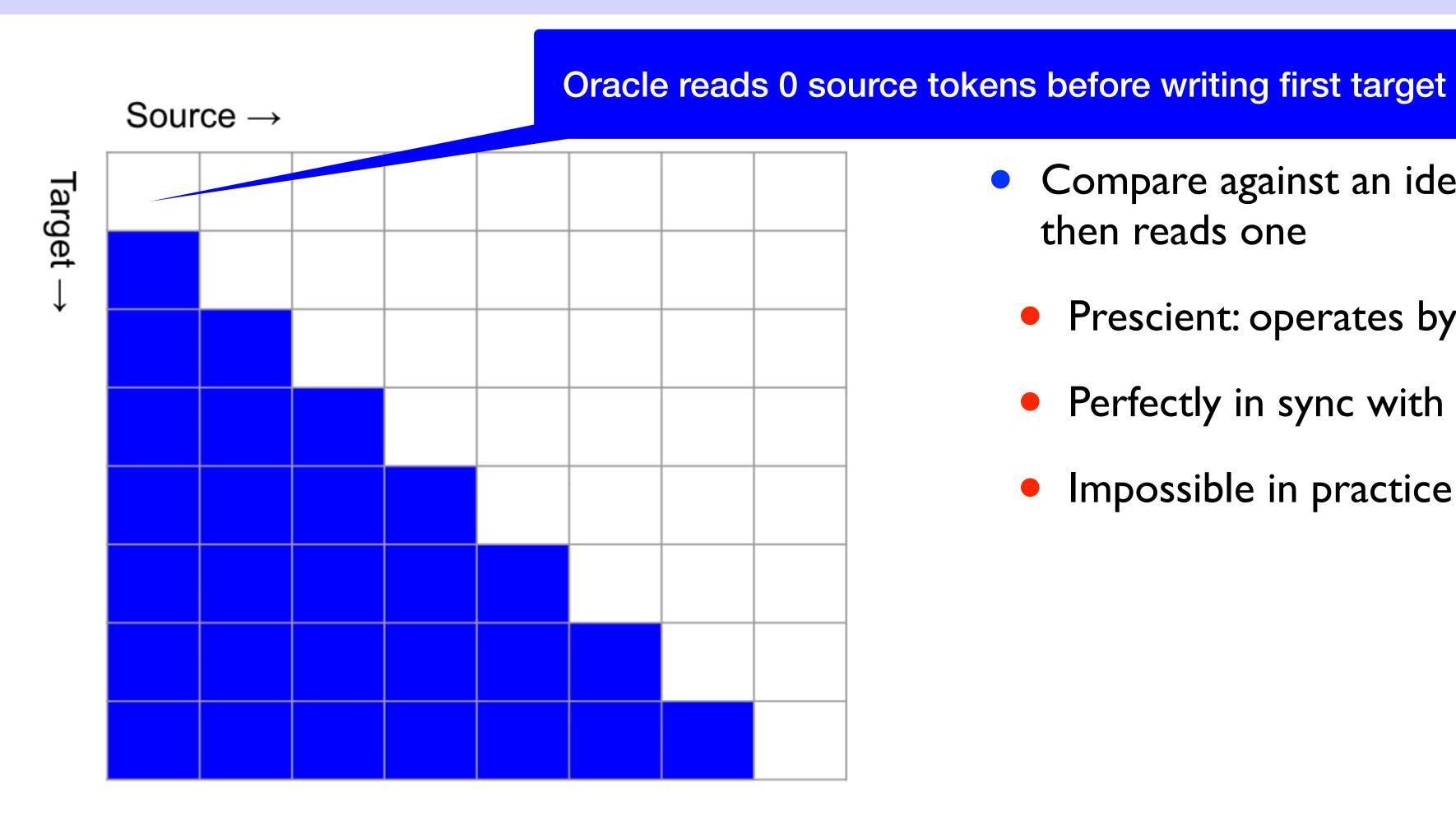
- How far does the system lag behind an ideal simultaneous translator that is perfectly in sync with the source speaker
 - Very interpretable simply counts how many tokens we lag behind
 - Related to voice-ear-span used in the simultaneous interpretation literature

Average Lagging Visualized



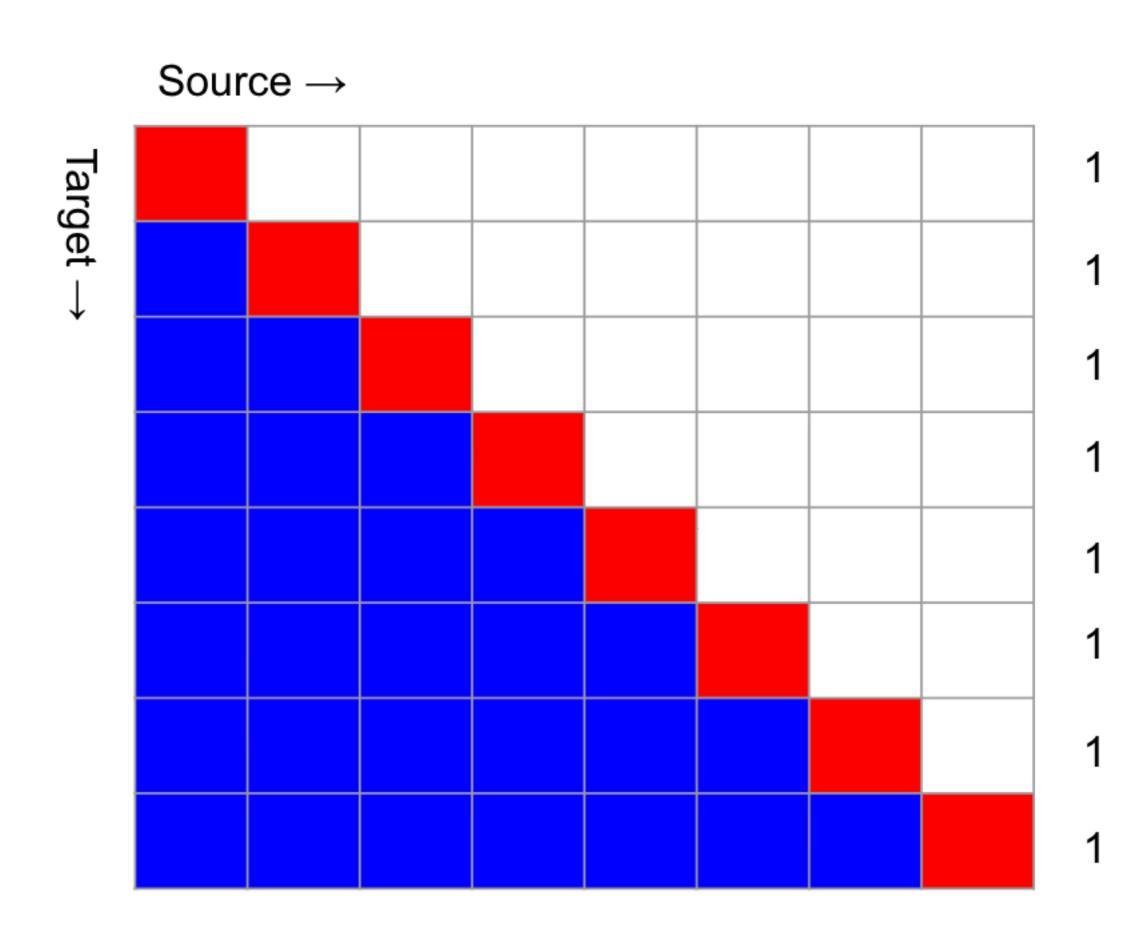
- Compare against an ideal system that writes one, then reads one
 - Prescient: operates by write-then-check
 - Perfectly in sync with the source speaker
 - Impossible in practice

Average Lagging Visualized



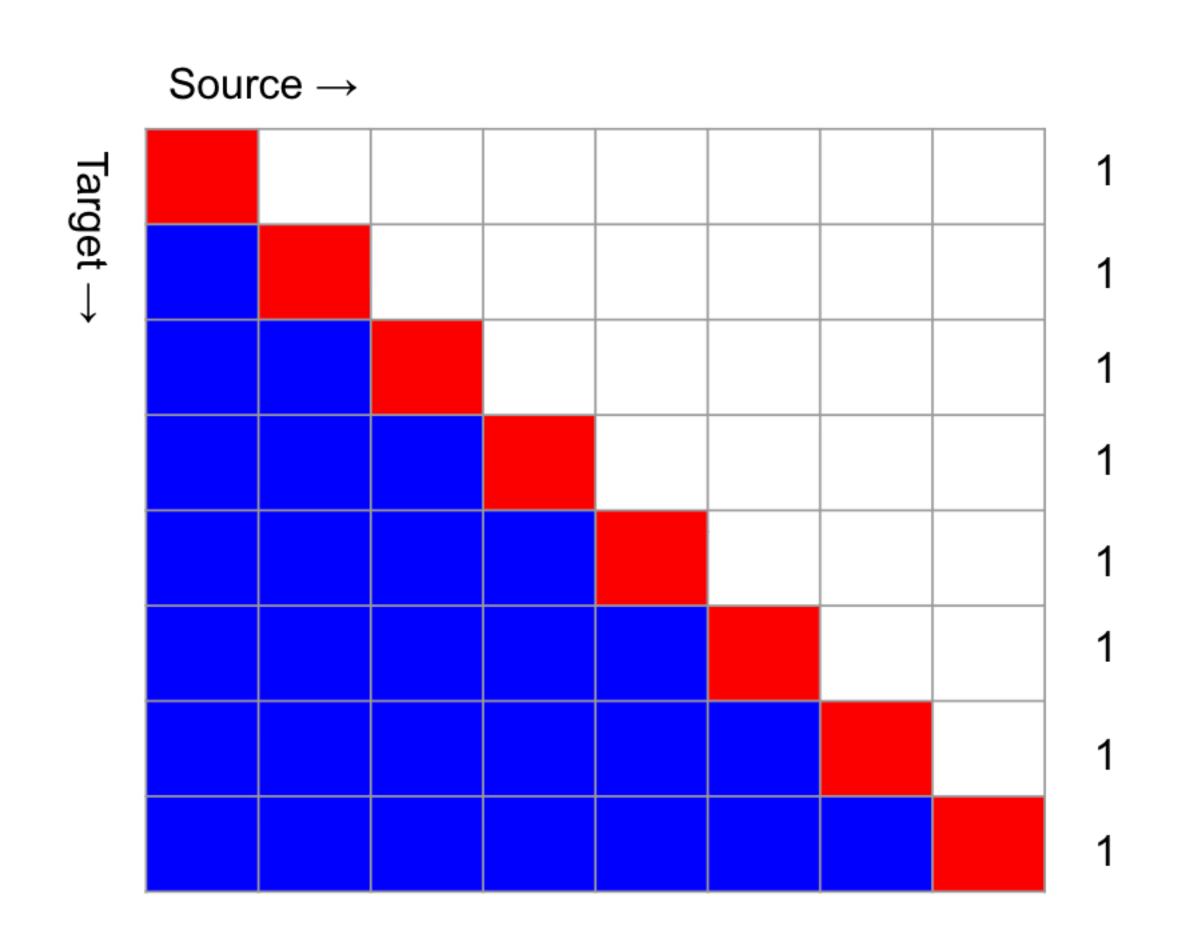
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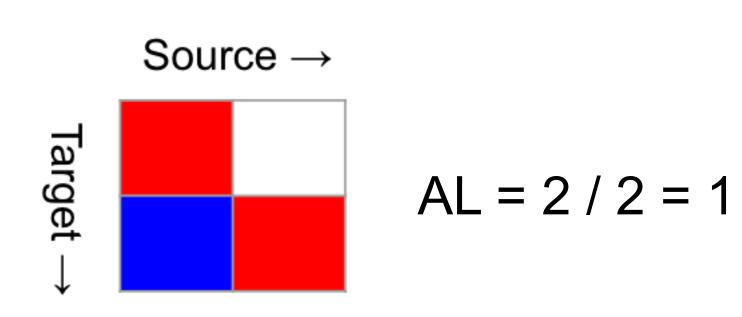
Average Lagging Visualized

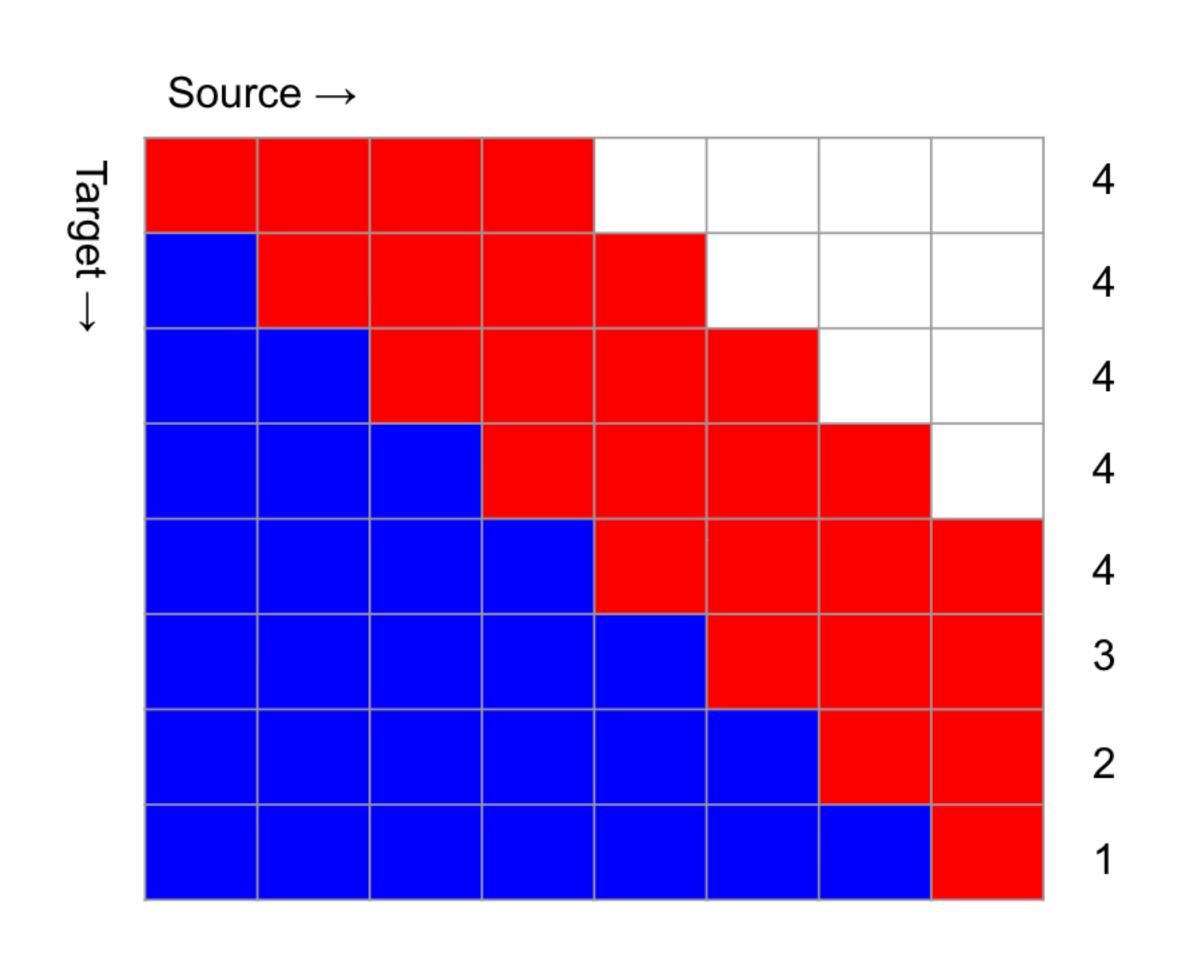


- Compare against an ideal system that writes one, then reads one
 - Prescient: operates by write-then-check
 - Perfectly in sync with the source speaker
 - Impossible in practice
- Average the difference between the system (red) and ideal (blue) at each time step:
 - AL = 8 / 8 = 1

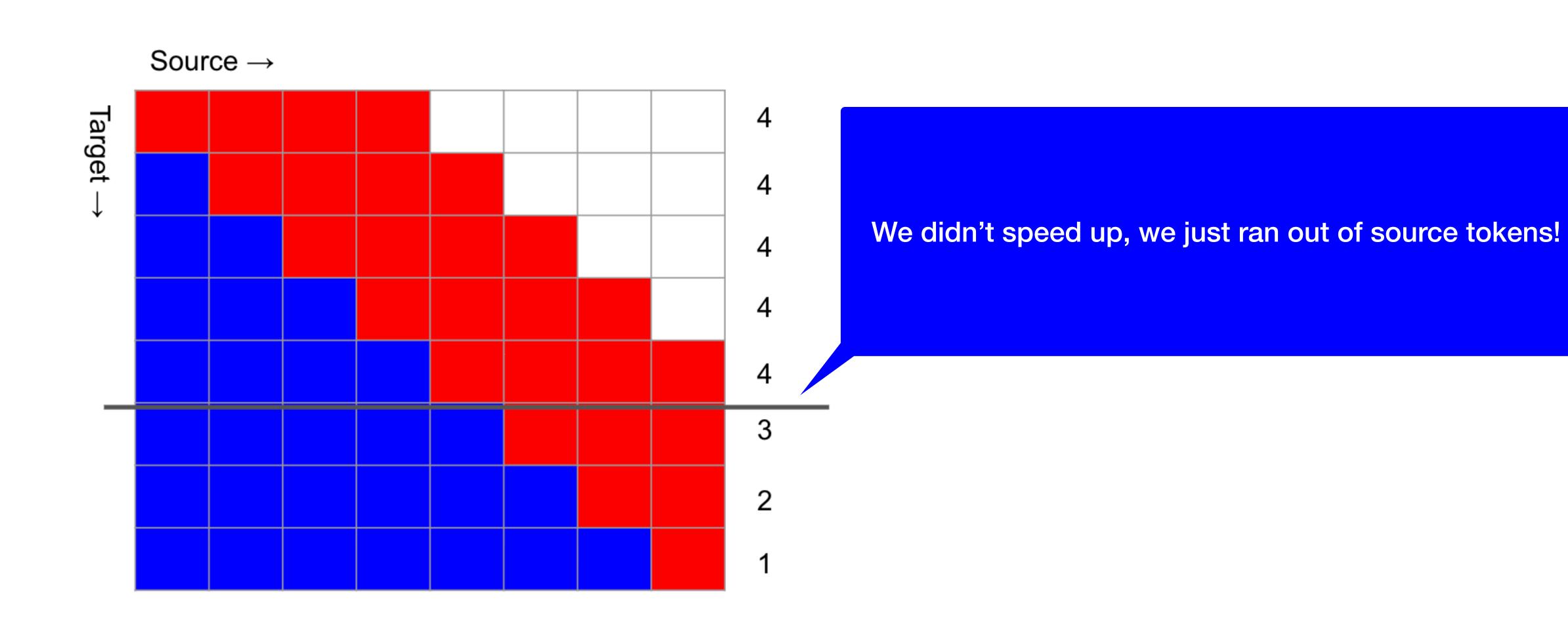
Average Lagging Visualized

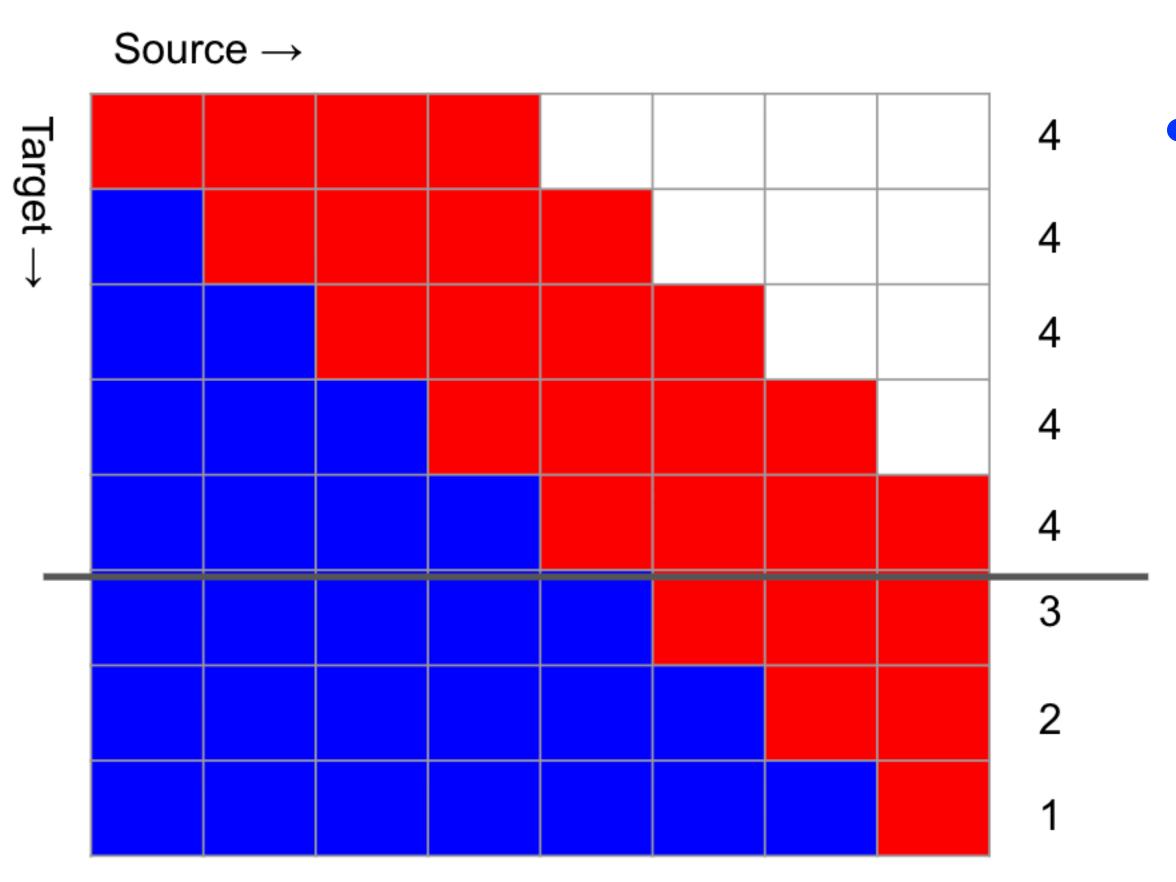






$$AL = 26 / 8 = 3.25$$
?



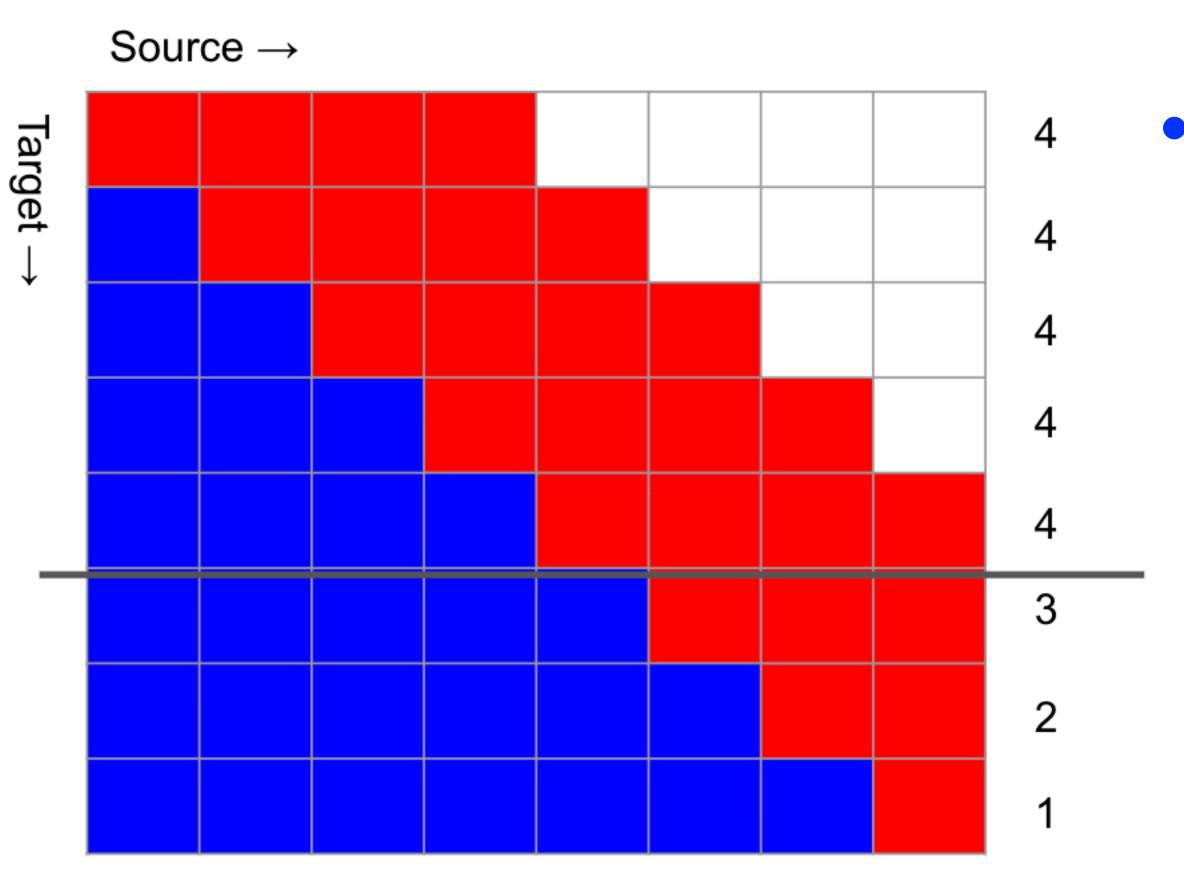


• Solution: stop averaging at the black line. AL=4

$$AL = \frac{1}{\tau} \sum_{i=1}^{\tau} g_i - \frac{i-1}{\gamma}$$

$$\tau = \operatorname{argmin}_i g_i = |\mathbf{x}|$$

$$\gamma = \frac{|\mathbf{y}|}{|\mathbf{x}|}$$



Represents the oracle

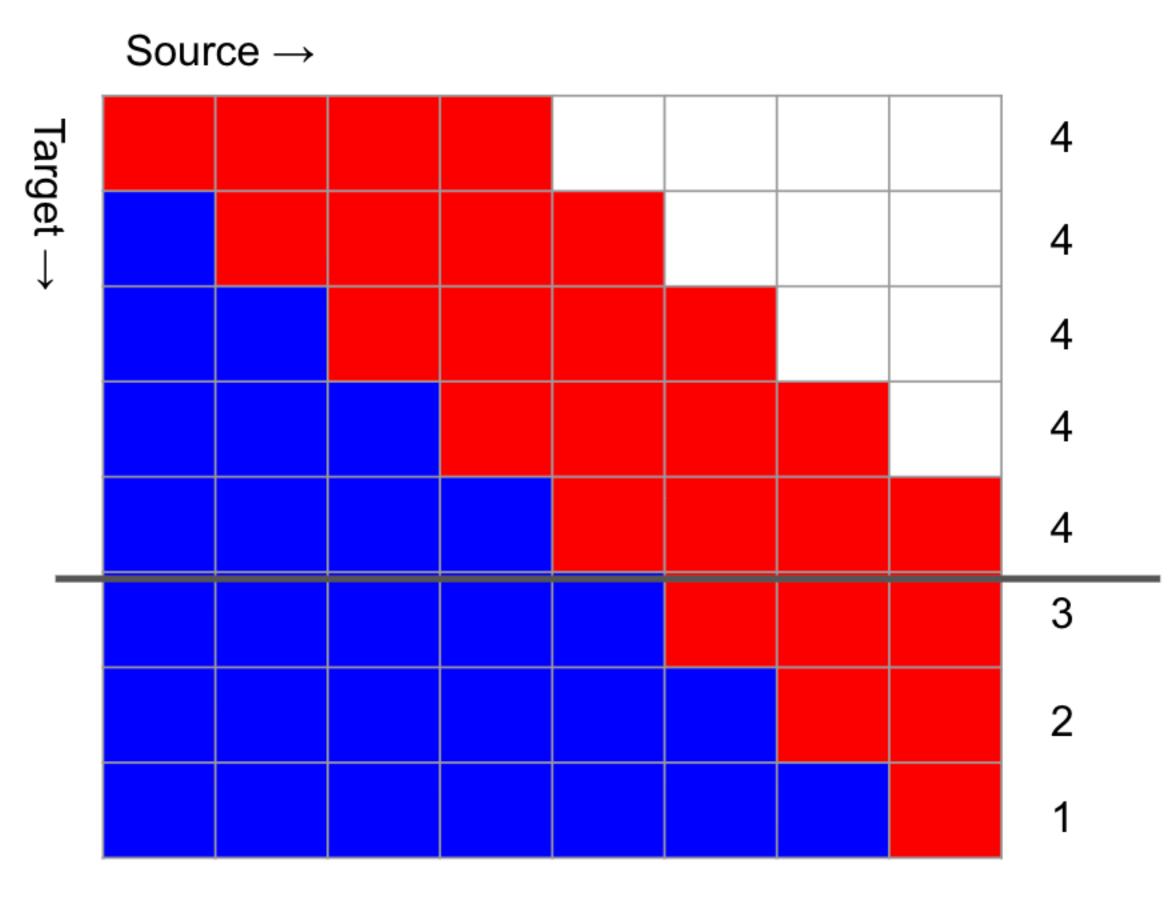
• Solution: stop averaging at the black line. AL=4

$$AL = \frac{1}{\tau} \sum_{i=1}^{\tau} g_i + \frac{i-1}{\gamma}$$

$$\tau = \operatorname{argmin}_i g_i = |\mathbf{x}|$$

$$\gamma \neq \frac{|y|}{|x|}$$

Accounts for source and target of different lengths



• Solution: stop averaging at the black line. AL=4

$$AL = \frac{1}{\tau} \sum_{i=1}^{\tau} g_i - \frac{i-1}{\gamma}$$

$$\tau = \operatorname{argmin}_i g_i = |\mathbf{x}|$$

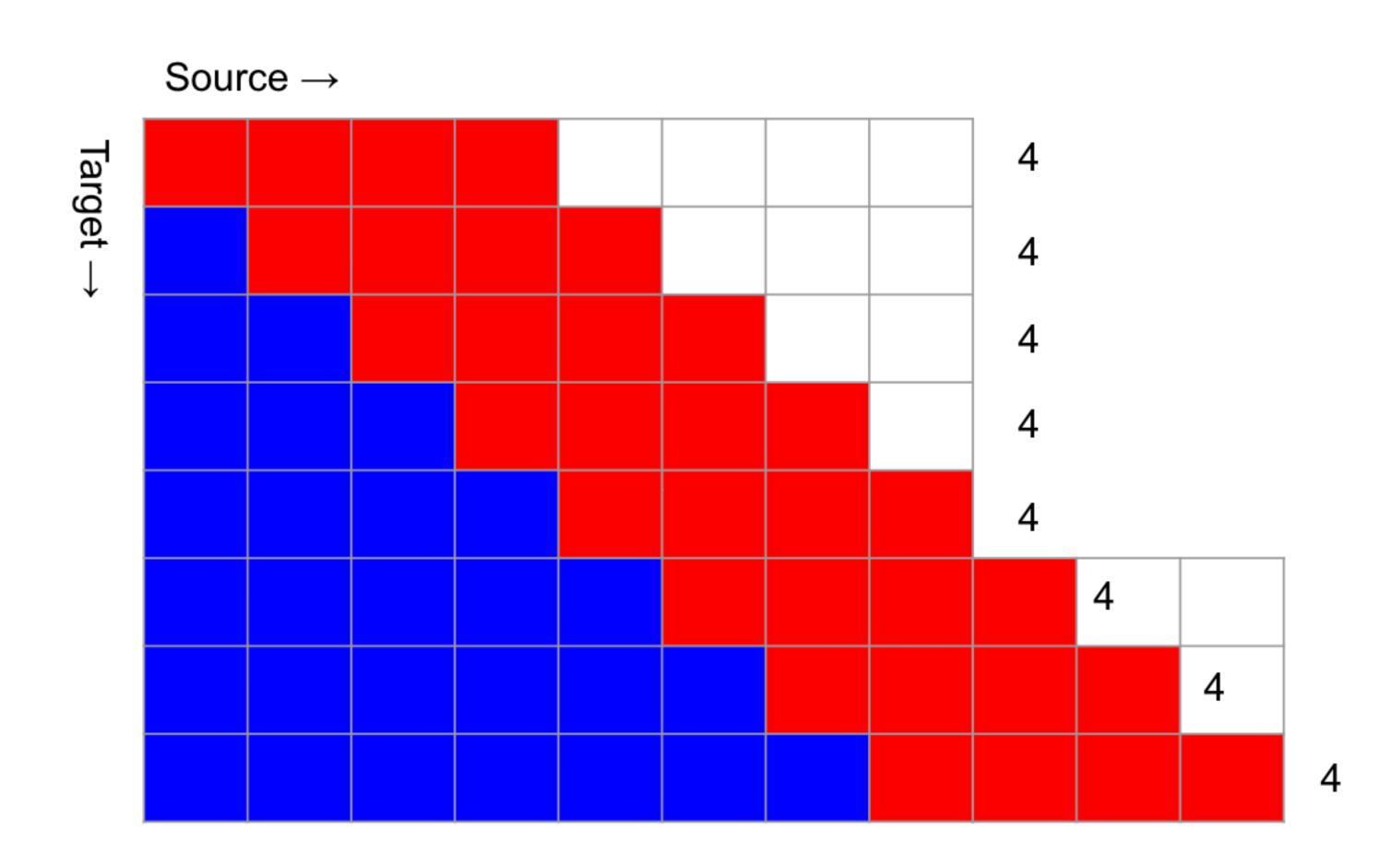
$$\gamma = \frac{|y|}{|x|}$$

• **Problem**: sum size determined by an argmin; makes differentiating difficult - can't use metric to train.

Differentiable Average Lagging (Cherry & Foster '19)

- Can we eliminate non-differentiable operations from Average Lagging while retaining its main properties?
 - This would allow us to use it as a loss component during network training.

Differentiable Average Lagging Visualized

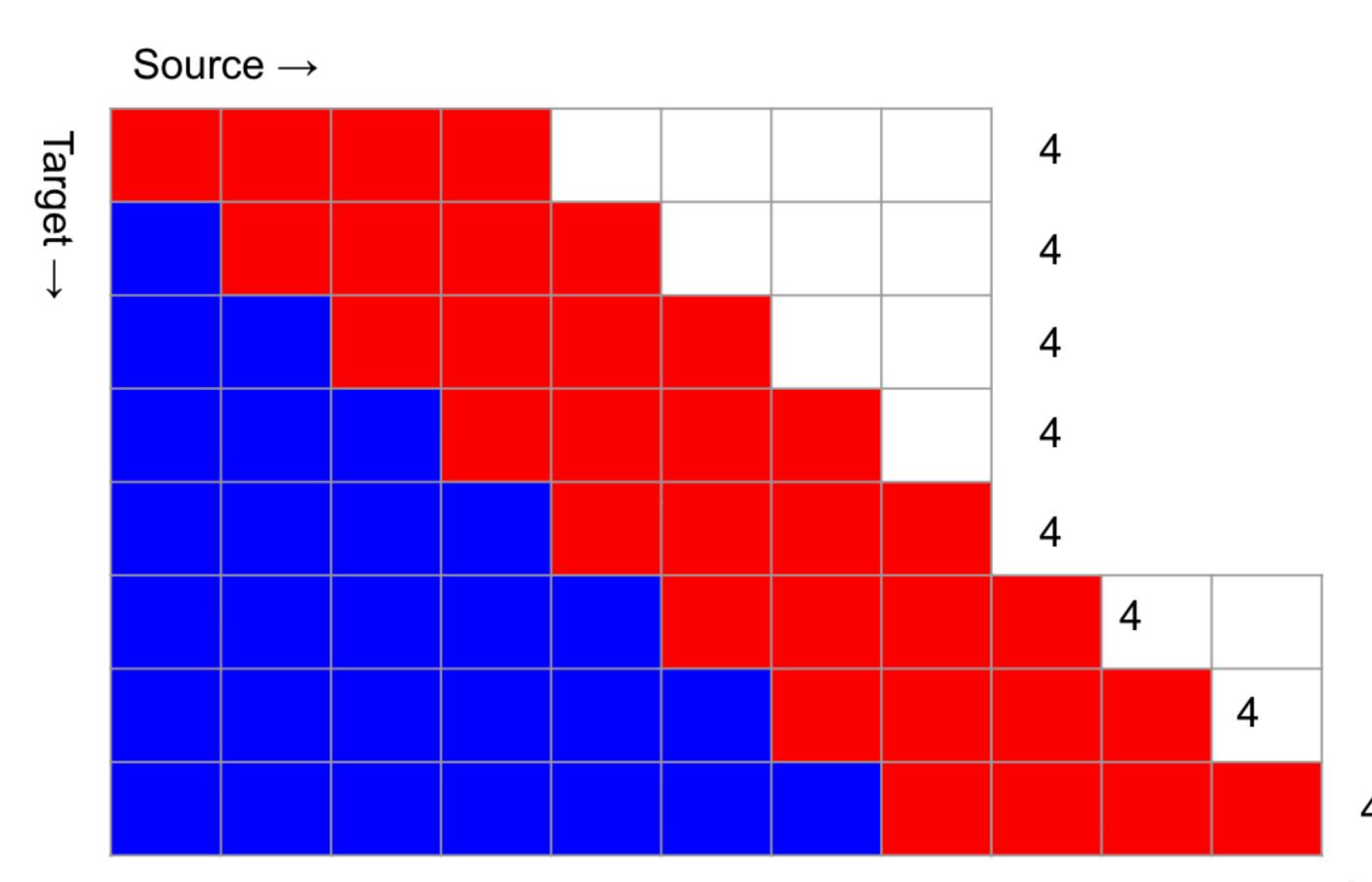


• Alternative Solution: Implement a minimum cost per target token.

$$DAL = \frac{1}{|y|} \sum_{i=1}^{|y|} g'_i - \frac{i-1}{\gamma}$$

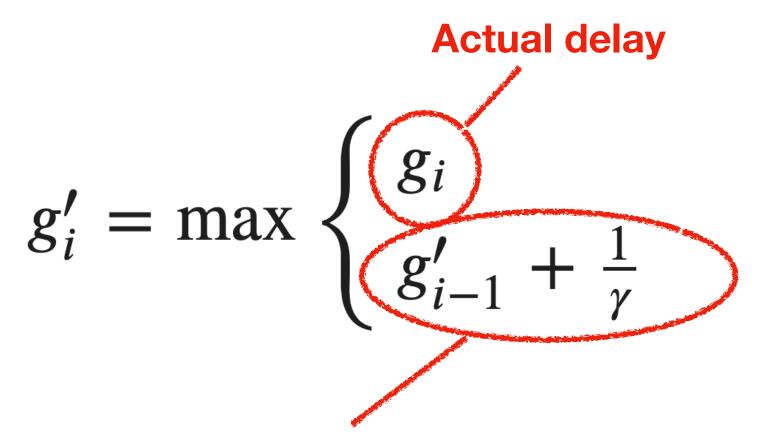
$$g'_{i} = \max \left\{ \begin{array}{l} g_{i} \\ g'_{i-1} + \frac{1}{\gamma} \end{array} \right.$$

Differentiable Average Lagging Visualized



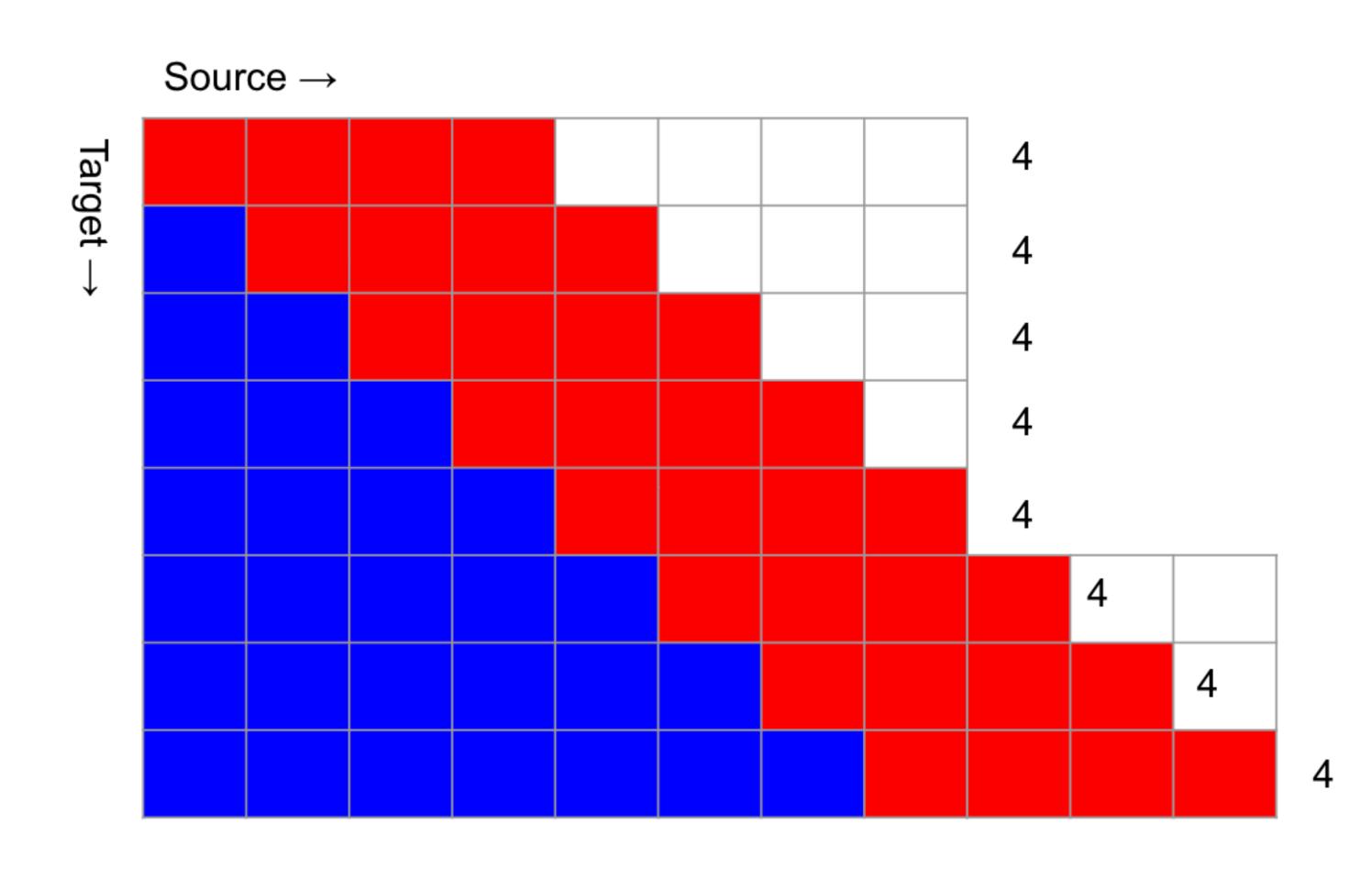
• Alternative Solution: Implement a minimum cost per target token.

$$DAL = \frac{1}{|y|} \sum_{i=1}^{|y|} g'_i - \frac{i-1}{\gamma}$$



Adjusted delay from last time step + speed of oracle

Differentiable Average Lagging Visualized



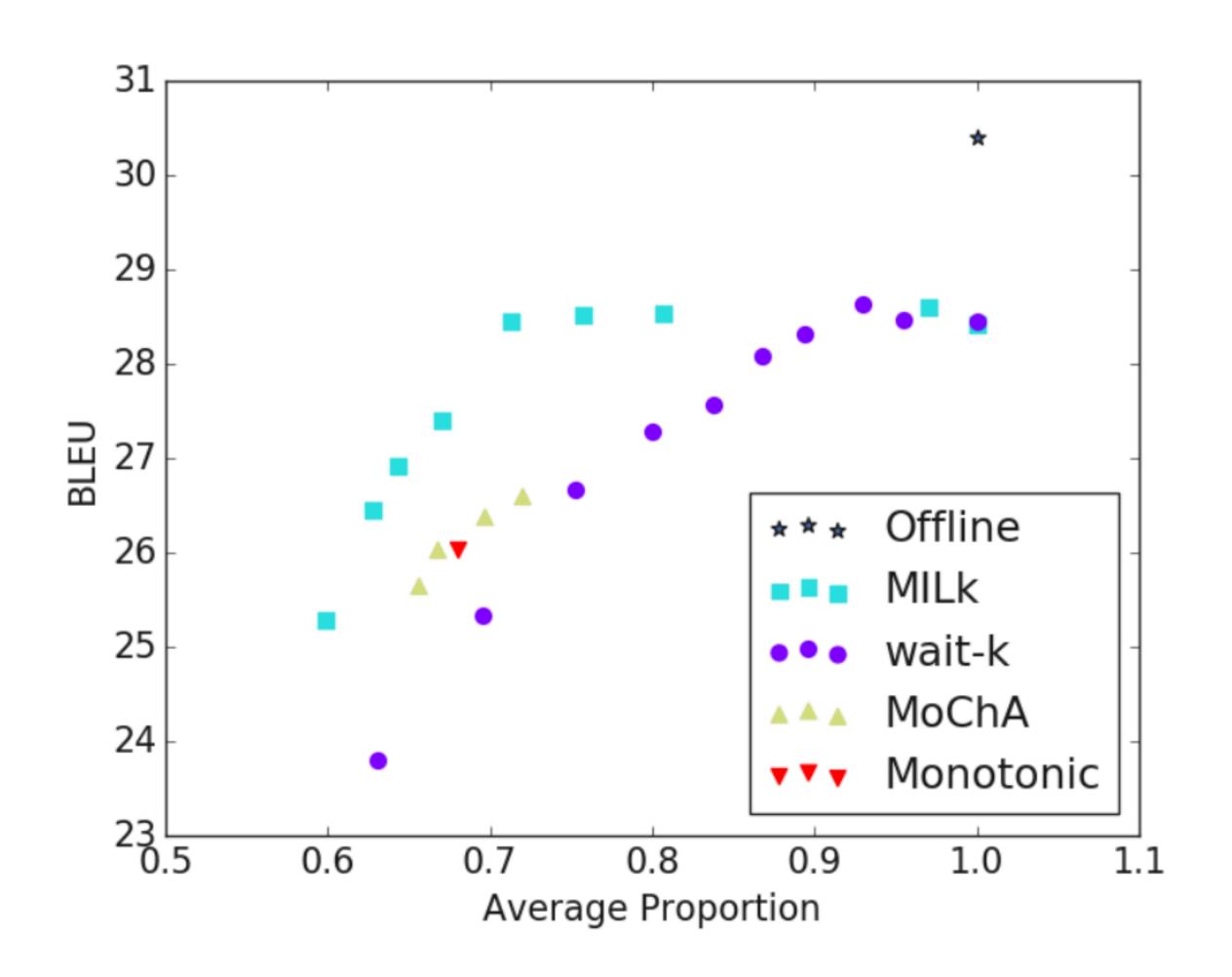
 Alternative Solution: Implement a minimum cost per target token.

$$DAL = \frac{1}{|y|} \sum_{i=1}^{|y|} g'_i - \frac{i-1}{\gamma}$$

- A few other properties come along:
 - Can no longer recover from lag incurred earlier in a sentence.
 - Eliminates negative lags that can occur with extreme source-target length mismatches.

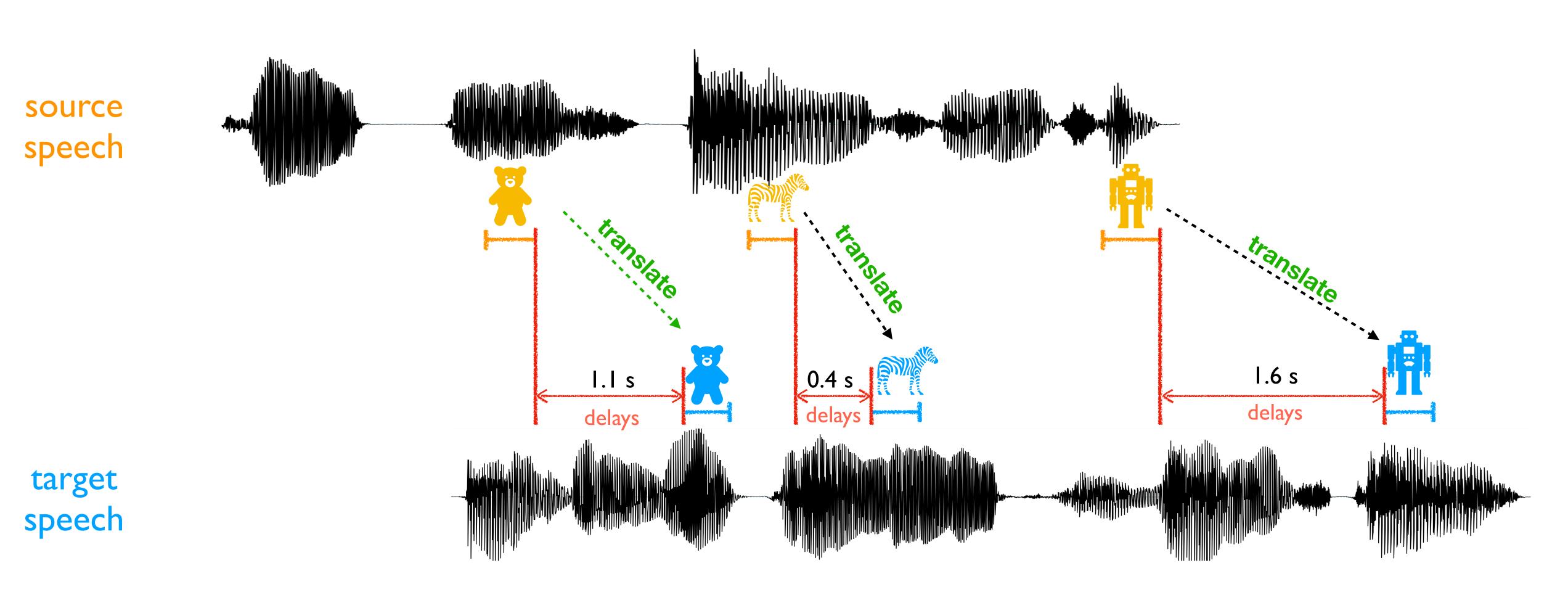
Comparing the metrics in practice

- Comes down to how you correct for end of sentence:
 - Average proportion: None.
 - Average lagging: Truncation.
 - Differentiable AL: Min cost.
- Less correction tends to magnify the benefits of adaptive polices.
 - More opportunities to speed up.



Latency Metrics: Ear-to-Voice Span (EVS)

EVS: time difference between speaker's utterance and the interpreter's translation of that utterance.



Latency Metrics: Ear-to-Voice Span (EVS)

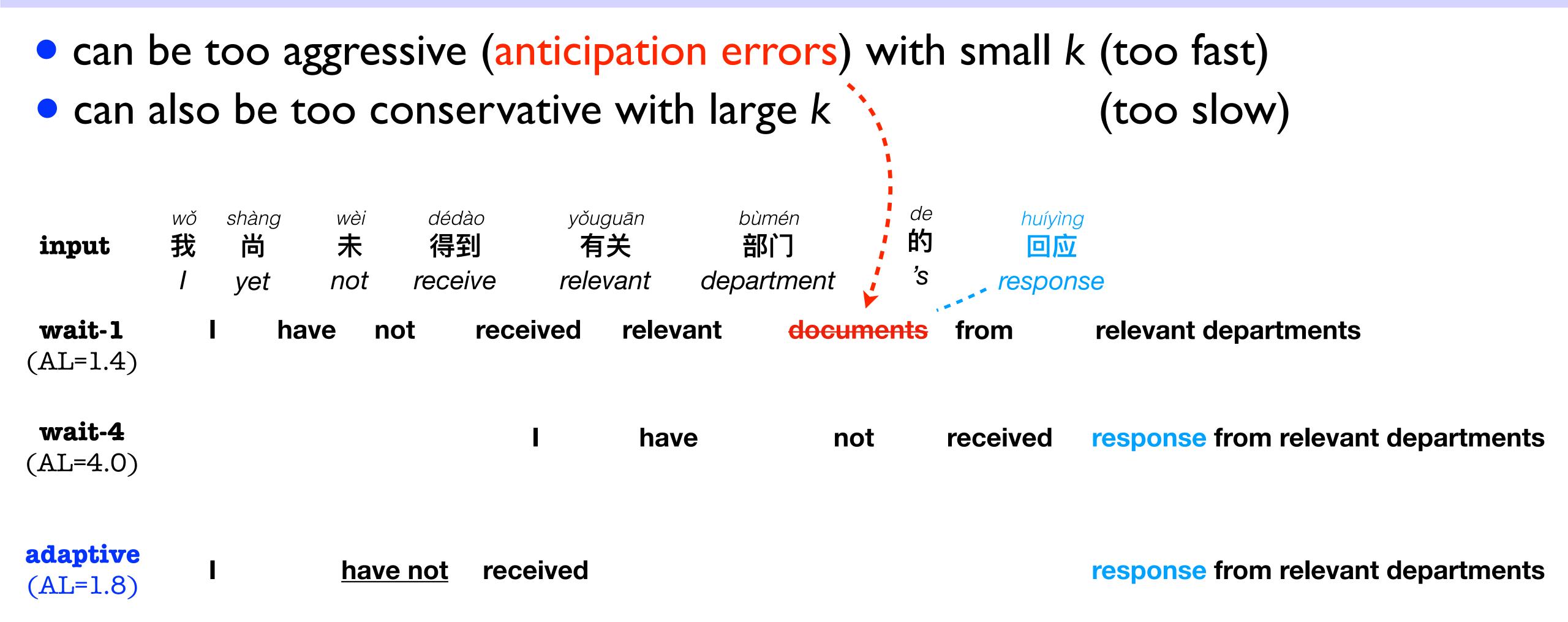
- Major metric for evaluating latency by human interpreter
- AL resembles EVS:
 - both measure source to target word latency
- EVS differs from AL:

	AL	EVS
translation mode	text-to-text	speech-to-speech
latency unit	number of words	seconds
word choice	all words	some words
semantic matching?	No	Yes

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 - Part I: Rule-based, RL-based and STACL-based methods (15 min)
 - Part II: Adaptive policies as attention (40 min)
 - Part III: Semantic Unit-based (15 min)
- Part IV:Dataset for Training and Evaluating Simultaneous Translation (20 min)
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Limitations of Fixed-Latency (wait-k) Policy



From Fixed to Dynamic Policies - Part I

- Adapted from fixed policy
 - switching between a set of fixed policies (Zheng et al., 2020)
- Learn an adaptive policy while MT is fixed
 - manually designed criteria (Cho et al., 2016)
 - RL-based methods (Gu et al., 2017)
 - Supervised training (Zheng et al., EMNLP 2019)
- Joint learning between dynamic policies and translation model
 - restricted imitation learning (Zheng et al., 2019)

Simultaneous Translation Methods

	Seq-to-seq (full sentence model)	Prefix-to-prefix (simultaneous translation)
Fixed Policy	static Read-Write (Dalvi et al., 2018) test-time wait-k (Ma et al., 2018)	STACL (Ma et al., 2018)
Adaptive Policy		

Simultaneous Translation Methods

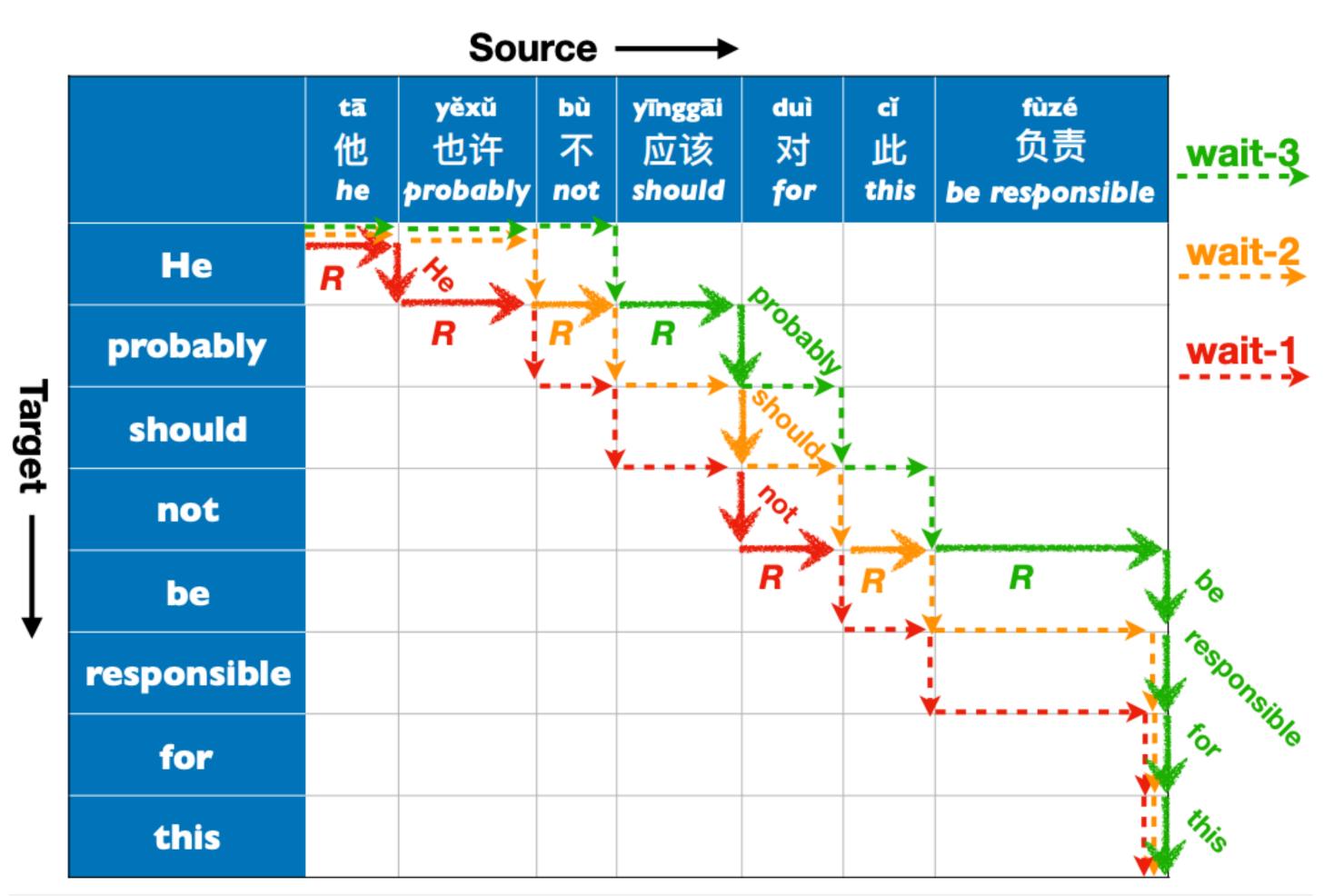
	Seq-to-seq (full sentence model)	Prefix-to-prefix (simultaneous translation)
Fixed Policy	static Read-Write (Dalvi et al., 2018) test-time wait-k (Ma et al., 2018)	STACL (Ma et al., 2018)
Adaptive Policy	Switching policies (Zheng et al., ACL 2020) RL-based (Grissom et al., 2014; Gu et al., 2017) Rule-based (Cho et al., 2016) Supervised Policy (Zheng et al., EMNLP 2019)	

One Simple Adaptation from Fixed to Dynamic Policies

One Simple Adaptation from Fixed to Dynamic Policies

convert a set of fixed policies into dynamic policies! (Zheng et al., ACL 2020)

- on-the-fly decide READ or WRITE
 - depending on $p(y_i | ...)$
 - if not confident enough, READ
 - switch to wait-(k+l)(more conservative)
 - otherwise WRITE
 - switch to wait-(k-I) (more aggressive)



Rule-based Methods: Wait-If-Worse and Wait-If-Diff

Decoding Policies with Full-sentence MT Model

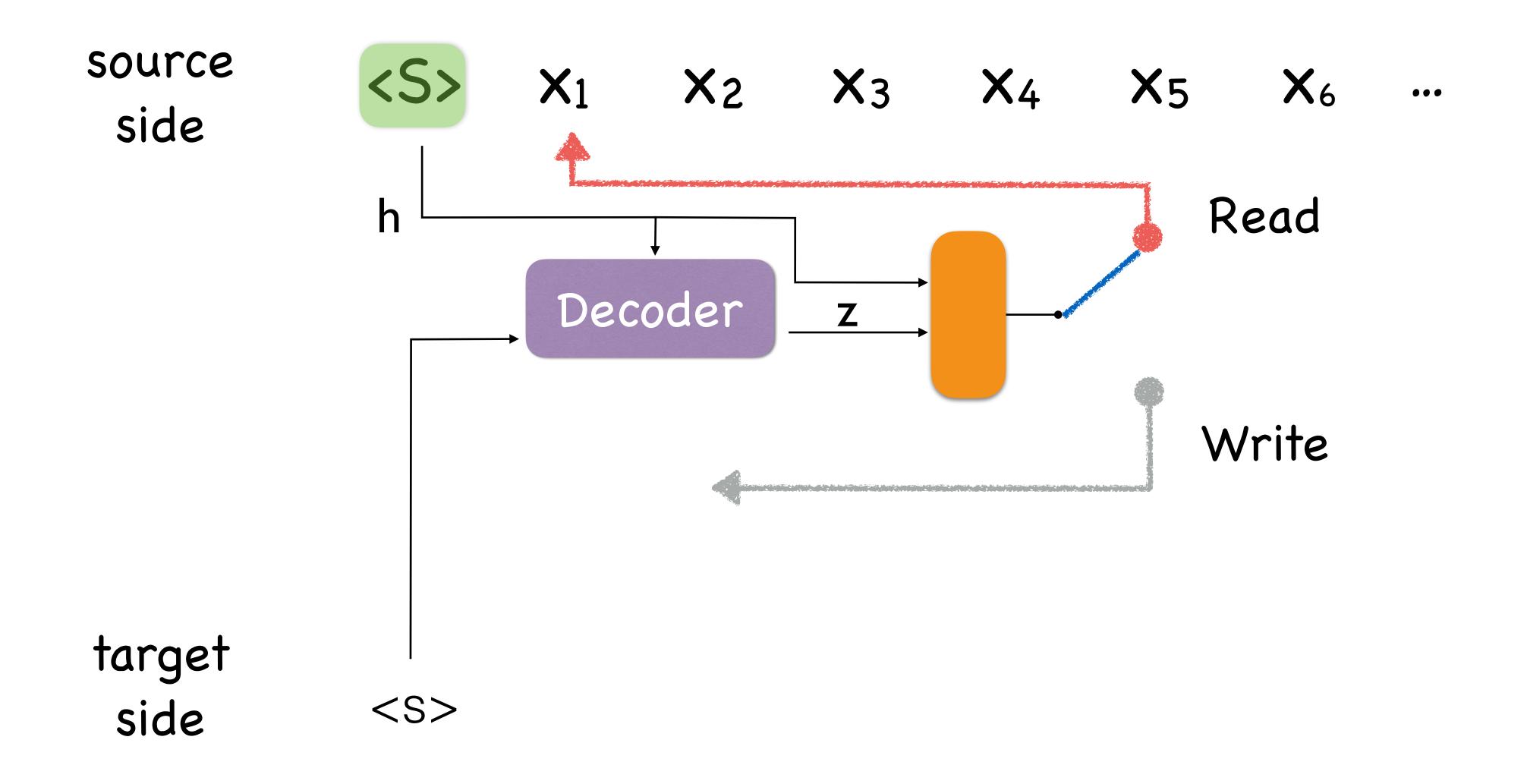
waiting criteria

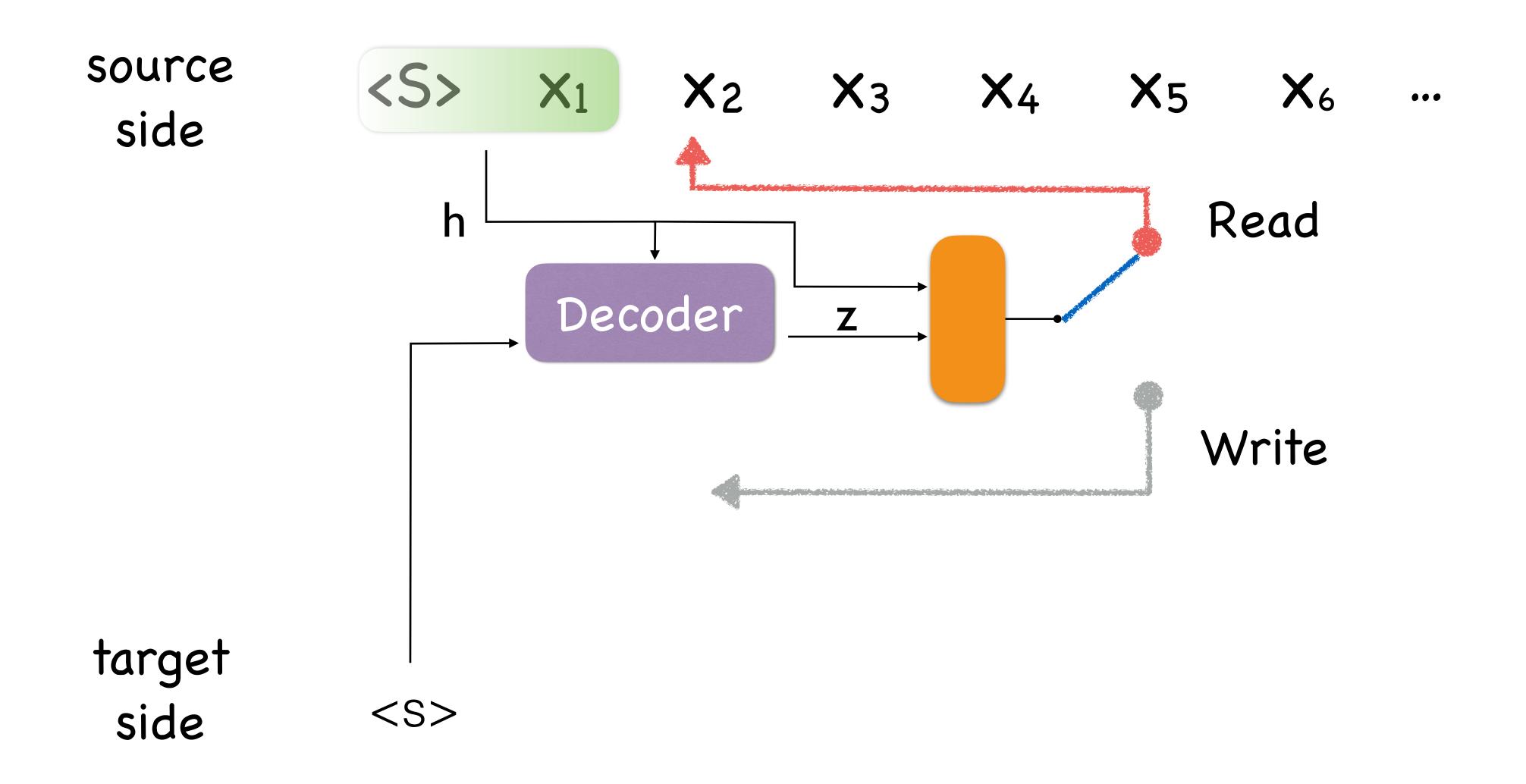


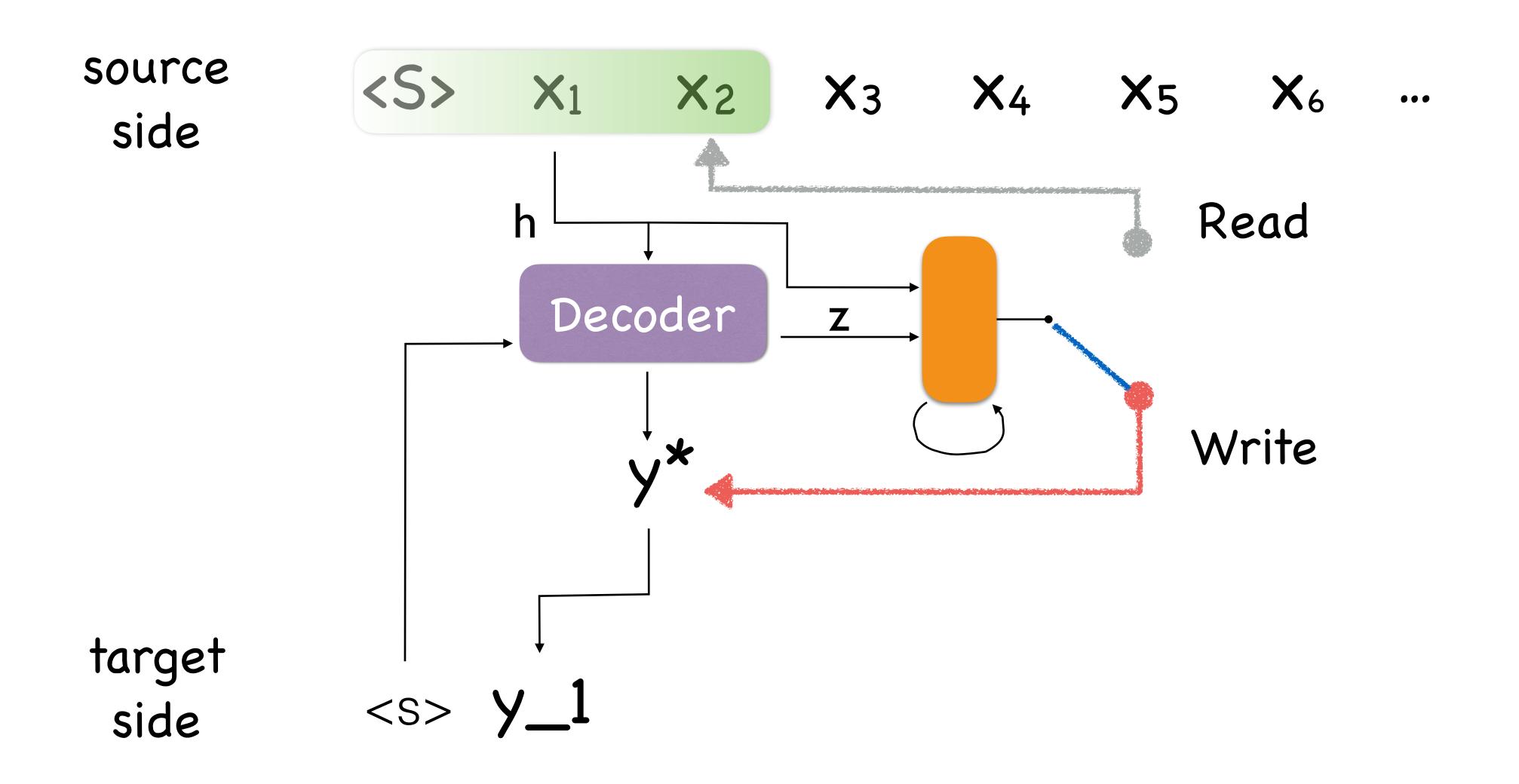
- Wait-If-Worse (score comparison)
 - do we get better confidence score with more source context?
- Wait-If-Diff (hypothesis comparison)
 - do we get the same best candidate with more source context?

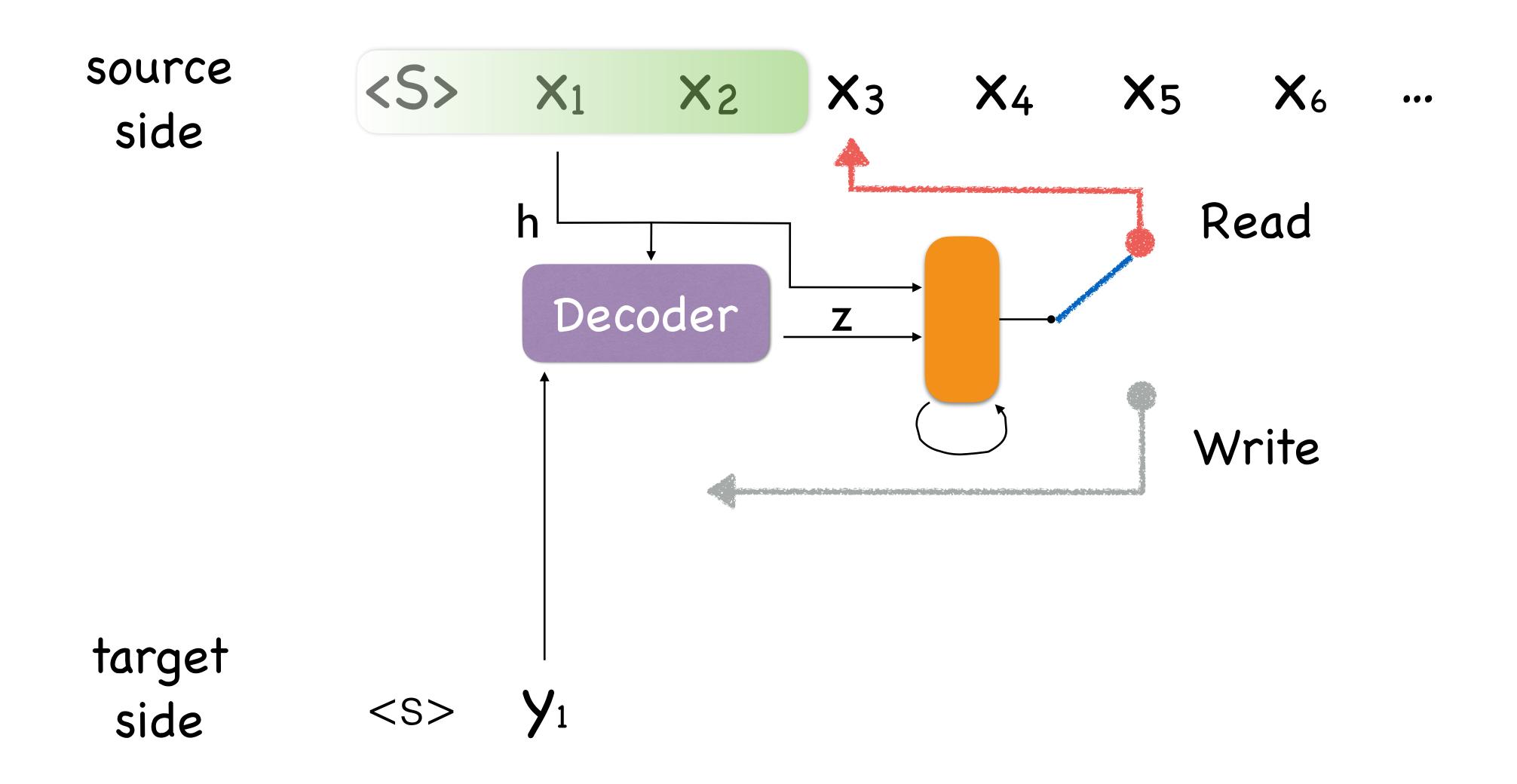
Action

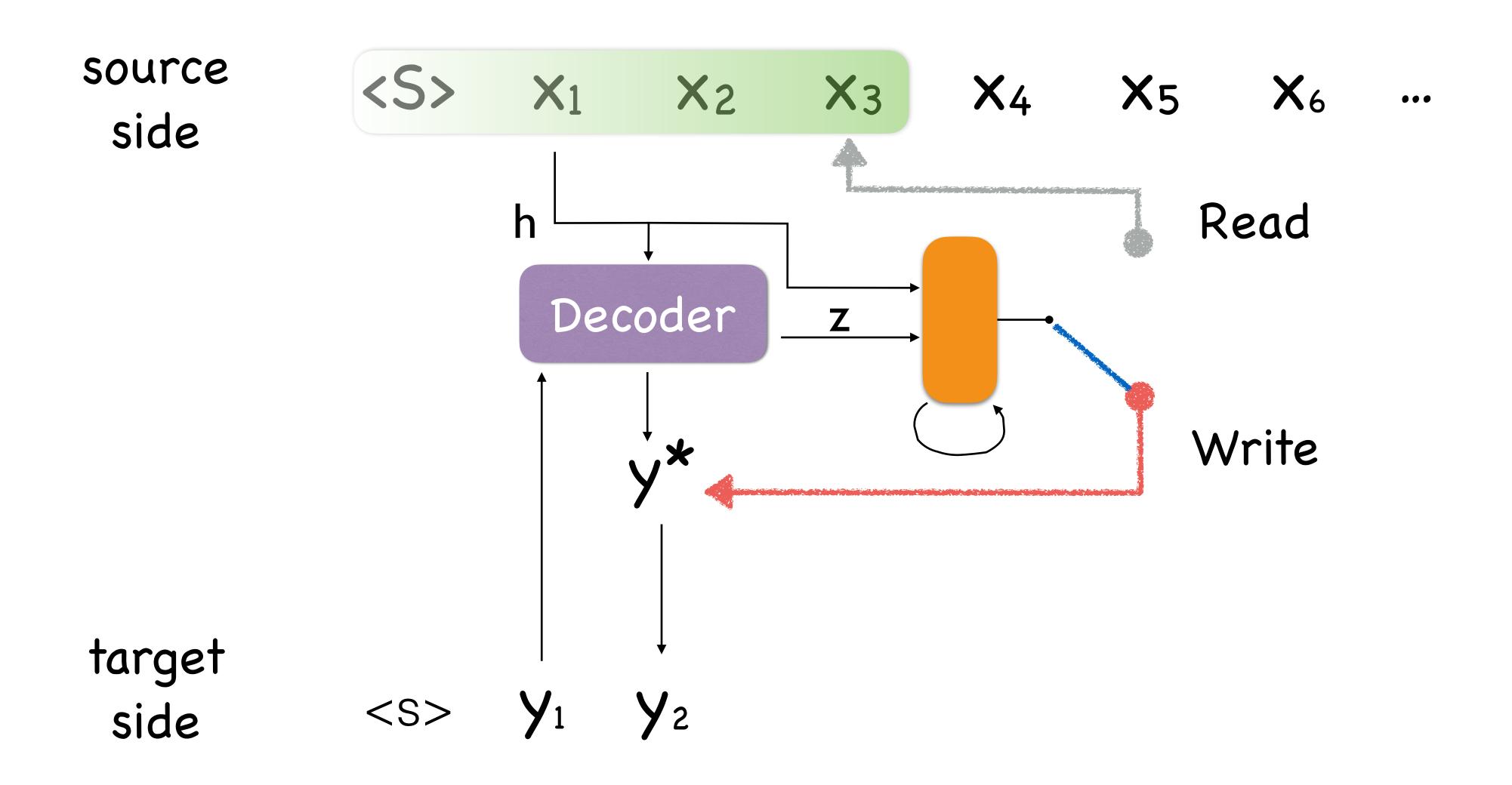
RL-based Methods: READ or WRITE action?

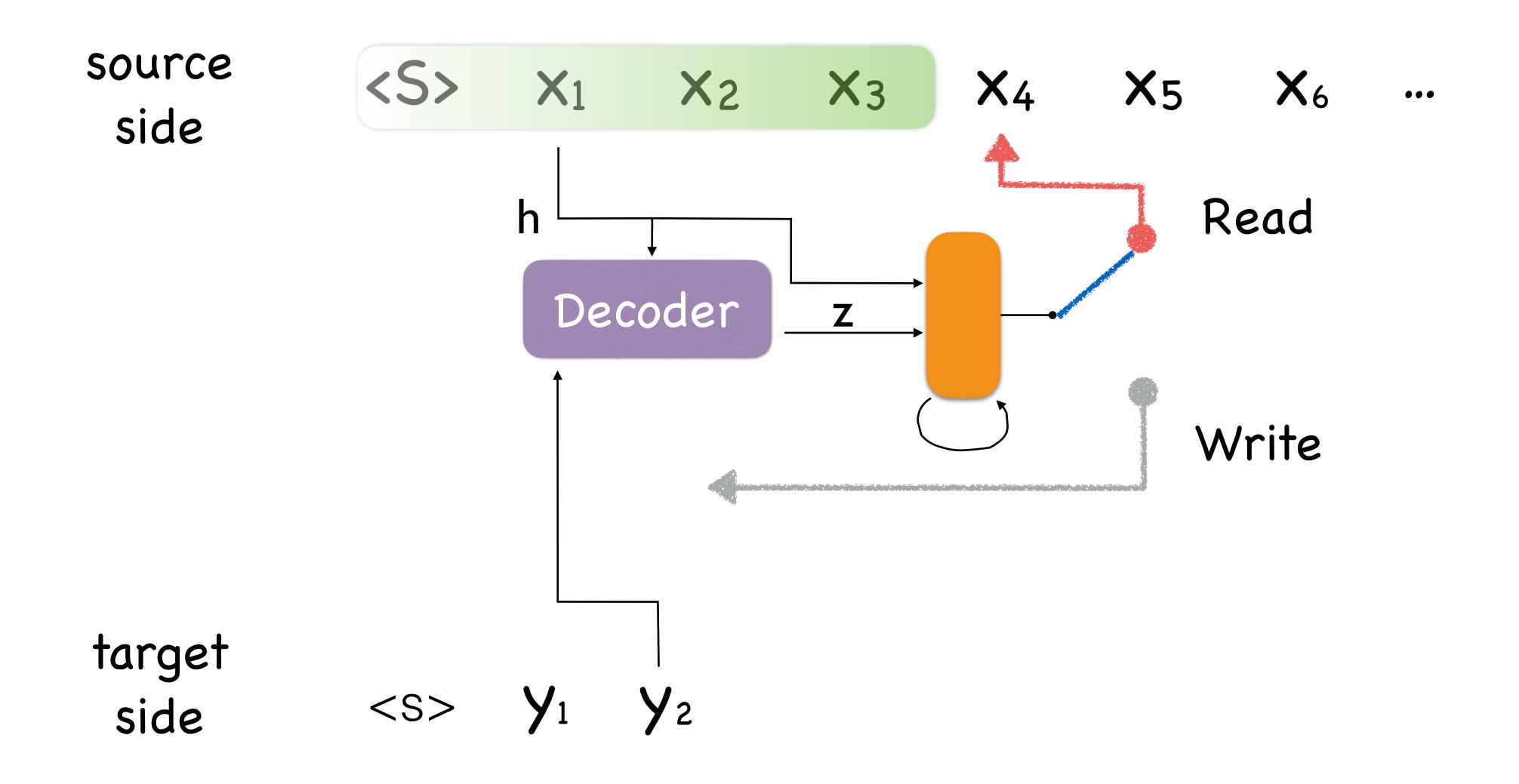


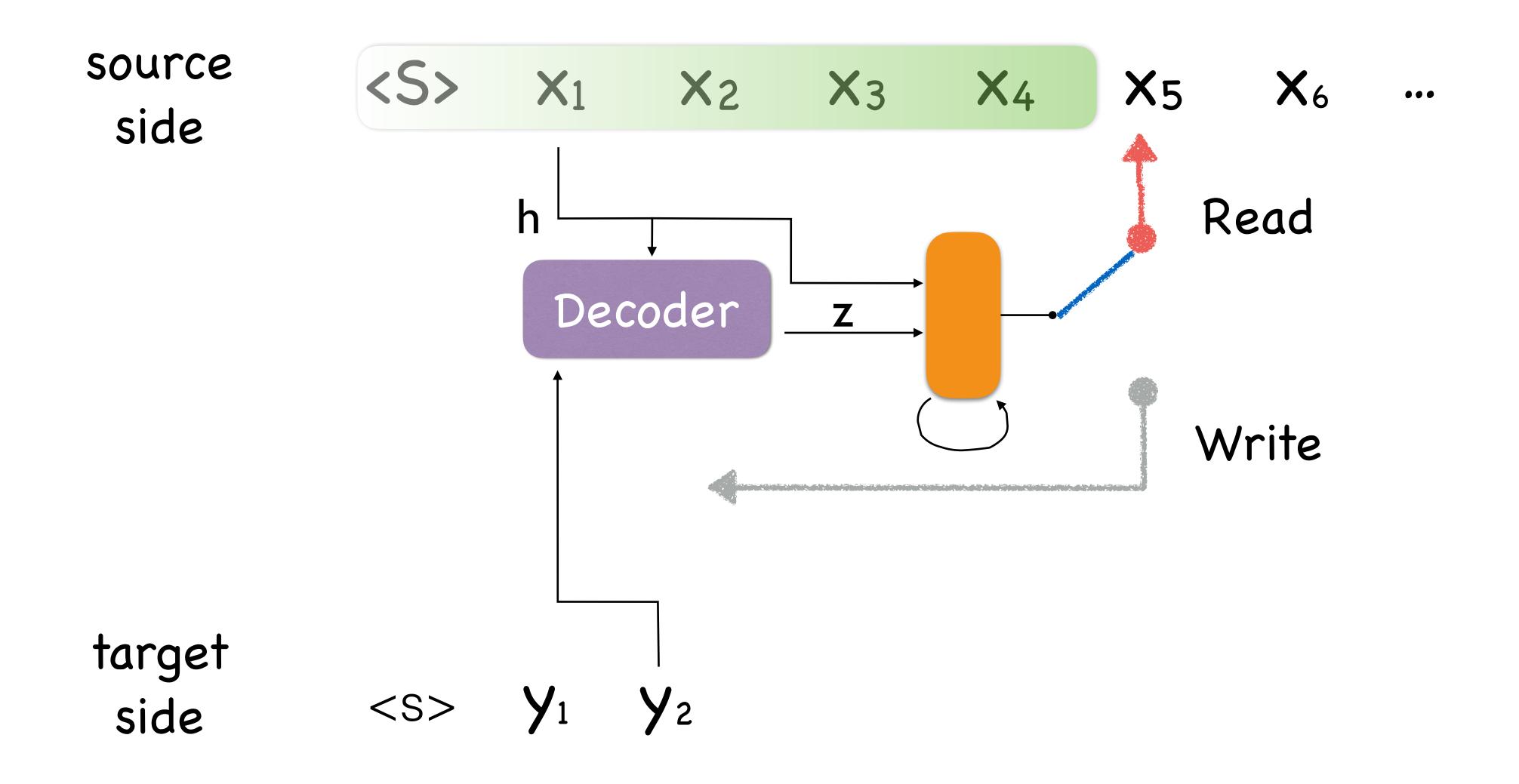


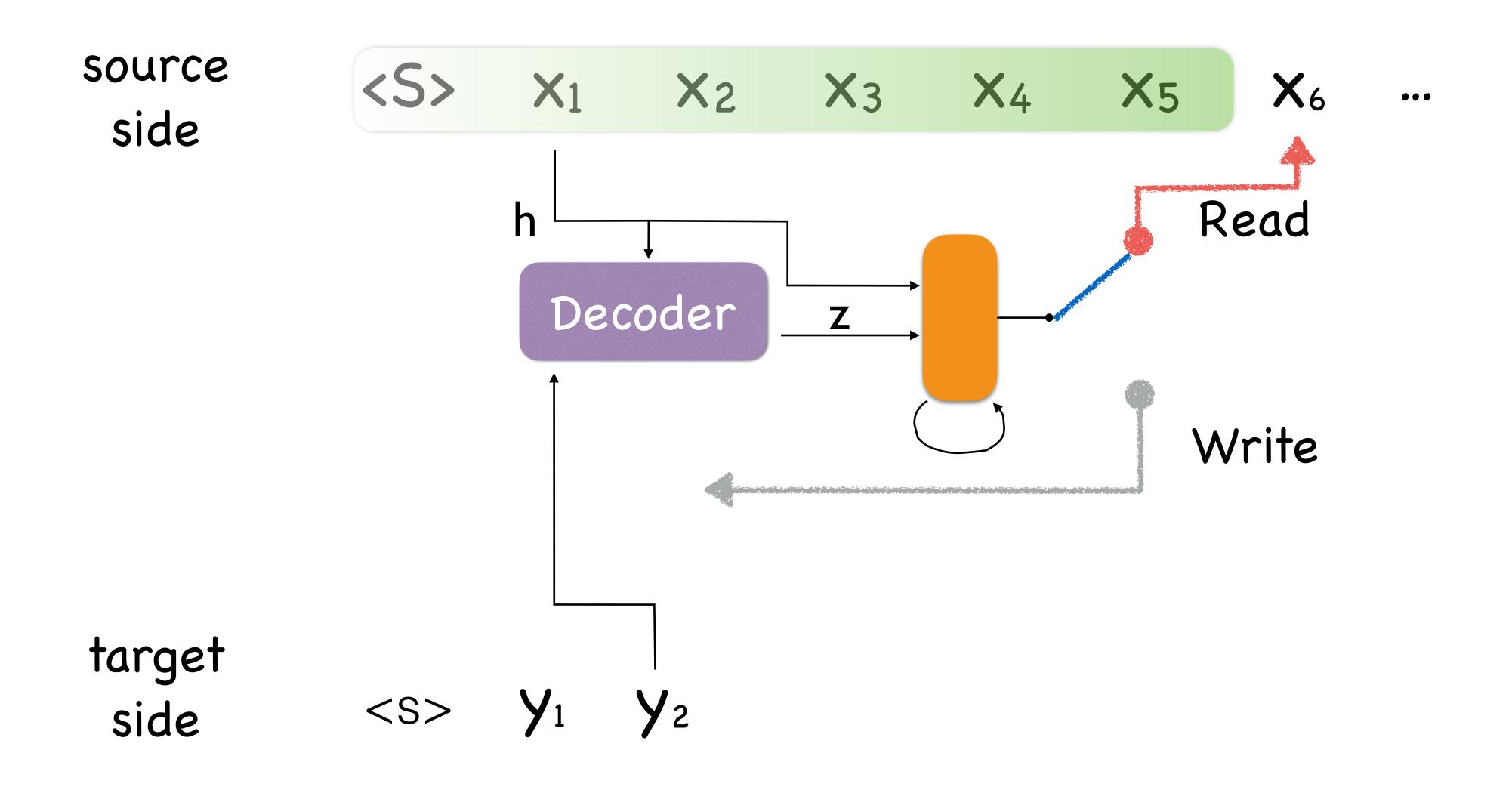


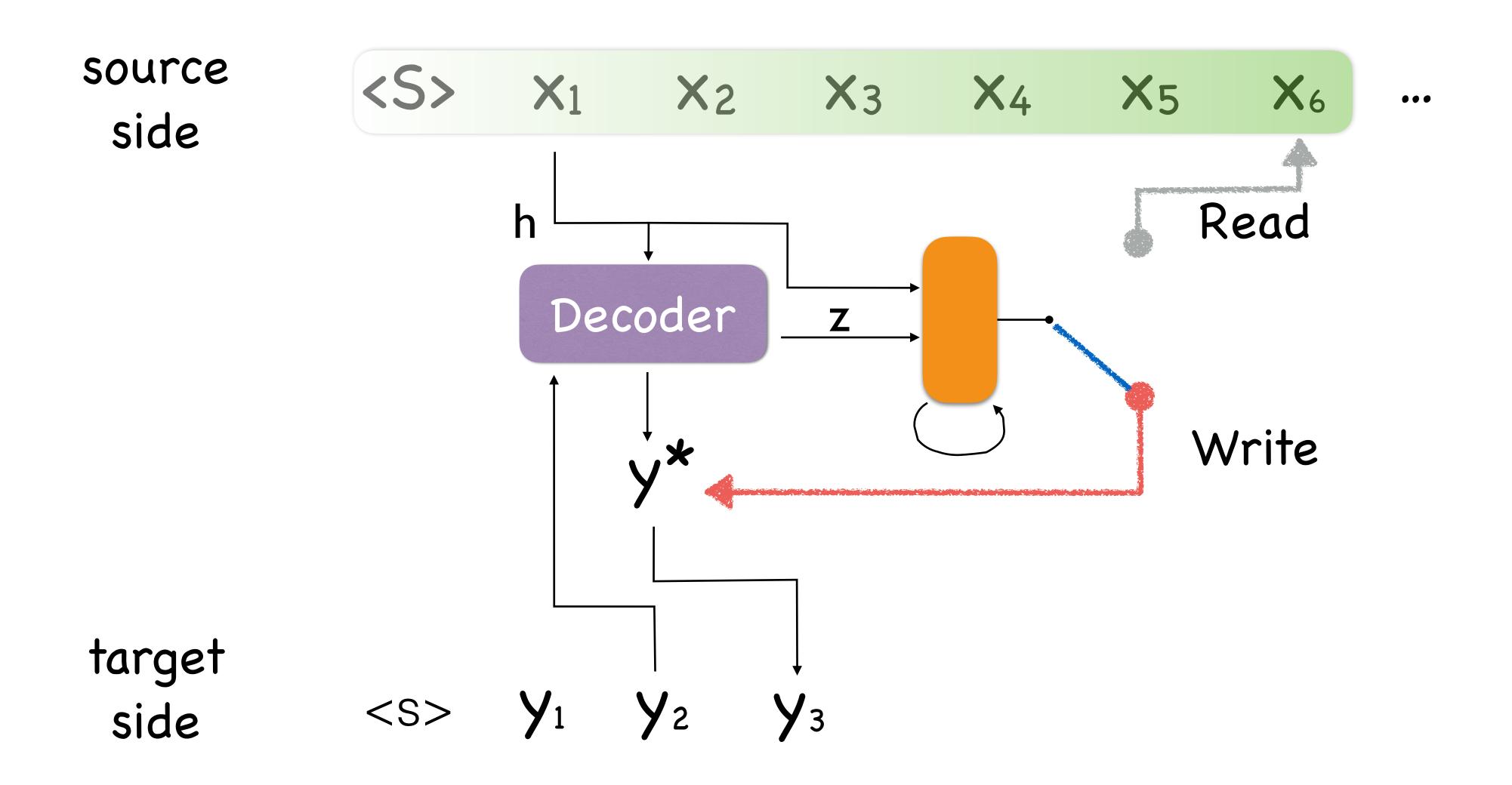












Rewards and Penalties

- Rewards and penalties: $r_t = r_t^Q + r_t^D$
 - rewards: difference of partial BLEU and BLEU
 - penalties: Average Proportion (AP) and Consecutive Wait length (CW)

Consecutive Wait

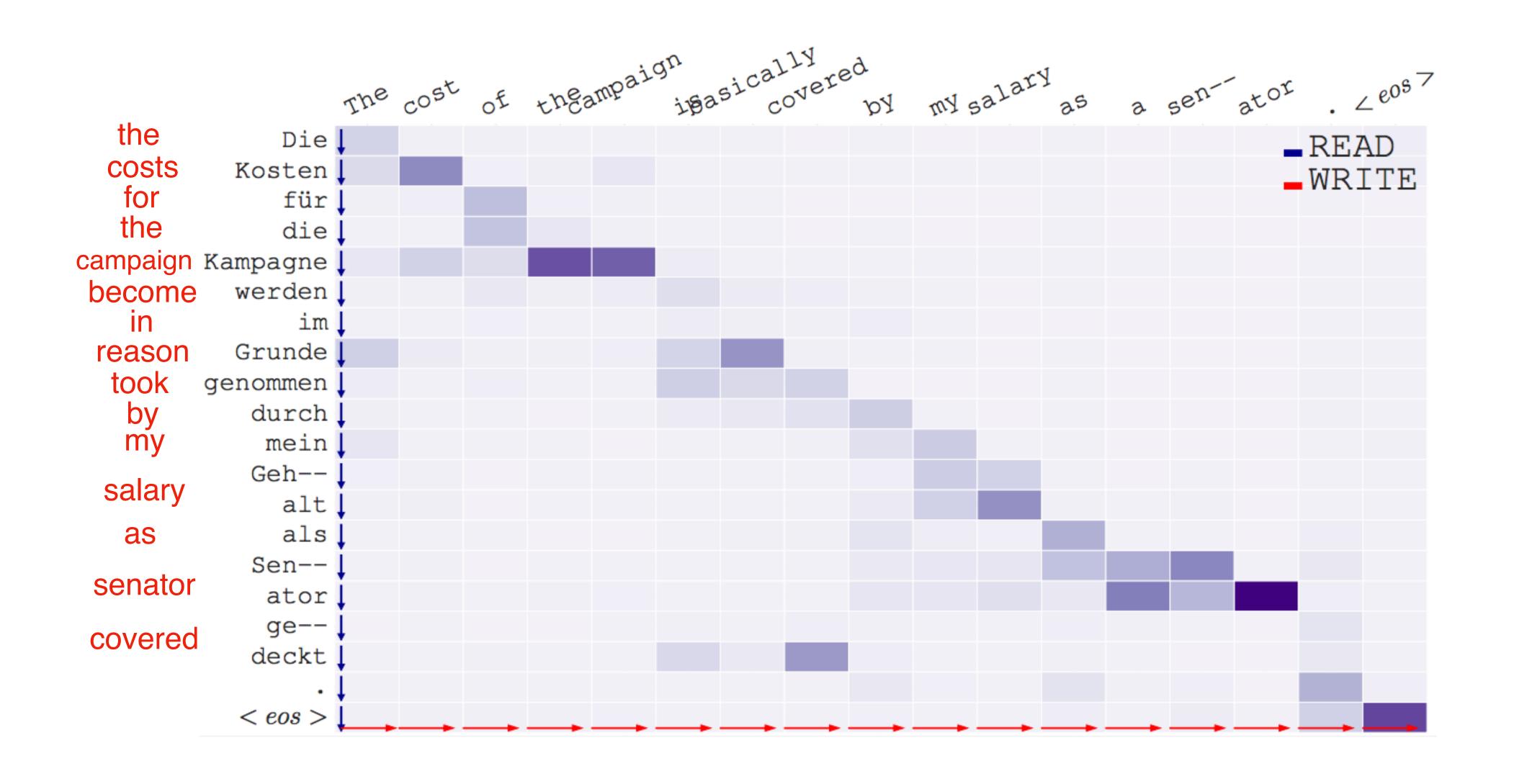
$$c_t = \left\{ egin{array}{ll} c_{t-1} + 1 & a_t = exttt{READ} \ 0 & a_t = exttt{WRITE} \end{array}
ight.$$

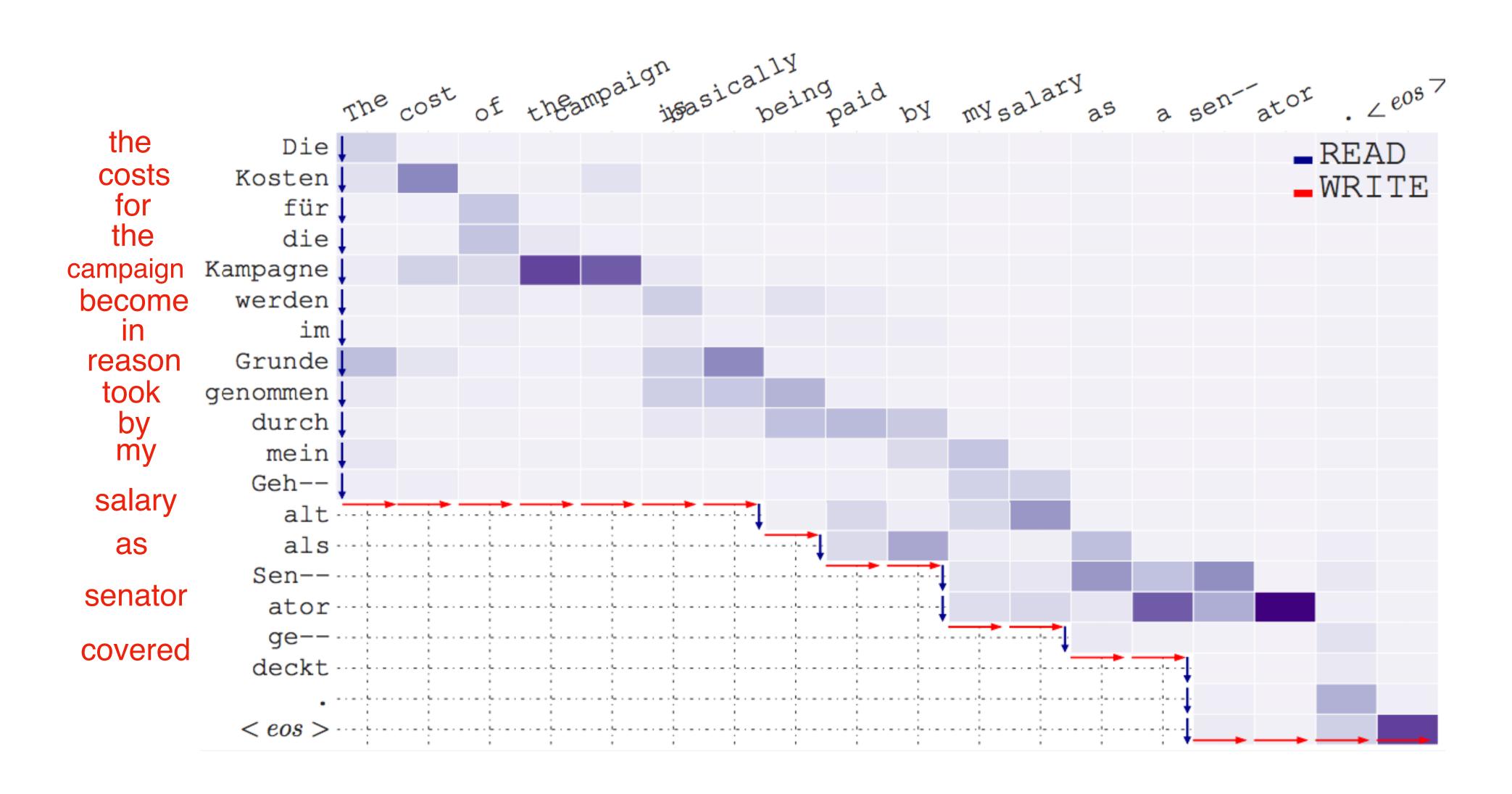
Average Proportion

$$0 < d(X, Y) = \frac{1}{|X||Y|} \sum_{\tau} s(\tau) \le 1$$
$$d_t = \begin{cases} 0 & t < T \\ d(X, Y) & t = T \end{cases}$$

$$r_t^D = \alpha \cdot [\operatorname{sgn}(c_t - c^*) + 1] + \beta \cdot \lfloor d_t - d^* \rfloor_+$$

Traditional Machine Translation



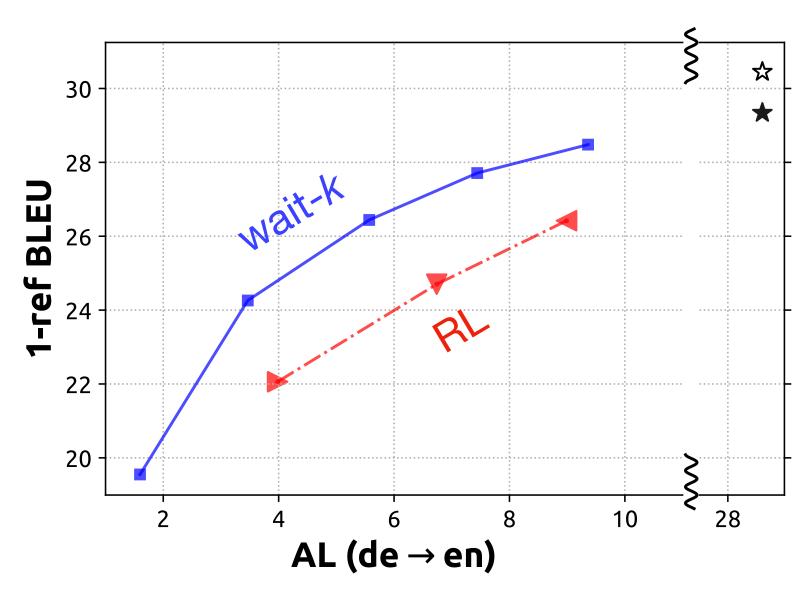


Problems with RL-based Method

READ and WRITE actions



- sequential decision making —>reinforcement learning (Gu et al. 2017)
 - unstable training (randomness in exploration)
 - complicated (two models trained in two stages)
 - worse performance (than wait-k model)



• can we learn a better model with adaptive policy via simpler methods?

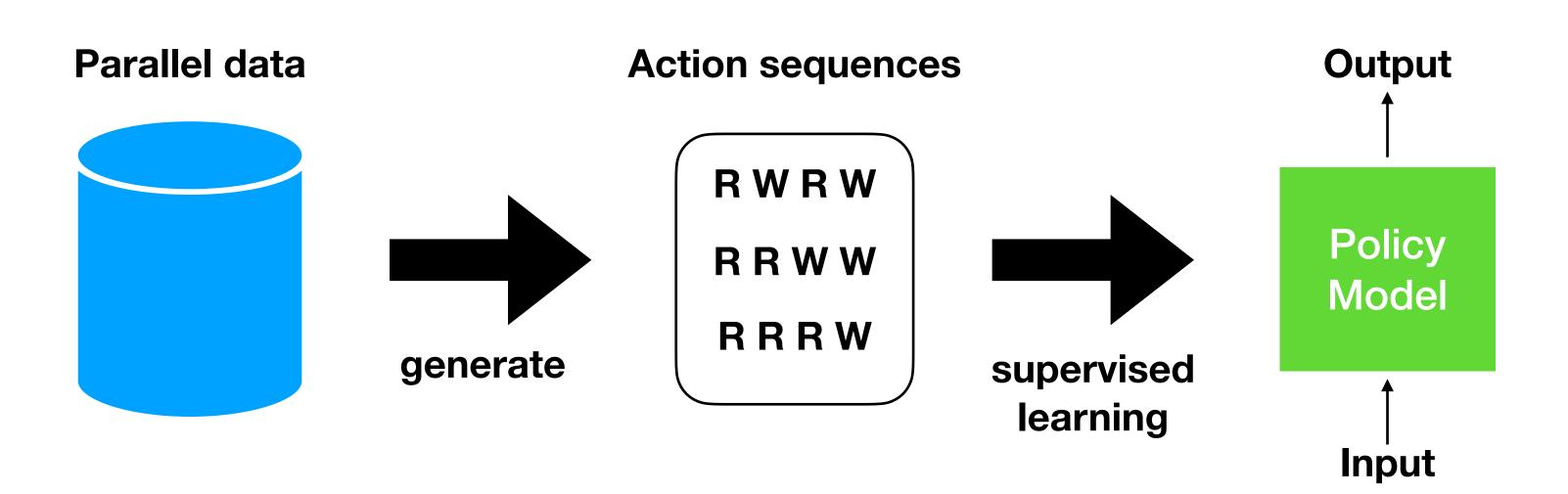
Why not supervised training?

Challenges

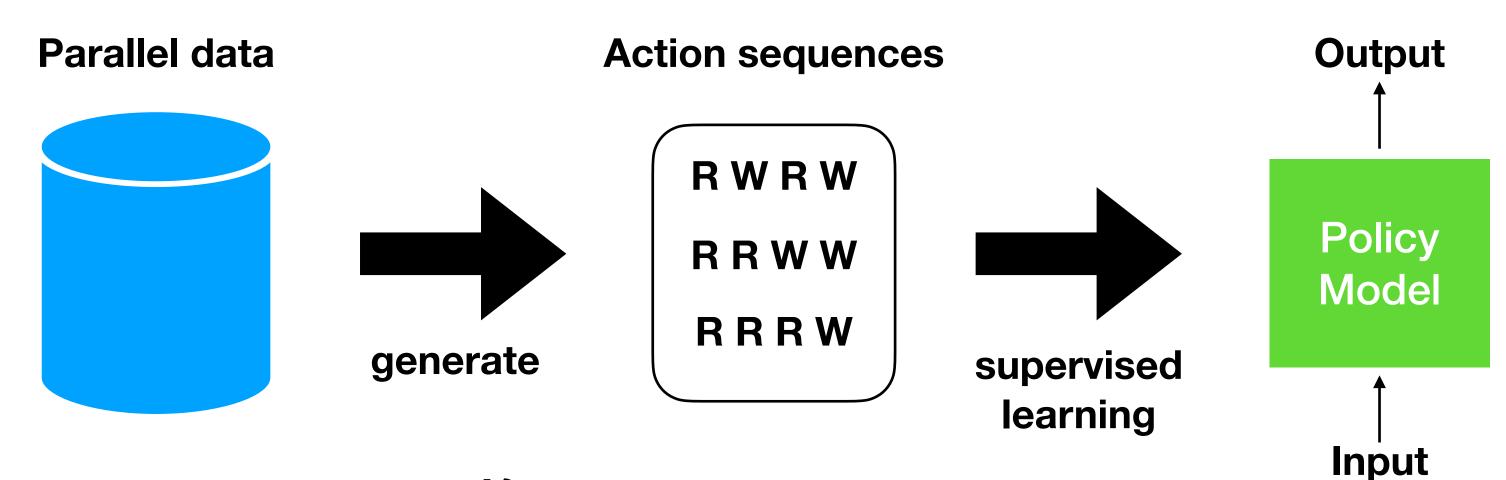
- No ground truth for action decisions
- Action decisions could be complicated because of the word order difference
- No single metric to evaluate decisions (balance translation quality and latency)

German		Ich			bin		mit		dem		Bus					nach		Ulm	gekom	nmen				
Gloss		I			am		with		the		bus					to		Ulm	con	ne				
Action	R		W	R		R		R		R		W	W	W	R		R		R	7	W	W	W	W
Translation			I									took	the	bus						t	to	come	to	Ulm

Basic idea

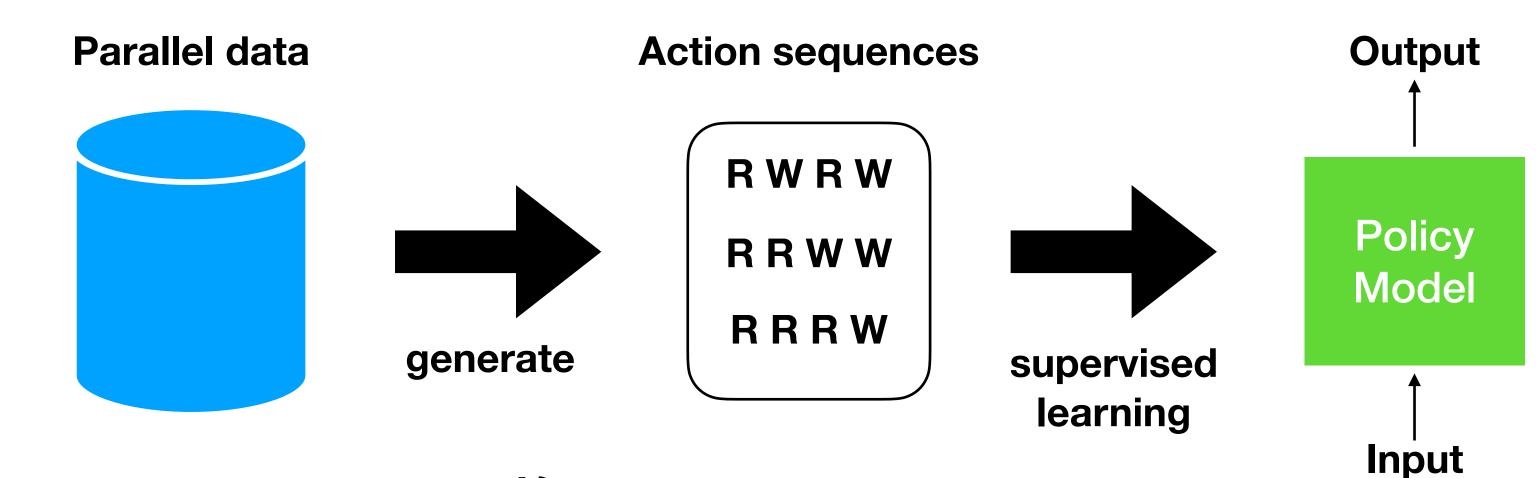


Basic idea



• What kind of action sequences are good?

Basic idea



• What kind of action sequences are good?



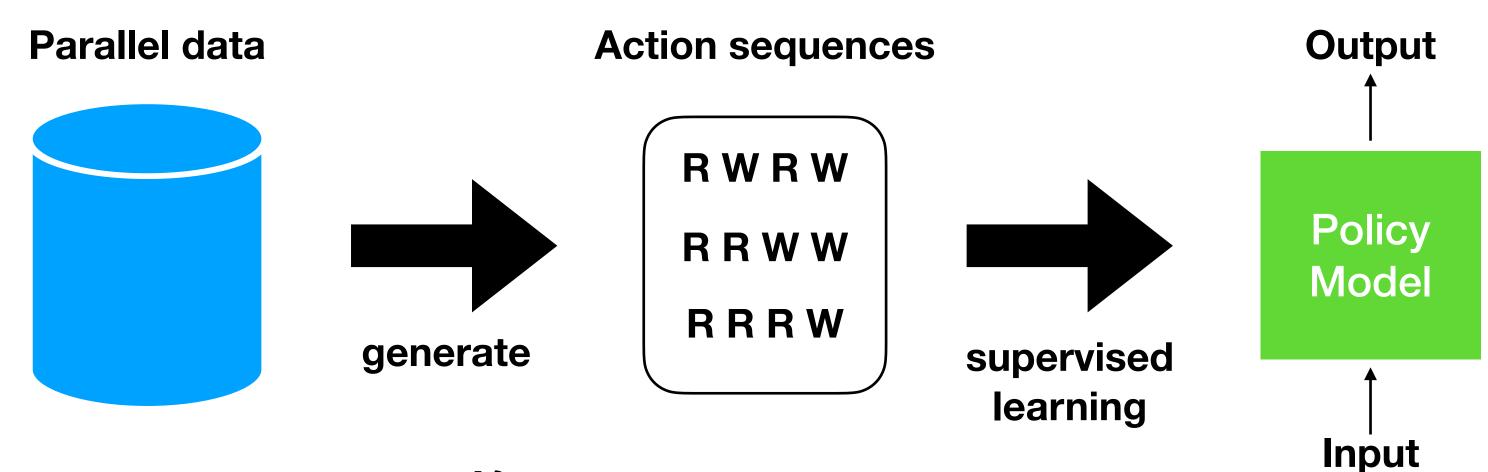




R

meets with Putin in Moscow

Basic idea

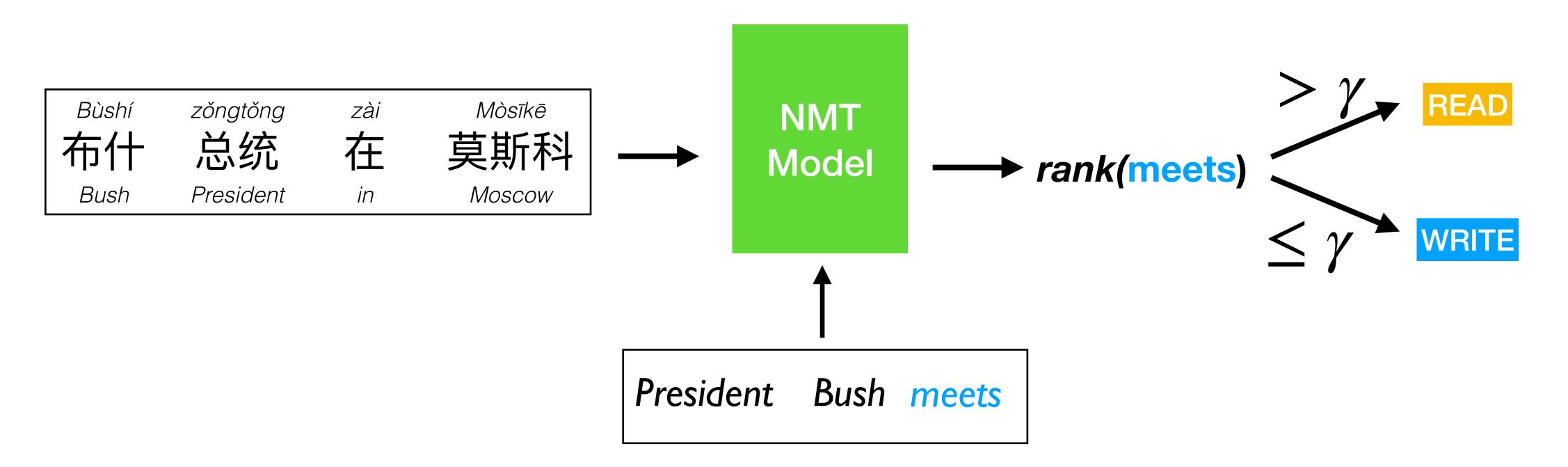


- What kind of action sequences are good?
 - Low latency: each write action appears as early as possible
 - No anticipation: enough information for each write action



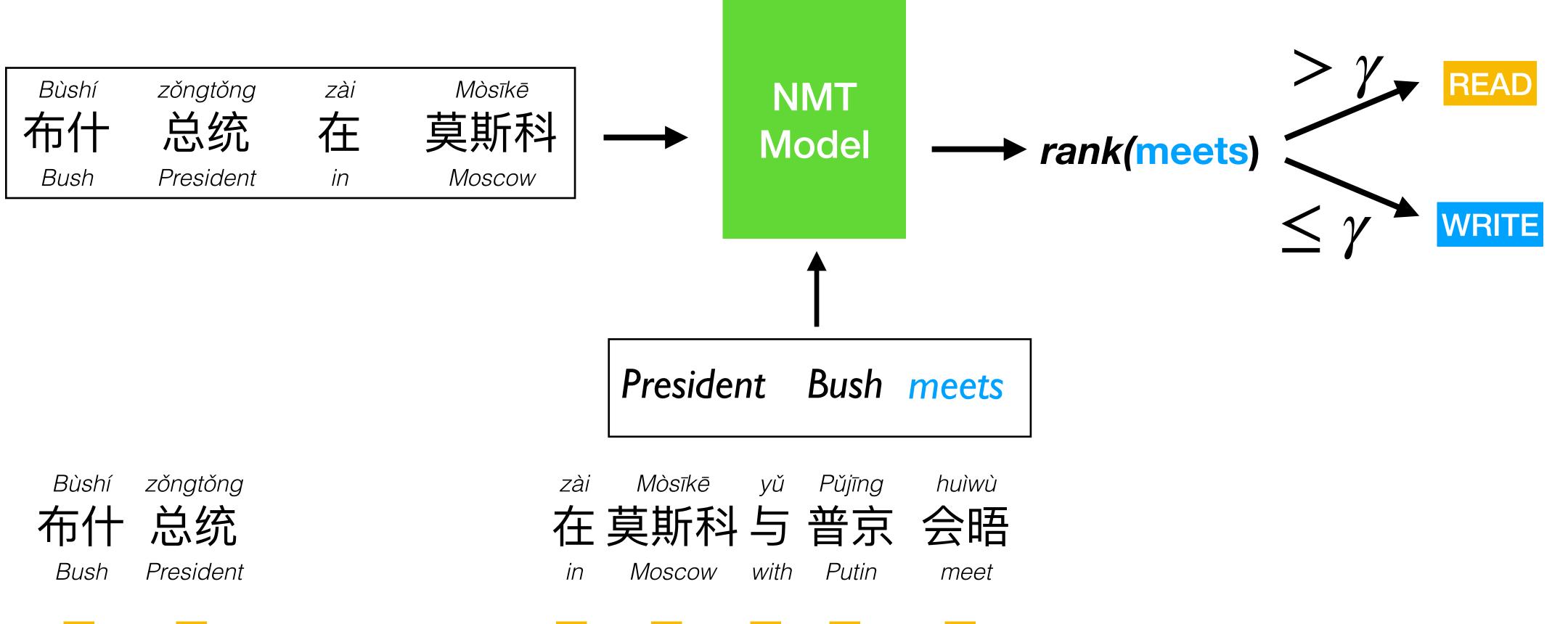
Generate Action Sequences

Use a pre-trained machine translation model to generate actions



Generate Action Sequences

Use a pre-trained machine translation model to generate actions









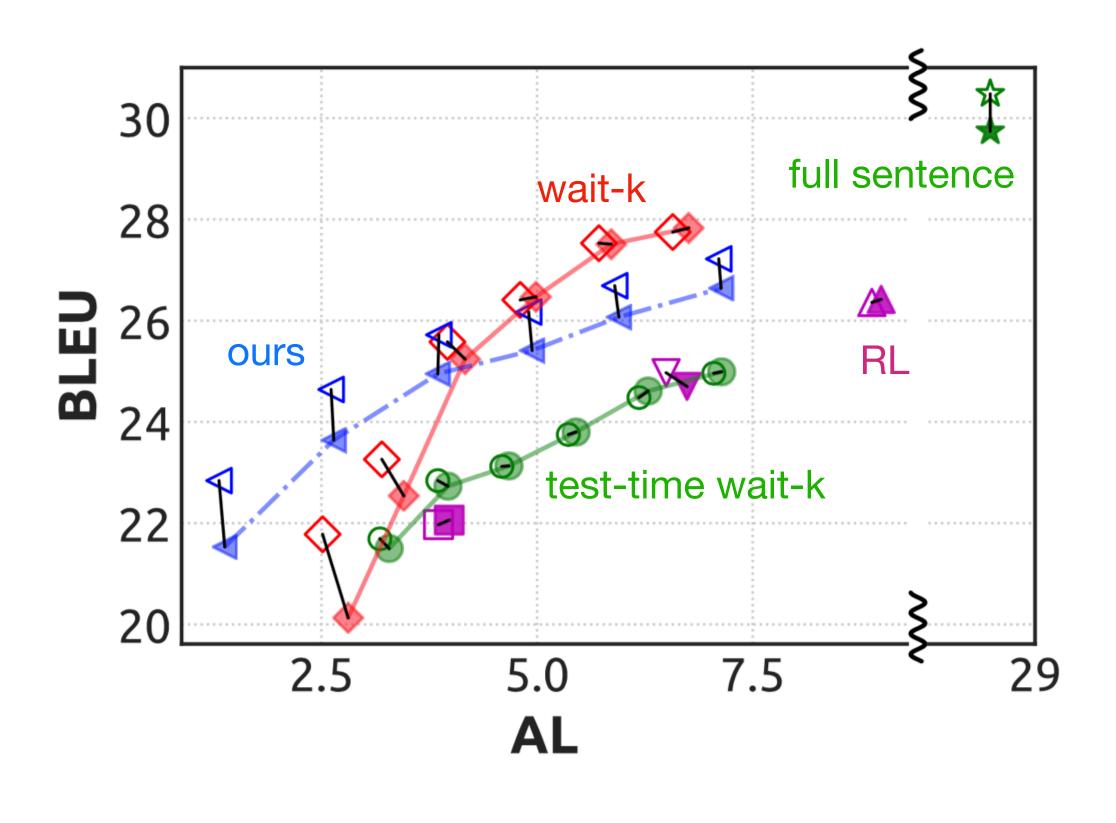




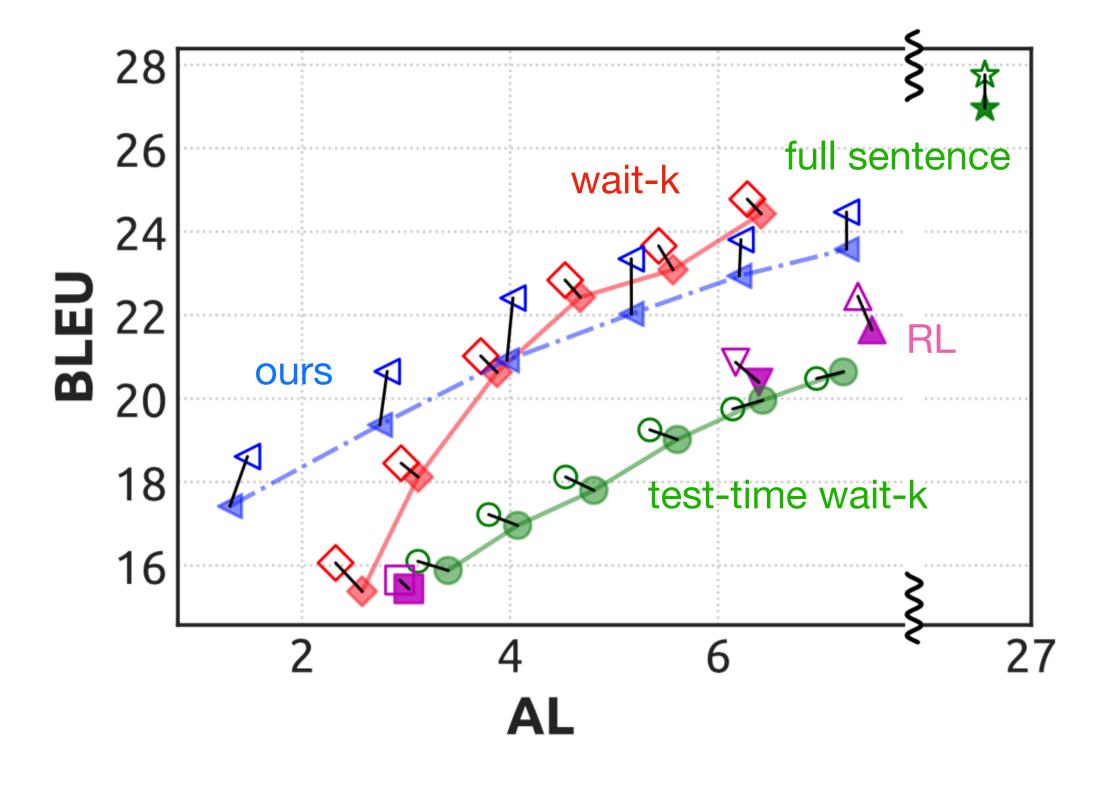


Experiments: German <=> English

Trained on 4.5M sentence pairs (WMT 15)







(b) $EN \rightarrow DE$

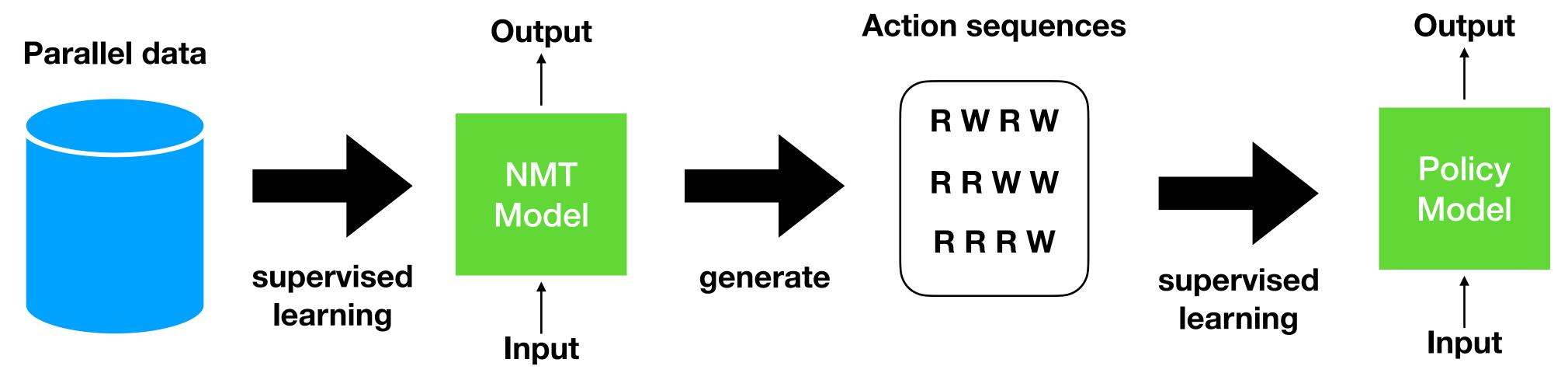
German-to-English Example



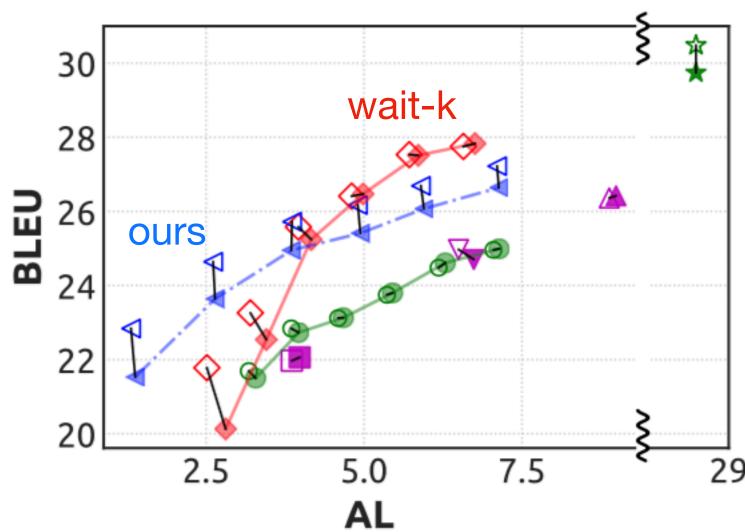
Simultaneous Translation Methods

	Seq-to-seq (full sentence model)	Prefix-to-prefix (simultaneous translation)
Fixed Policy	static Read-Write (Dalvi et al., 2018) test-time wait-k (Ma et al., 2018)	STACL (Ma et al., 2018)
Adaptive Policy	Switching policies (Zheng et al., ACL 2020) RL-based (Grissom et al., 2014; Gu et al., 2017) Rule-based (Cho et al., 2016) Supervised Policy (Zheng et al., EMNLP 2019)	

Considerations



- Issues:
 - Two models are trained separately
 - Underlying MT model is still full sentence translation
 - Performance worse than wait-k when latency is larger
- Goal: end-to-end train a single model with adaptive policy

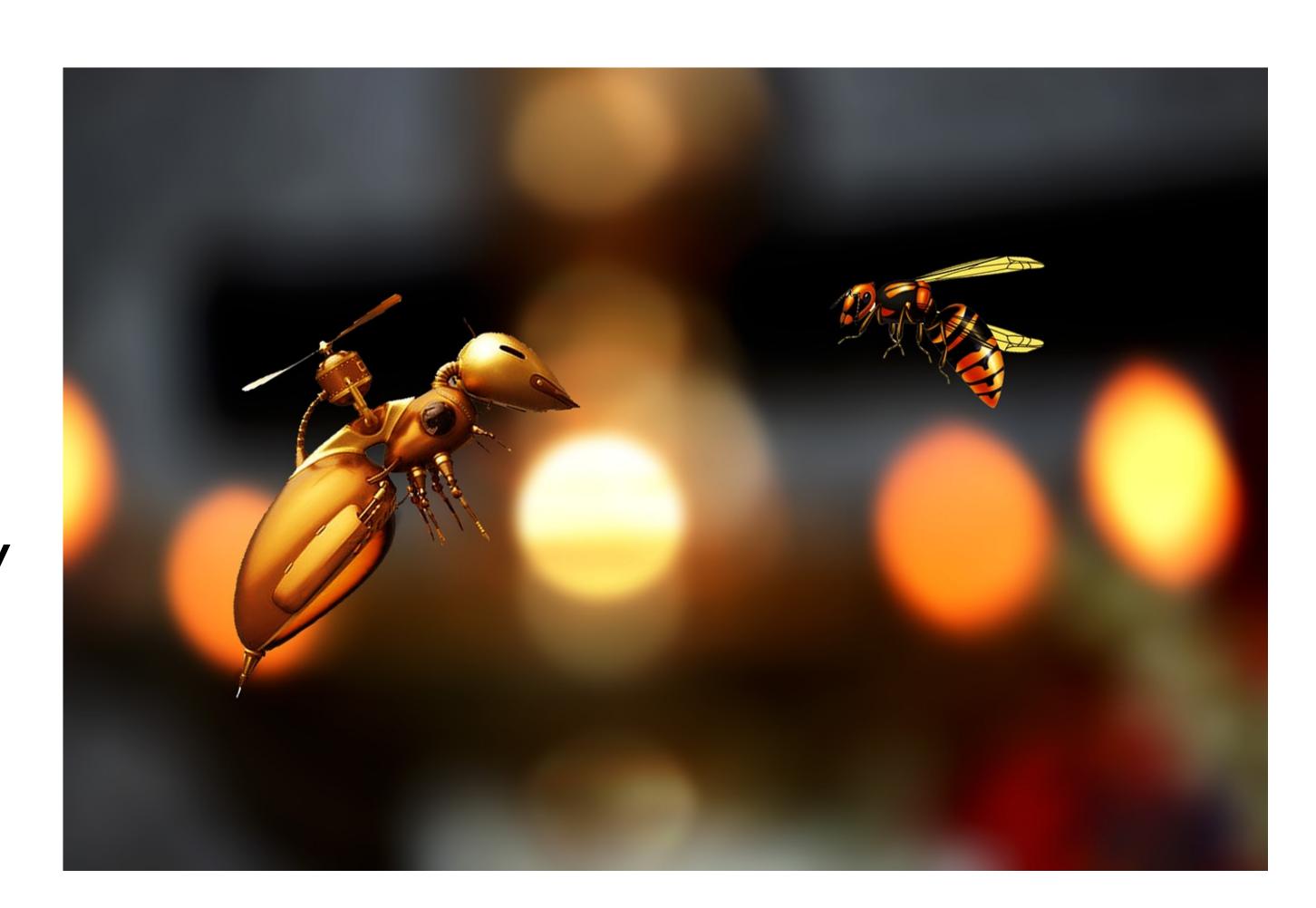


Can we train MT together with policies?

Imitation Learning

• Given: an expert policy

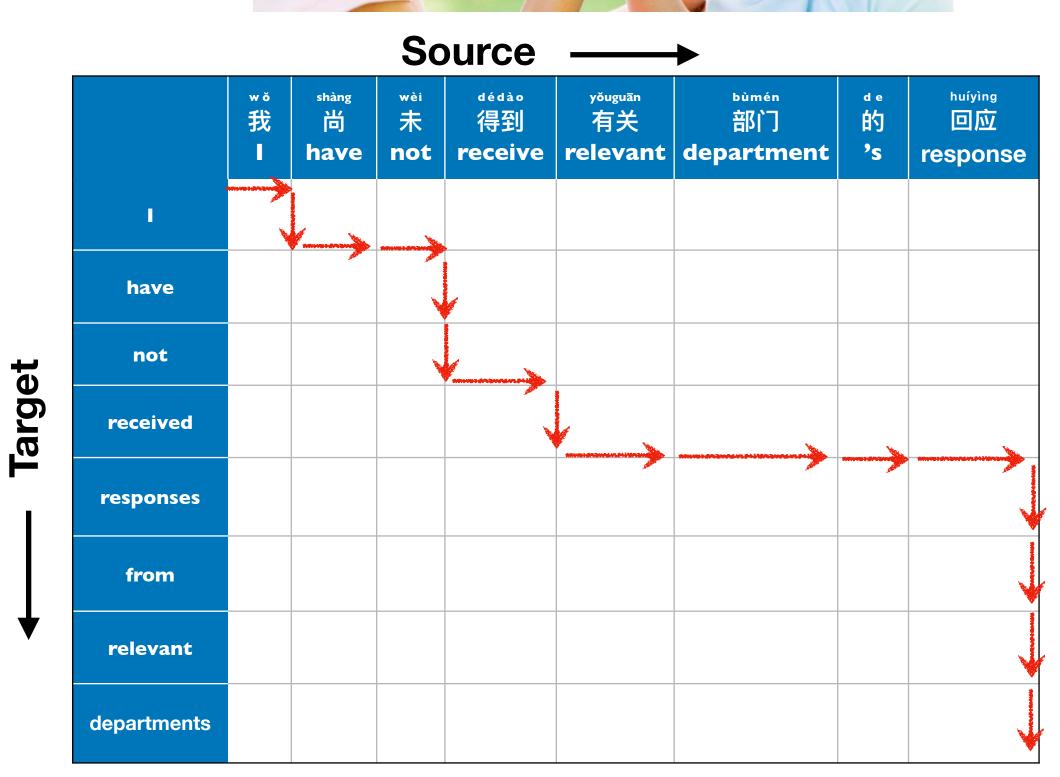
• Goal: learn to imitate this policy



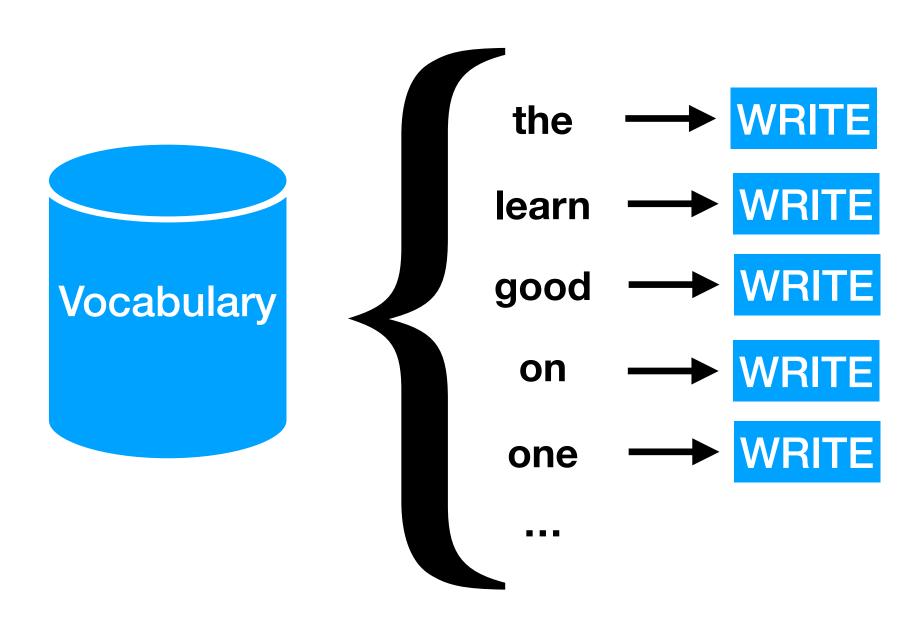
Learn a Single Model via Imitation Learning

- imitation learning
 - learn to imitate a given expert policy
- basic ideas
 - merge two models into one
 - add read action into target vocabulary
 - end-to-end training
 - design an expert policy to use imitation learning

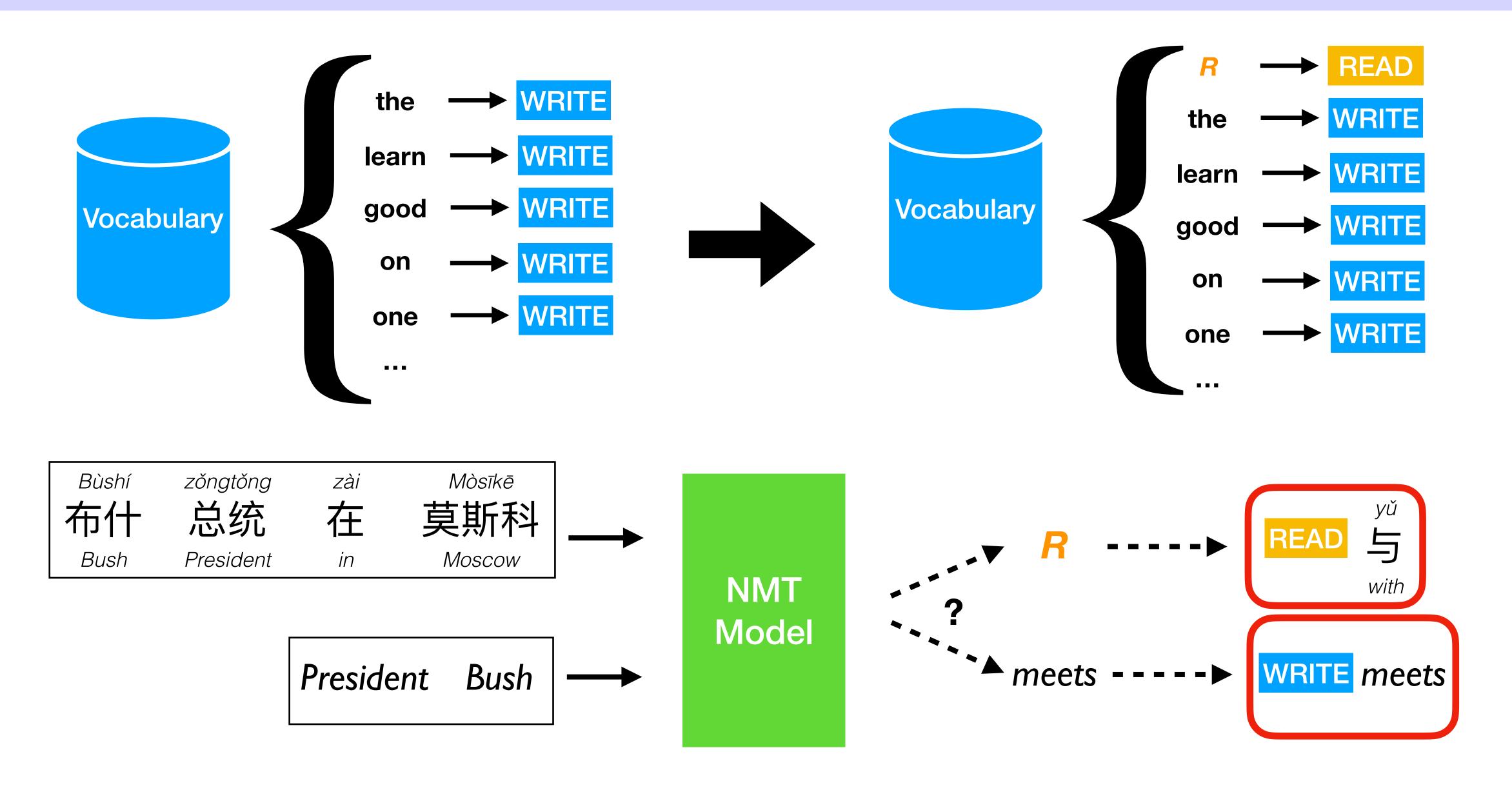




Single Model, with READ as a Word

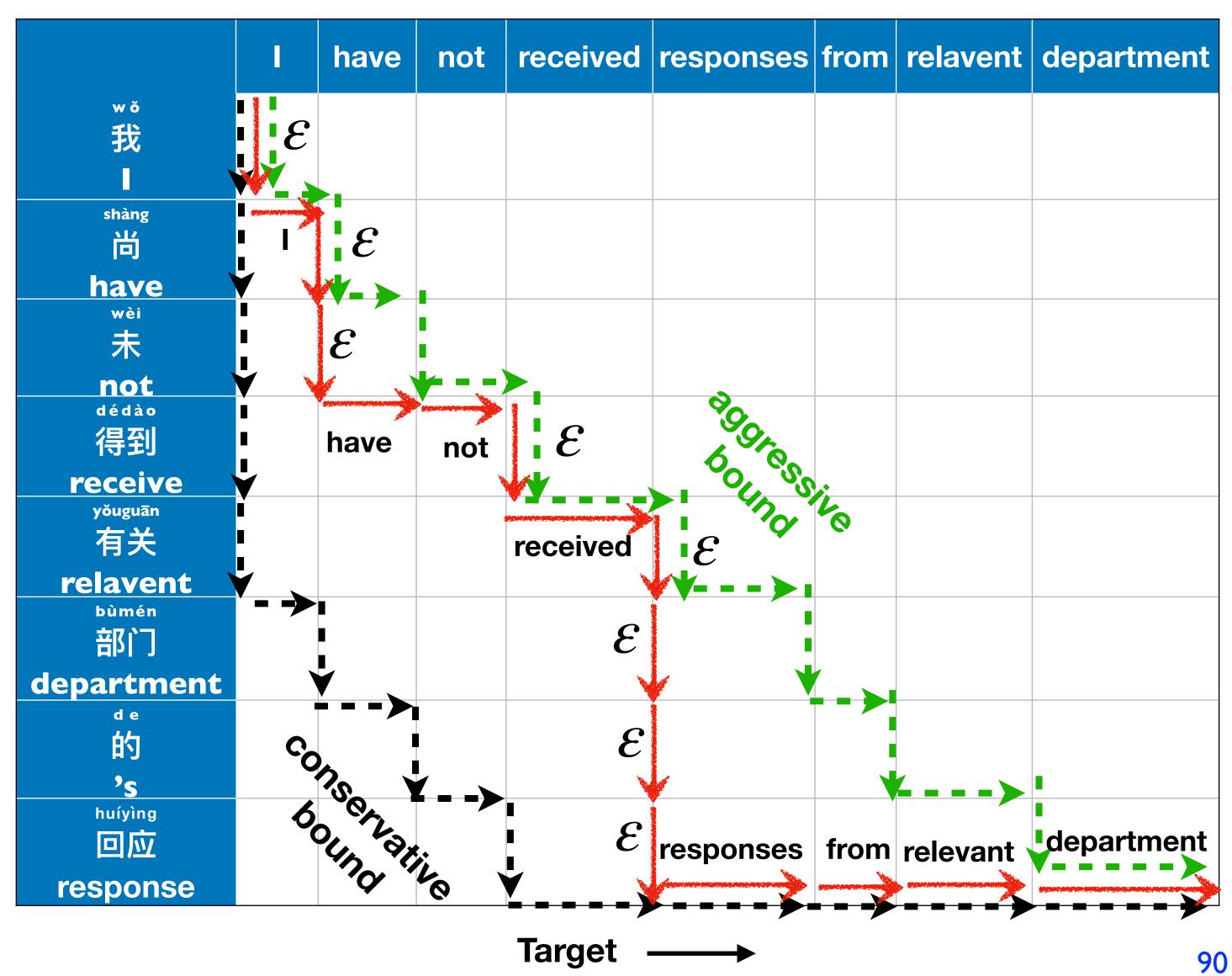


Single Model, with READ as a Word



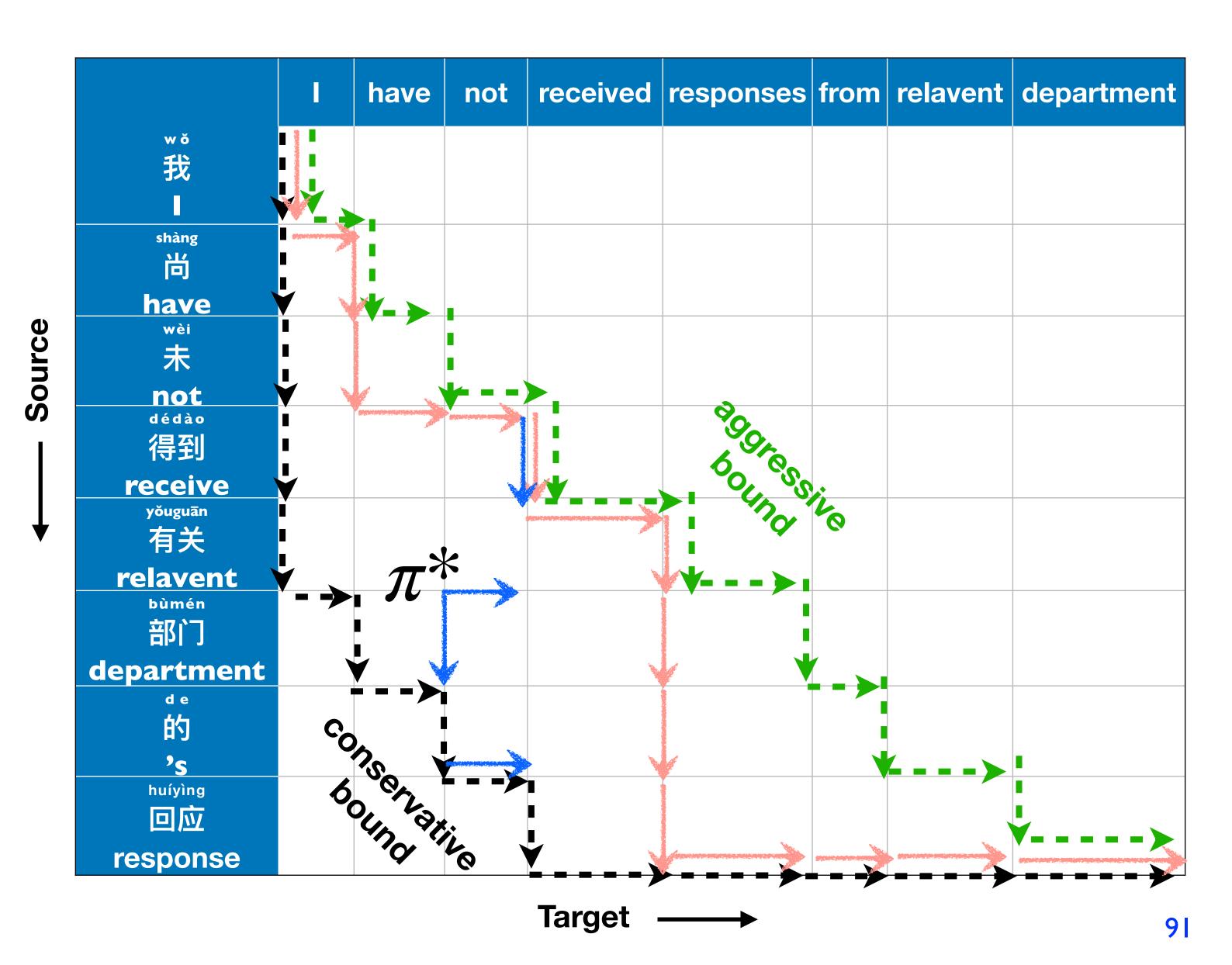
Design An Expert Policy

- Policy $\pi:(s,t)\to A\subset V$
- Ideal policy: generate ground truth with latency constraints
 - $\pi^*: (s_{< i}, t_{< i}) \to A \subset \{\varepsilon, t_i\}$



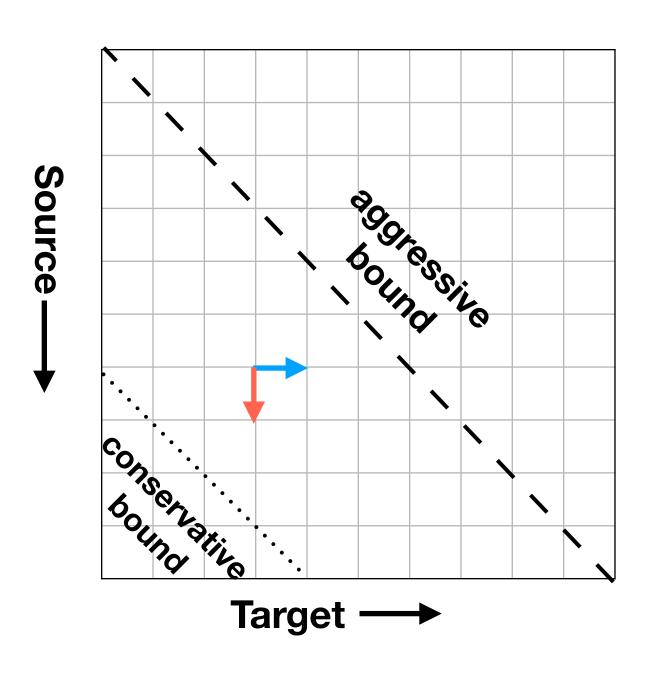
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Learn from Expert Policy

- Issue: computation cost is high
 - exponential different action sequences from the expert policy

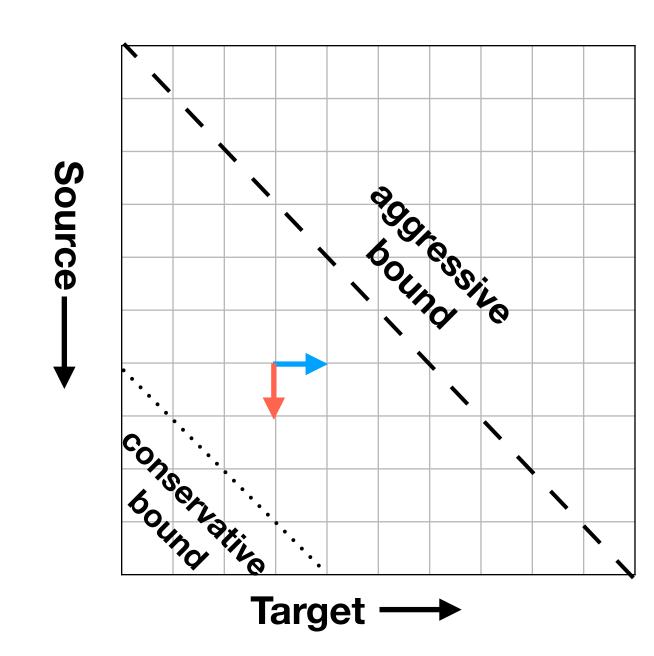


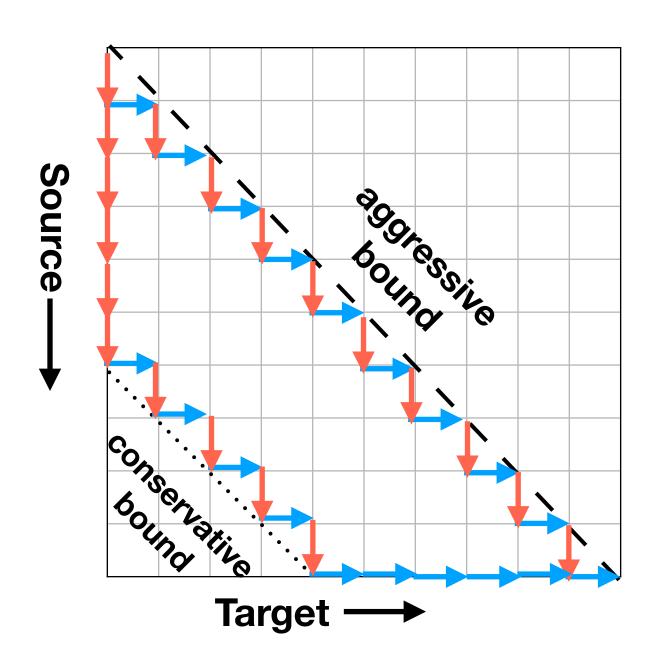
Learn from Expert Policy

- Issue: computation cost is high
 - exponential different action sequences from the expert policy
- Solution: choose the two latency bounds
- Loss function

$$\sum_{(s,t)\in B_1\cup B_2} -\log p_{\theta}(a\mid s,t)$$

$$a\in \pi^*(s,t)$$





Chinese-to-English Example



Simultaneous Translation Methods

	Seq-to-seq (full sentence model)	Prefix-to-prefix (simultaneous translation)
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Simultaneous Translation:

Adaptive policies as attention

Colin Cherry





Outline (30 minutes)

- Adaptive policies as attention
 - Monotonic Attention
 - Monotonic Infinite Lookback Attention (MILk)
 - Multihead monotonic attention

Adaptive Policies as Attention: Motivation

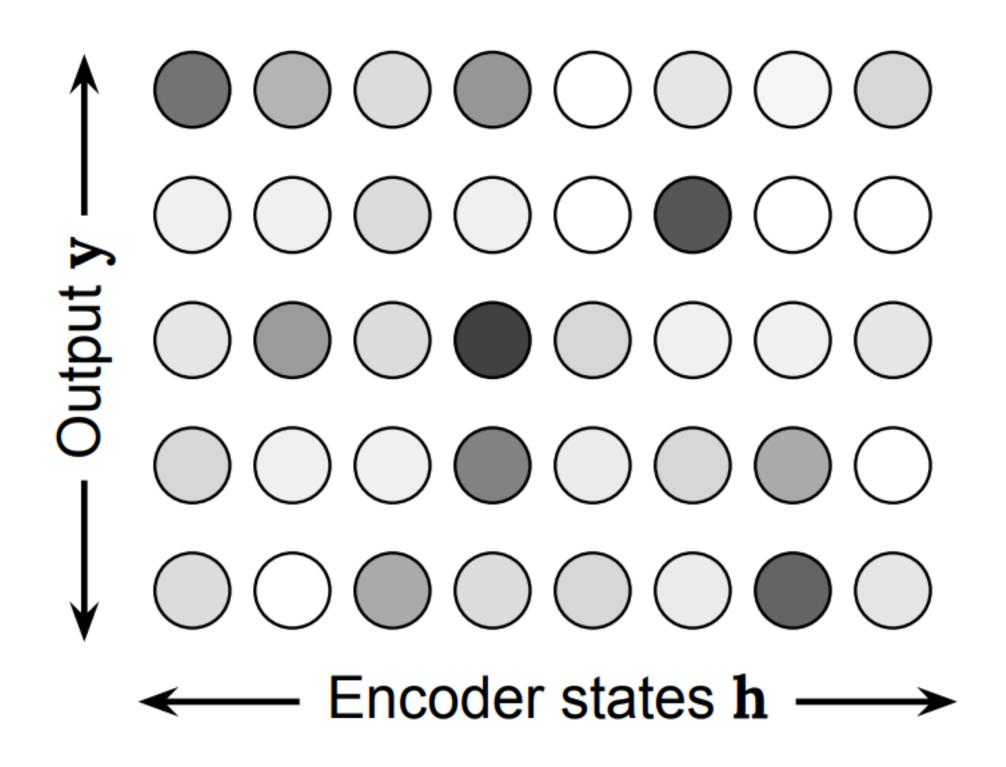
- We have heard how to train an NMT system in the context of a deterministic policy like wait-k
- We have heard how to train an **adaptive policy** in the context of a fixed NMT model using techniques like reinforcement learning
- We'll now learn how we can use discrete latent variables to jointly train an NMT model together with its adaptive policy
 - NMT learns to anticipate in the presence of policy errors
 - Policy learns what the NMT system needs and when
 - Conceptual trick: fold the policy into attention

Simultaneous Translation Methods

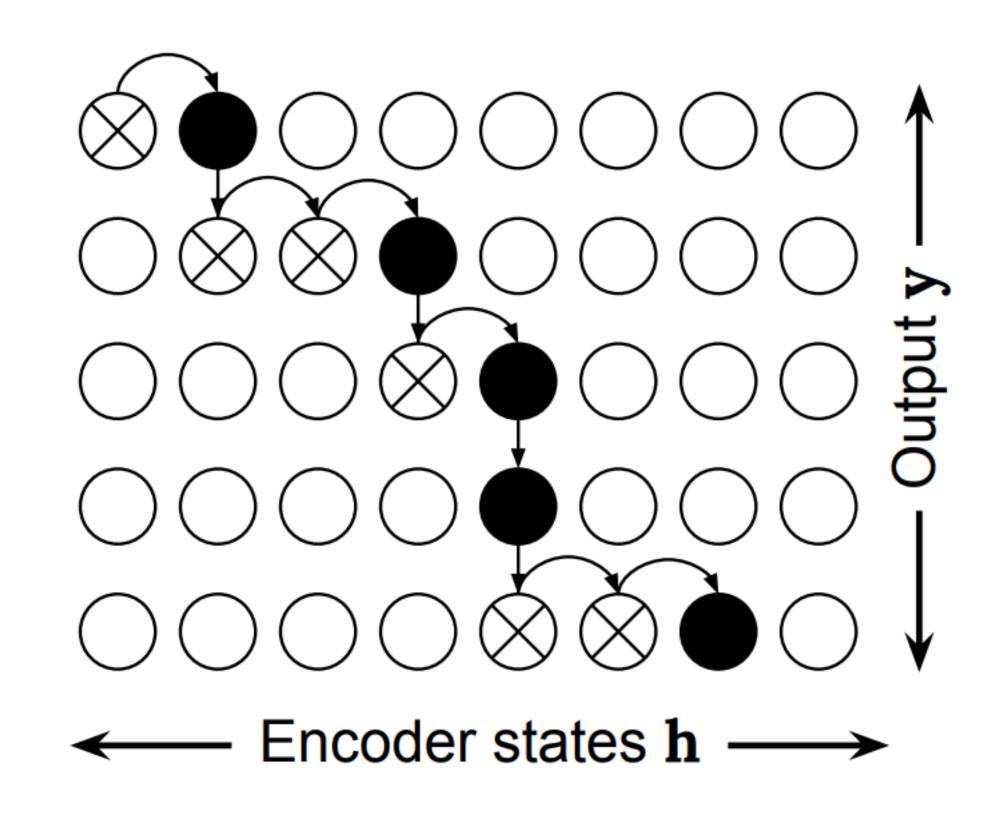
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Monotonic attention (Raffel et al '17)

Softmax Attention



Monotonic Attention



Policy makes a series of binary decisions:

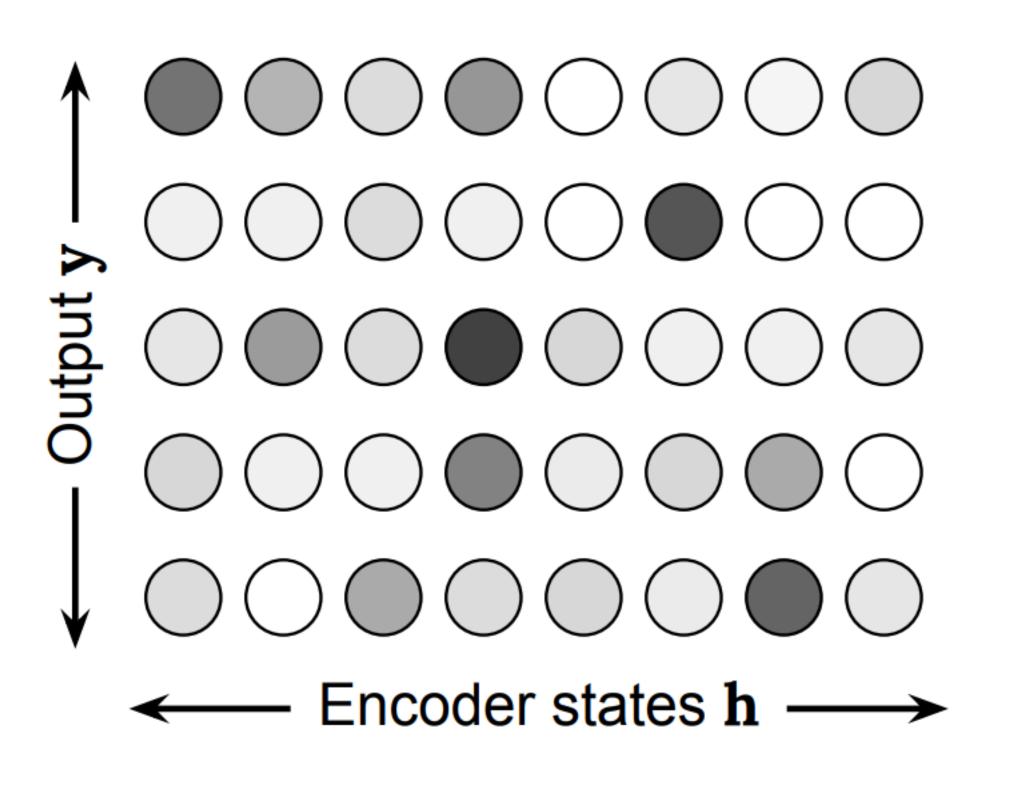
- 0 (8): read the next source token and repeat this process
- 1 (): stop and write a target token

Monotonic Attention: The Problem

- It's very hard to back-propagate through discrete decisions
- Possible solutions:
 - Straight-through estimator
 - Operate in expectation

We'll do this one, plus an idea similar to Gumbel

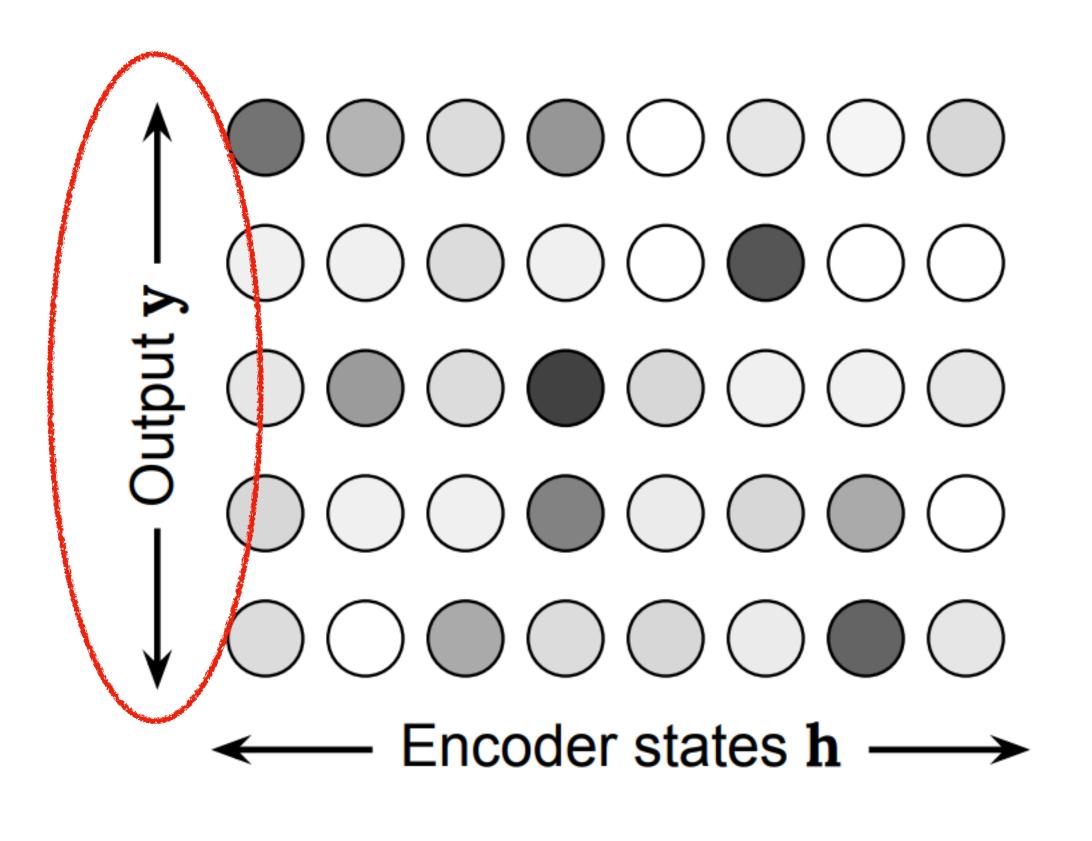
Gumbel softmax



$$e_{i,j} = FeedForward(s_{i-1}, h_j)$$

$$\alpha_{i,j} = \frac{\exp(e_{i,j})}{\sum_{k=1}^{T} \exp(e_{i,k})}$$

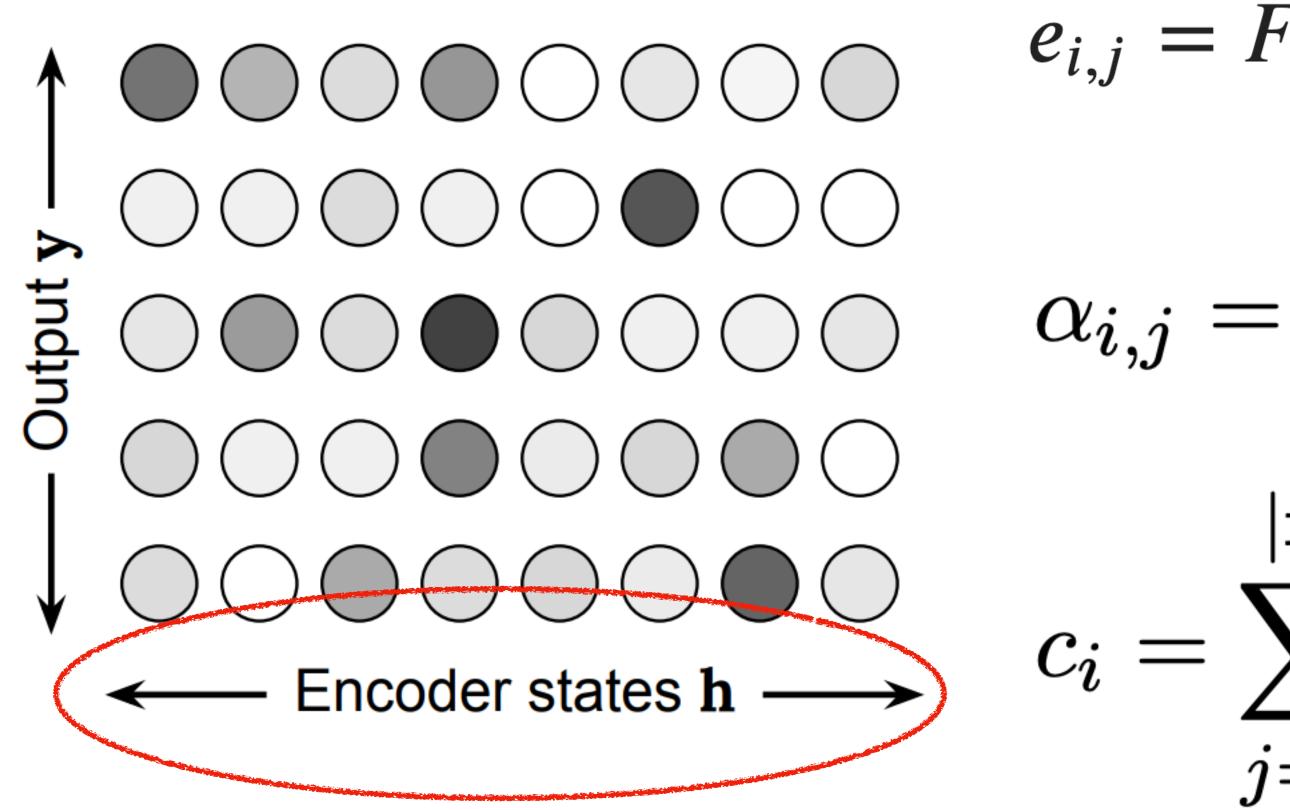
$$c_i = \sum_{j=1}^{|\mathbf{x}|} \alpha_{i,j} h_j$$



$$e_{i,j} = FeedForward(s_{i-1}, h_j)$$

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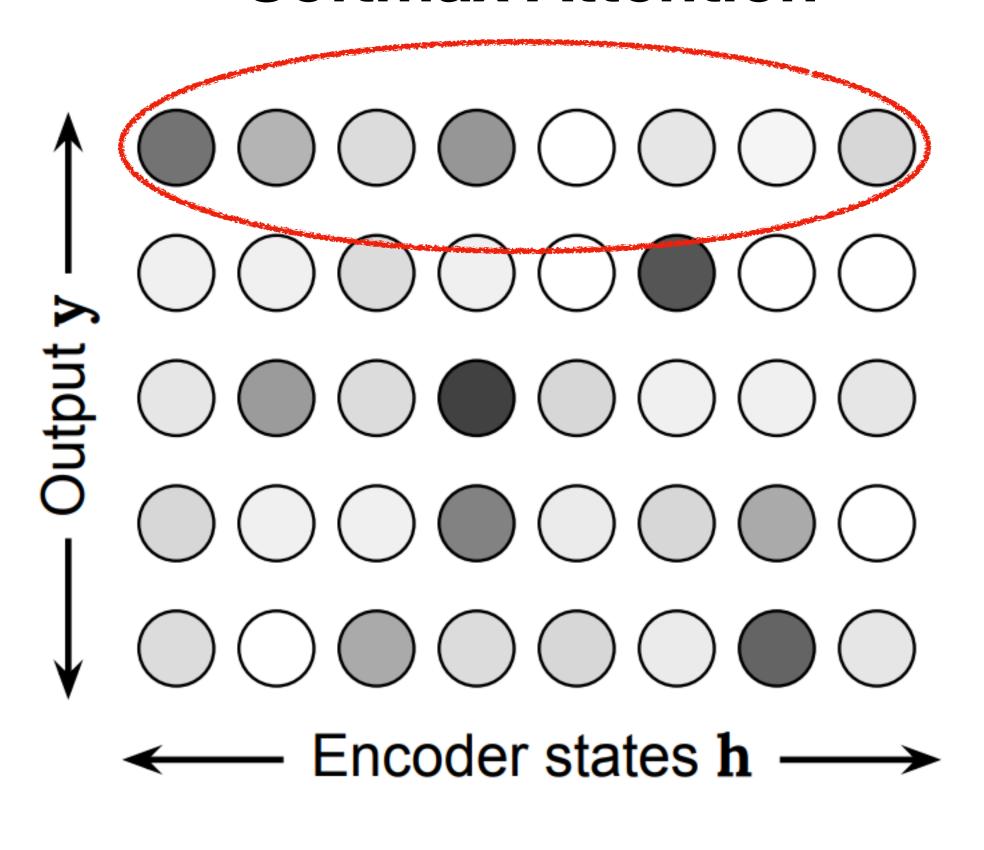
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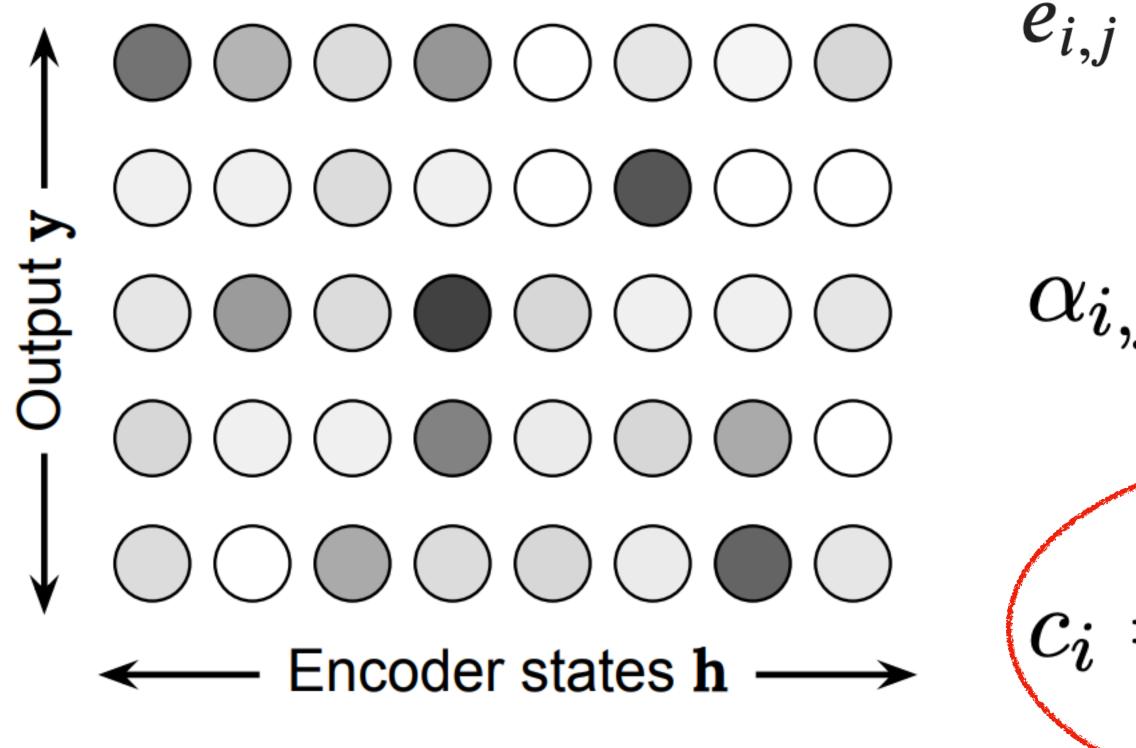
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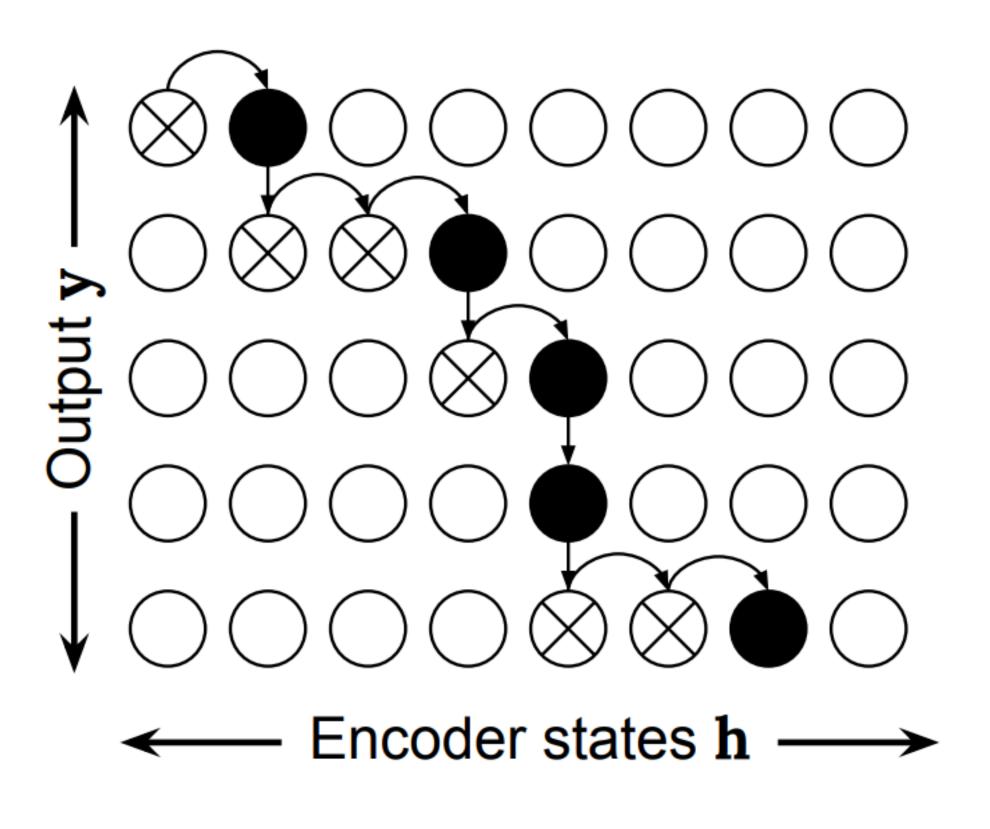
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$$c_i = \sum_{j=1}^{|\mathbf{x}|} \alpha_{i,j} h_j$$

Monotonic attention math

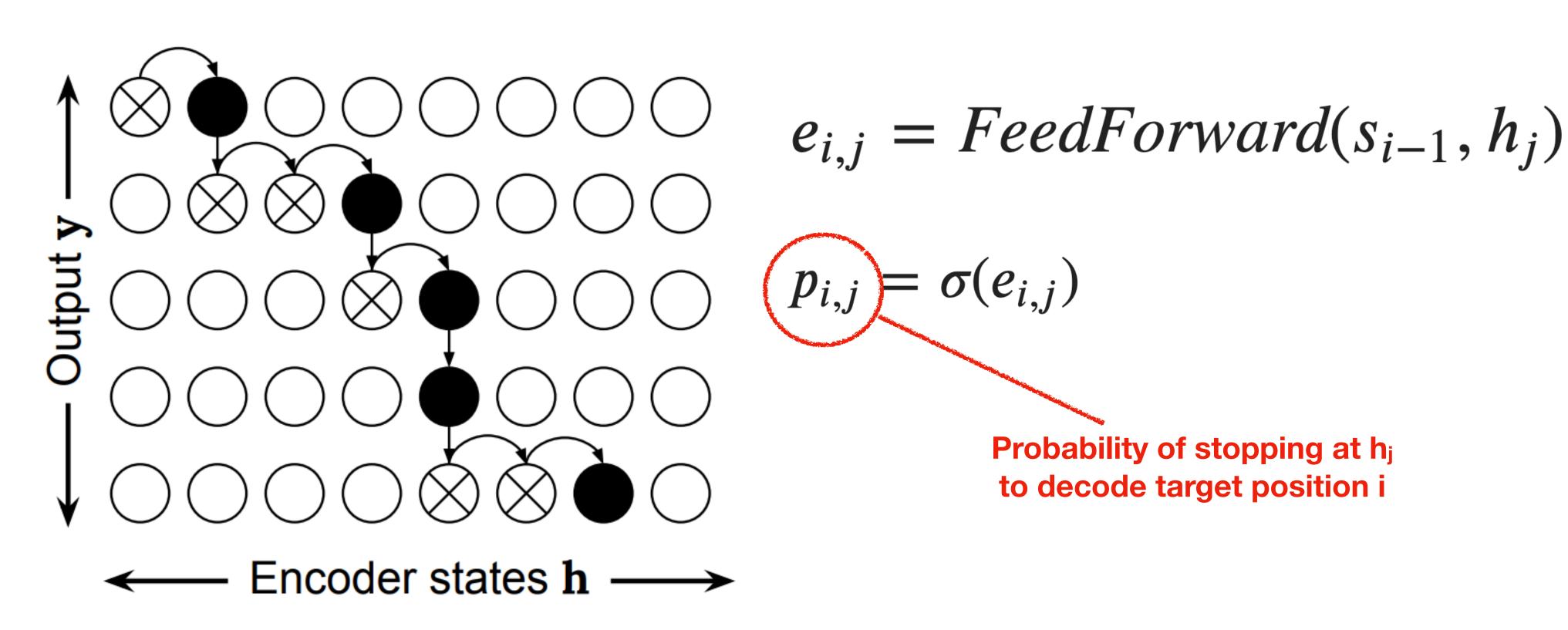
Monotonic Attention



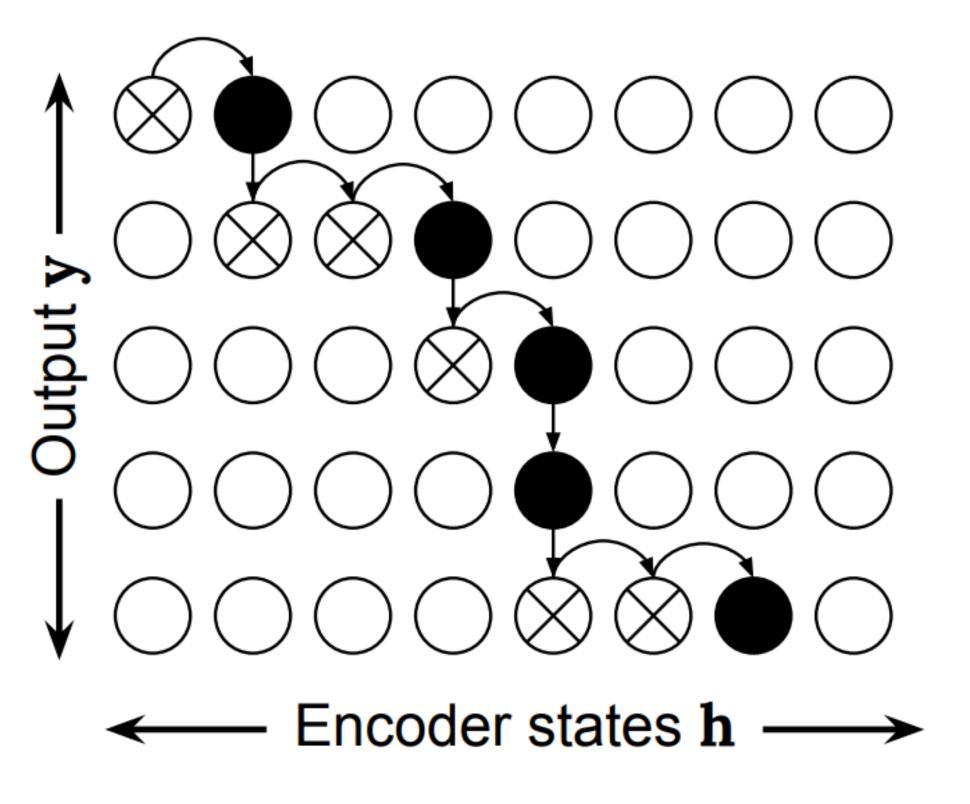
$$e_{i,j} = FeedForward(s_{i-1}, h_j)$$

Monotonic attention math

Monotonic Attention



Monotonic Attention



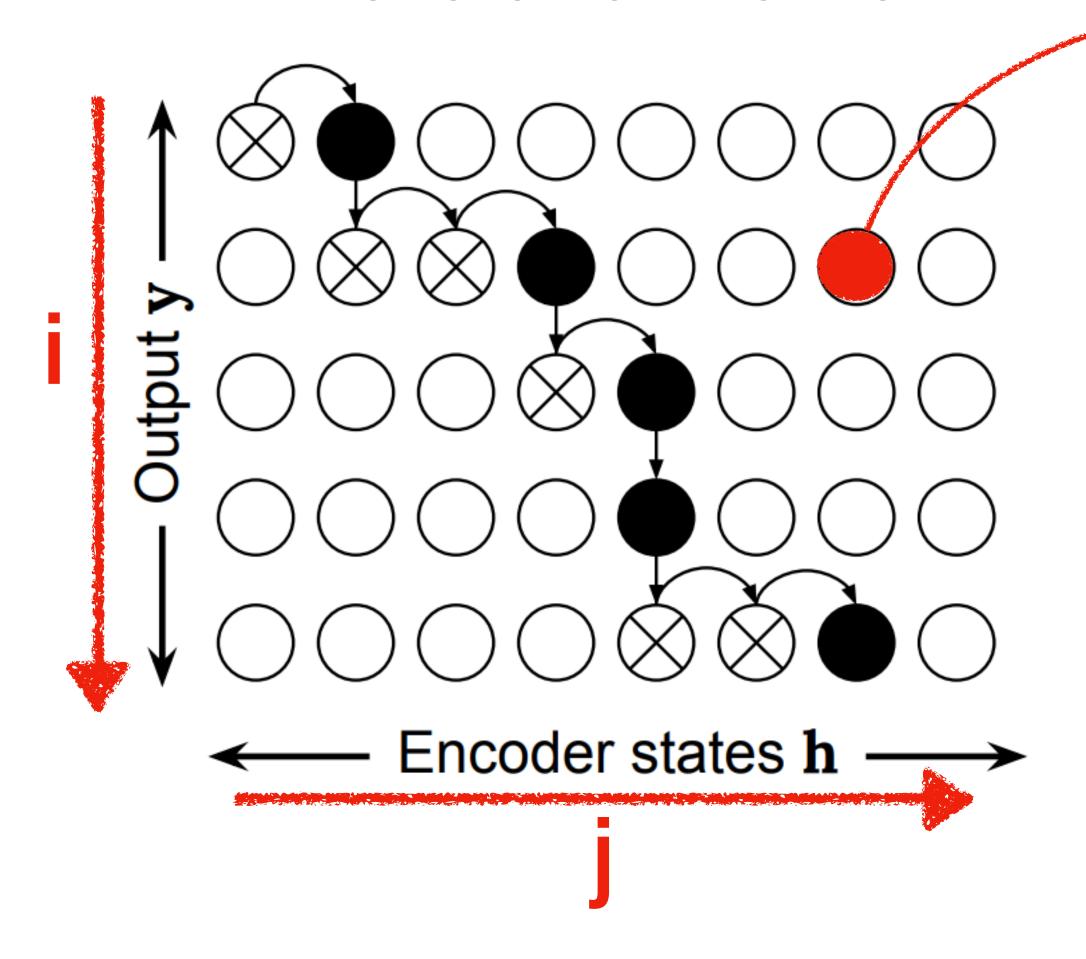
$$e_{i,j} = FeedForward(s_{i-1}, h_j)$$

$$p_{i,j} = \sigma(e_{i,j})$$

$$(\alpha_{i,j}) = p_{i,j} \left((1 - p_{i,j-1}) \frac{\alpha_{i,j-1}}{p_{i,j-1}} + \alpha_{i-1,j} \right)$$

Probability of reaching AND stopping at h_j to decode target position i

Monotonic Attention



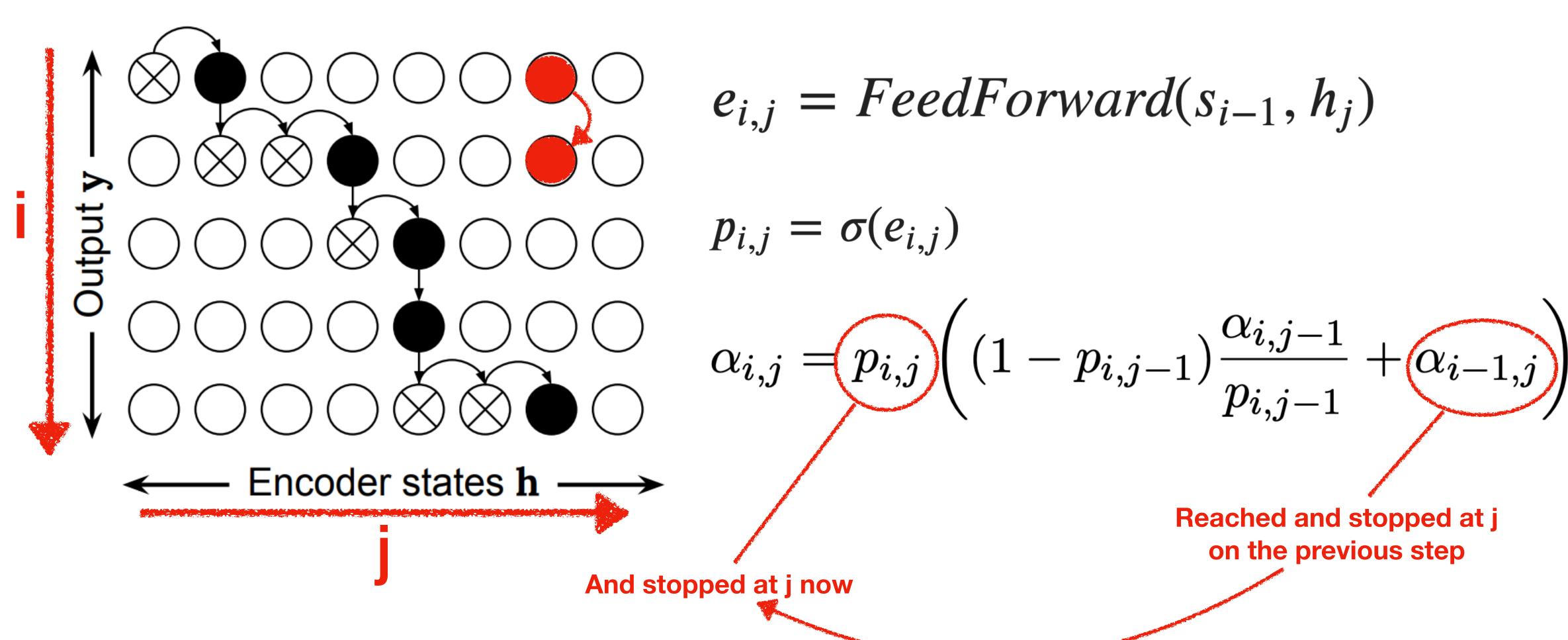
We want the probability of reaching and stopping at state j on step i

$$e_{i,j} = FeedForward(s_{i-1}, h_j)$$

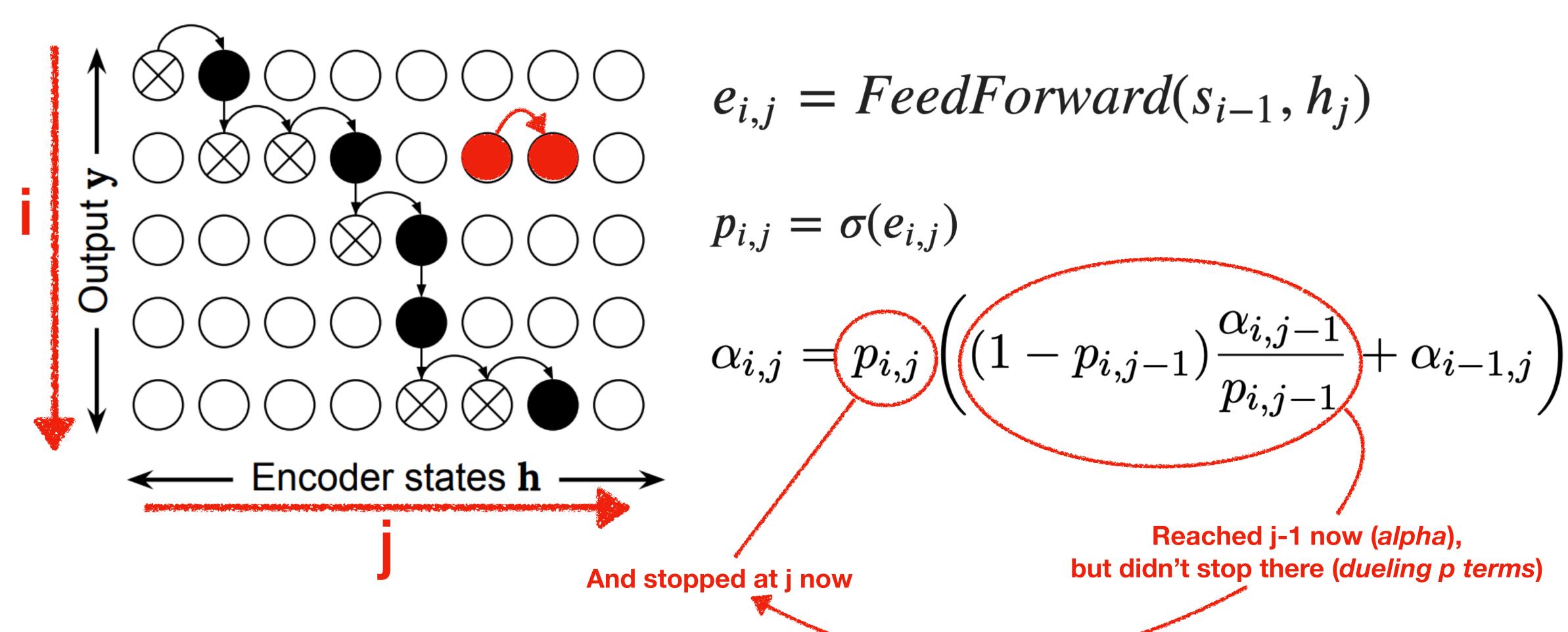
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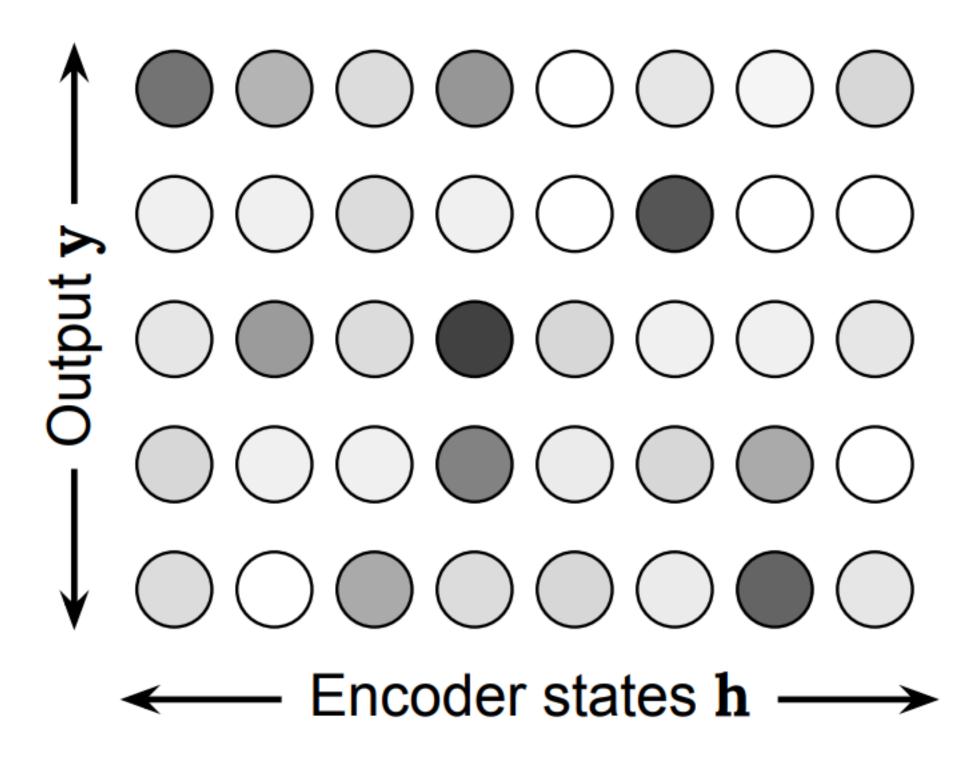
Monotonic Attention



Monotonic Attention

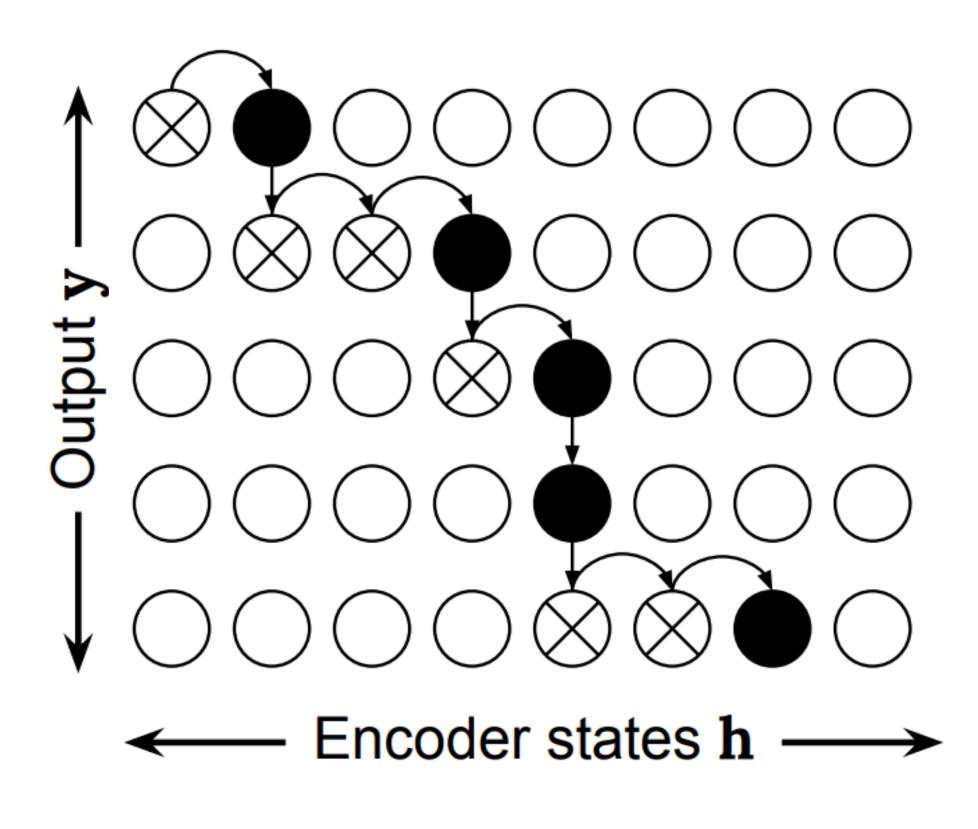


Monotonic attention: hard and soft decisions



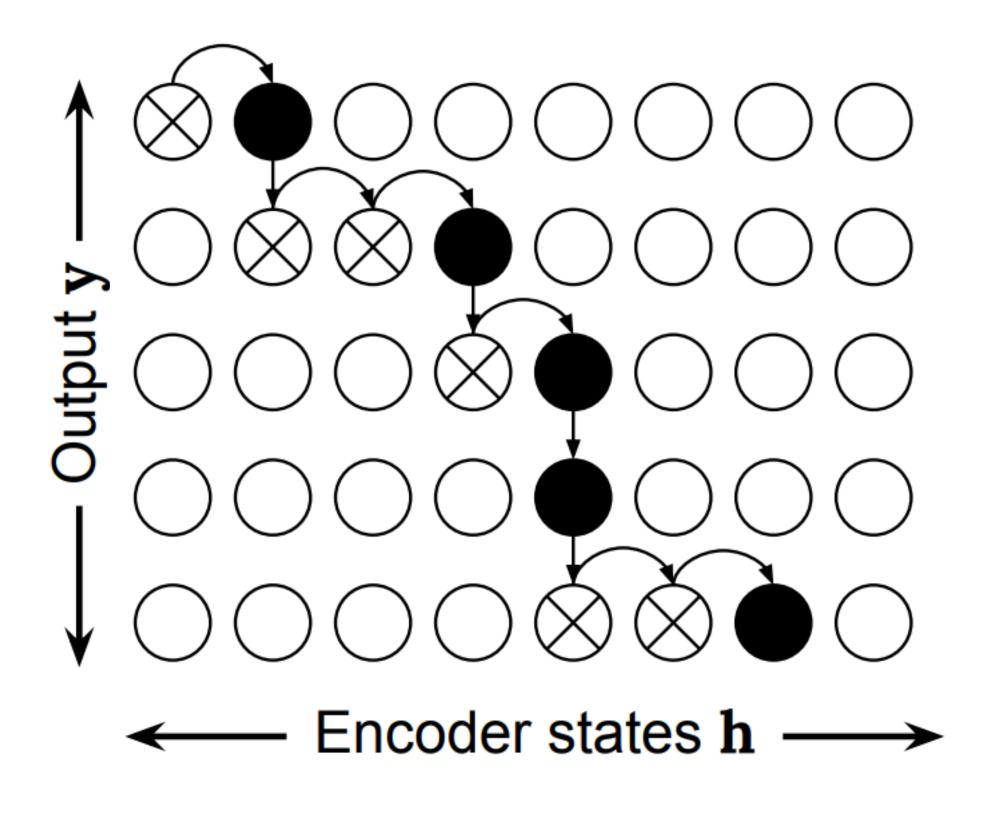
- When *p* is a **soft** distribution, the monotonic recurrence α produces a cloud not unlike softmax attention (with a monotonic structural bias)
 - Every i, j pair has some probability
 - Can be back-propagated through for training

Monotonic attention: hard and soft decisions



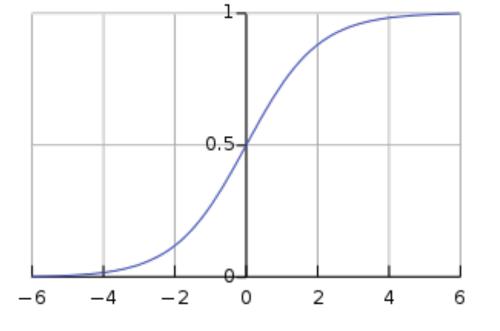
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- When we replace p's sigmoid with a **hard** step function to constrain it to {0, 1}, we get crisp readwrite decisions perfect for simultaneous decoding

Monotonic attention: hard and soft decisions



- When *p* is a **soft** distribution, the monotonic recurrence α produces a cloud not unlike softmax attention (with a monotonic structural bias)
 - Every i, j pair has some probability
 - Can be back-propagated through for training
- When we replace p's sigmoid with a **hard** step function to constrain it to {0, 1}, we get crisp readwrite decisions perfect for simultaneous decoding
- How to bridge the train-test mismatch? Add noise.

$$p_{i,j} = \sigma\left(e_{i,j} + \mathcal{N}(0,n)\right)$$

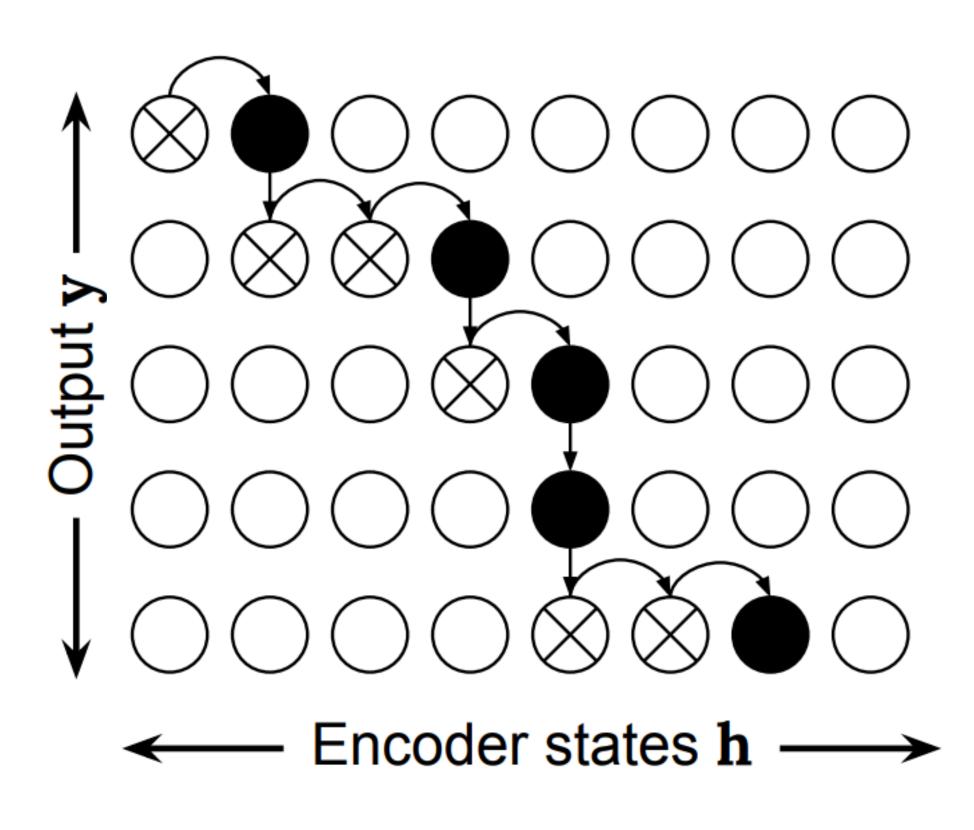


Monotonic Attention: Possible Recations

- Surely this is very slow?
 - The dynamic program for alpha can be parallelized through clever abuse of cumulative products and sums (see tfa.seq2seq.monotonic_attention)
- Surely this is unstable and hard to get working?
 - We needed a grid search over the noise magnitude n but no other fiddling (no annealing schedule for noise, for example)
 - We recommend you visualize attentions early on, for debugging

Monotonic Attention: Issues

Monotonic Attention

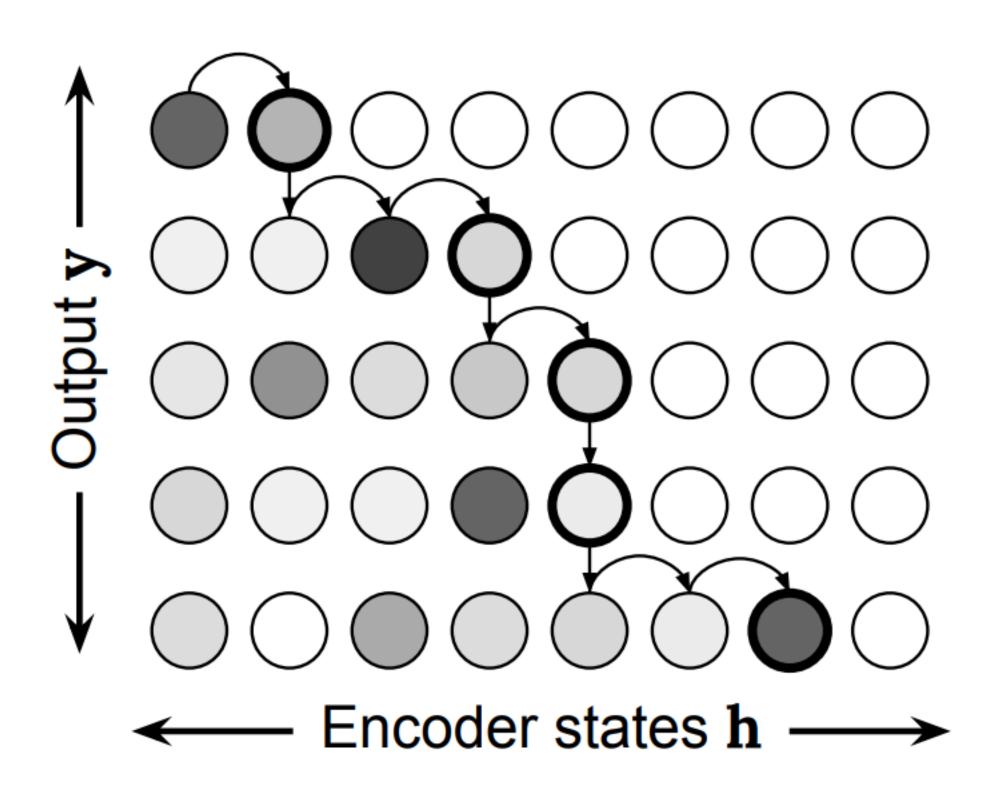


- At test time, the decoder only attends to the last token read
 - Poor fit for MT reordering

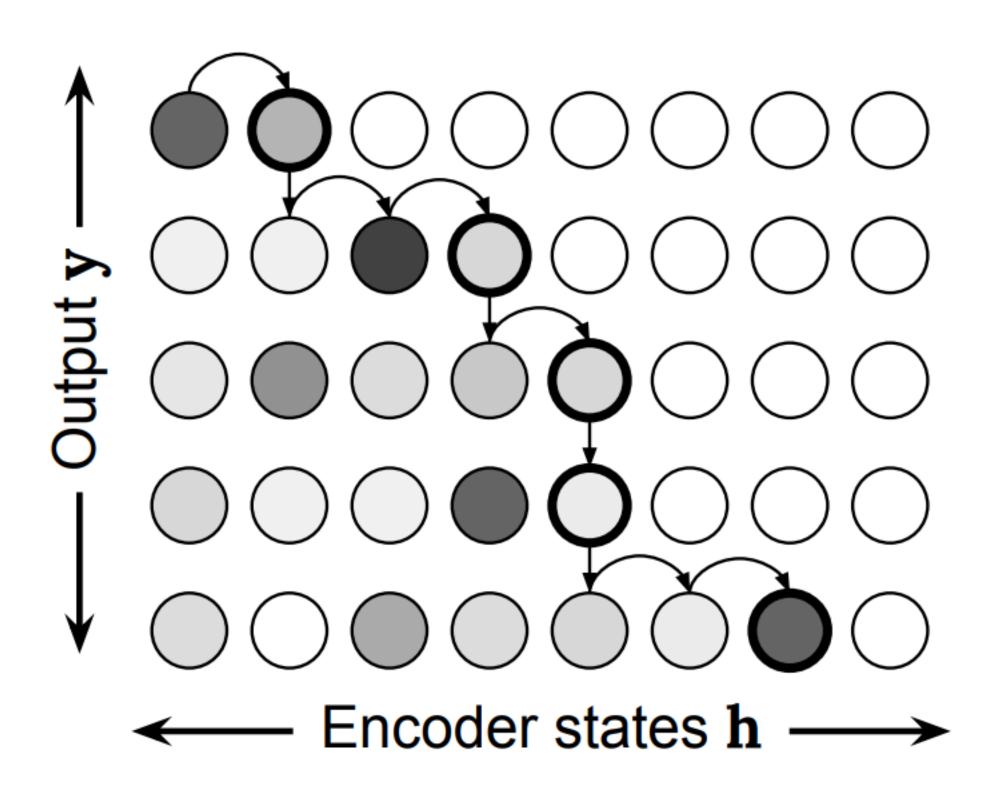
- Latency is not controllable
 - Policy is incentivized to write early only so that different target positions can attend to different encoder states

Monotonic Infinite Lookback Attention (MILk)

(Chiu & Raffel '18 for Chunkwise; Arivazhagan et al. '19 for Infinite)



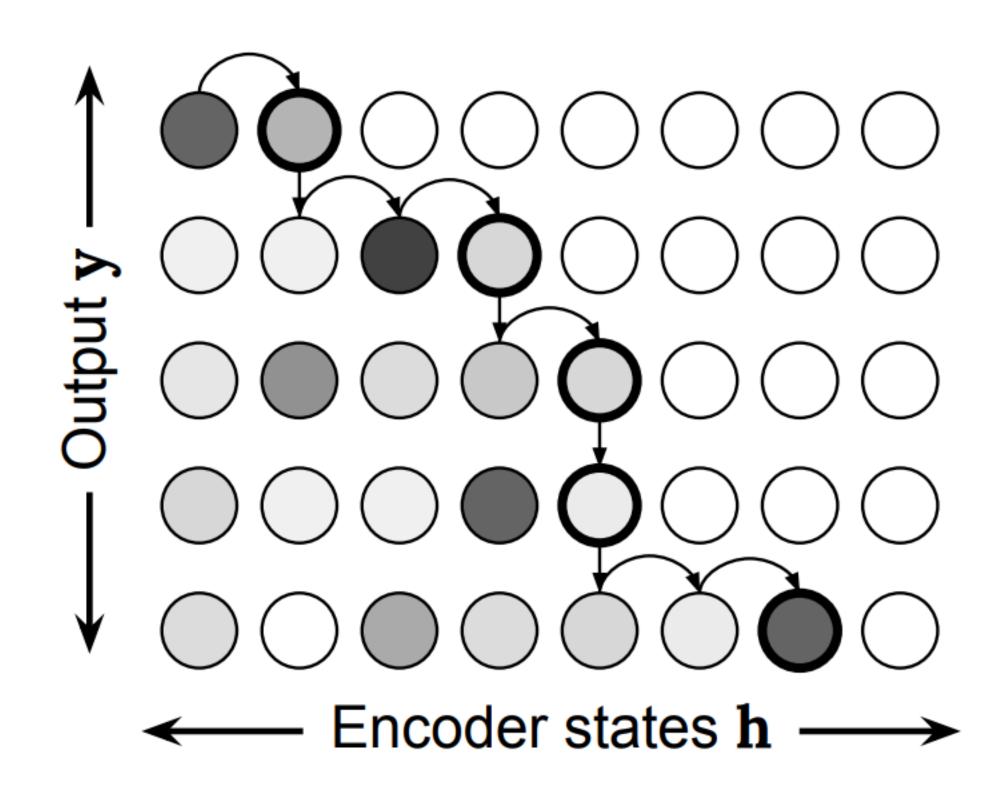
 Instead of attending to the last token revealed, softmax attend over the prefix revealed thus far



- Keep the same stopping energy e, stopping probability p, and monotonic attention α .
- Add an inner softmax attention:

$$u_{i,j} = FeedForward(s_{i-1}, h_j)$$

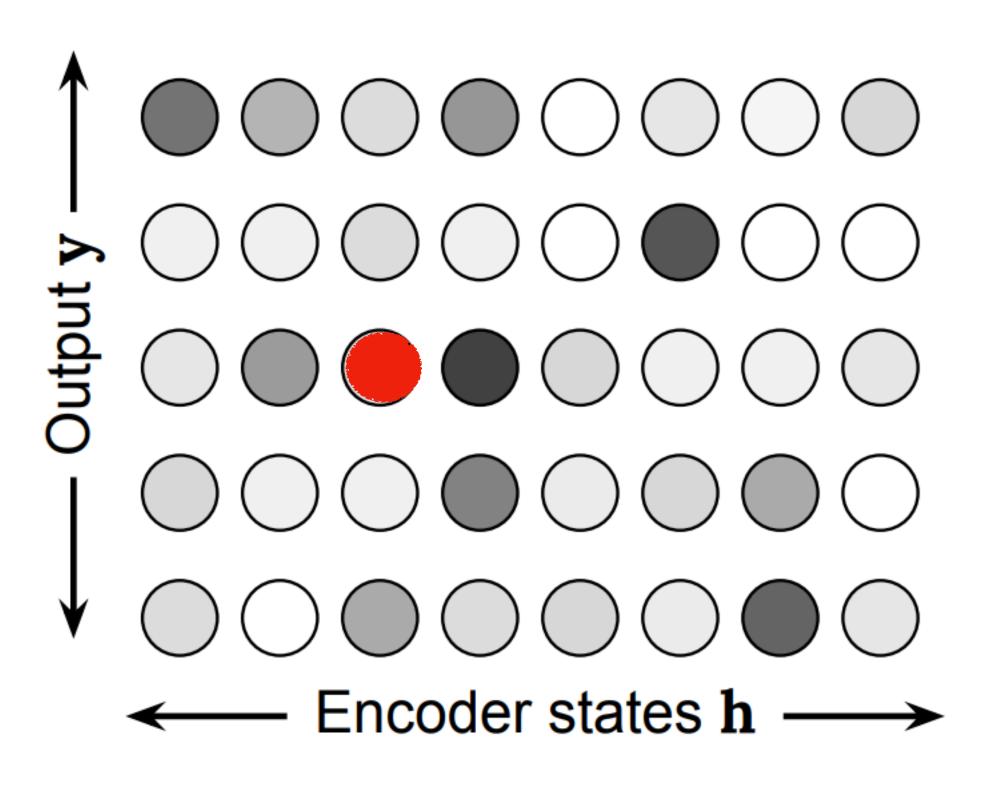
$$\beta_{i,j} = \sum_{k=j}^{|\mathbf{x}|} \left(\frac{\alpha_{i,k} \exp(u_{i,j})}{\sum_{l=1}^{k} \exp(u_{i,l})} \right)$$



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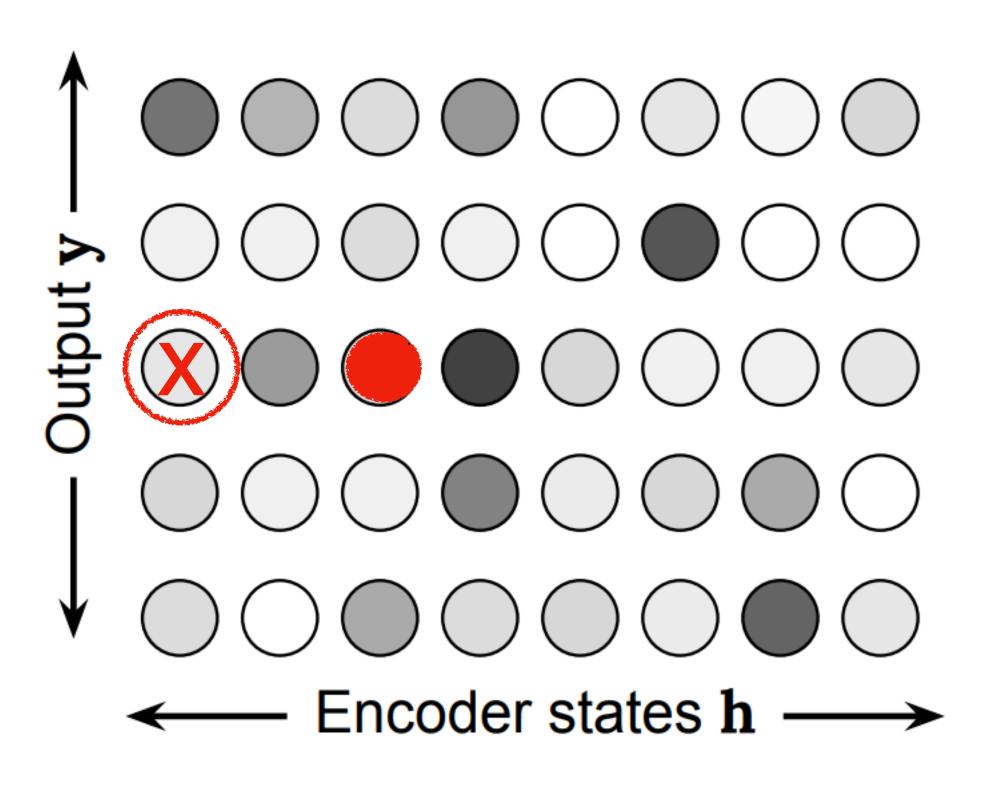
Softmax Energy *u* (different FeedForward from Stopping Energy *e*)



- Keep the same stopping energy e, stopping probability p, and monotonic attention α .
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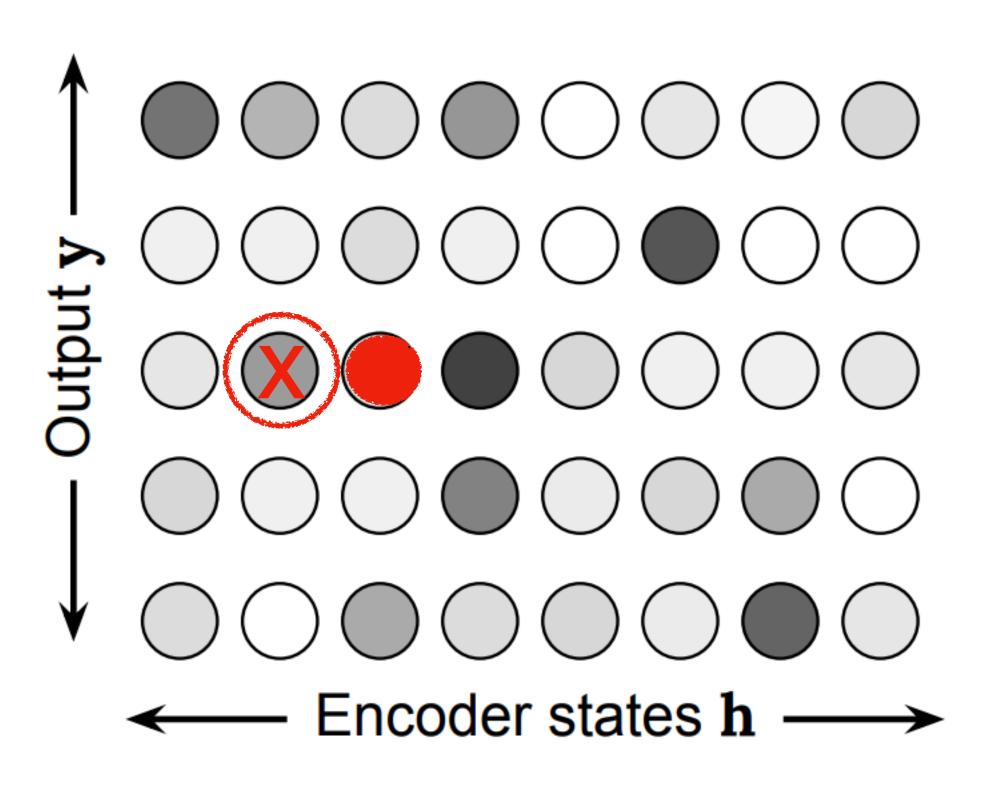
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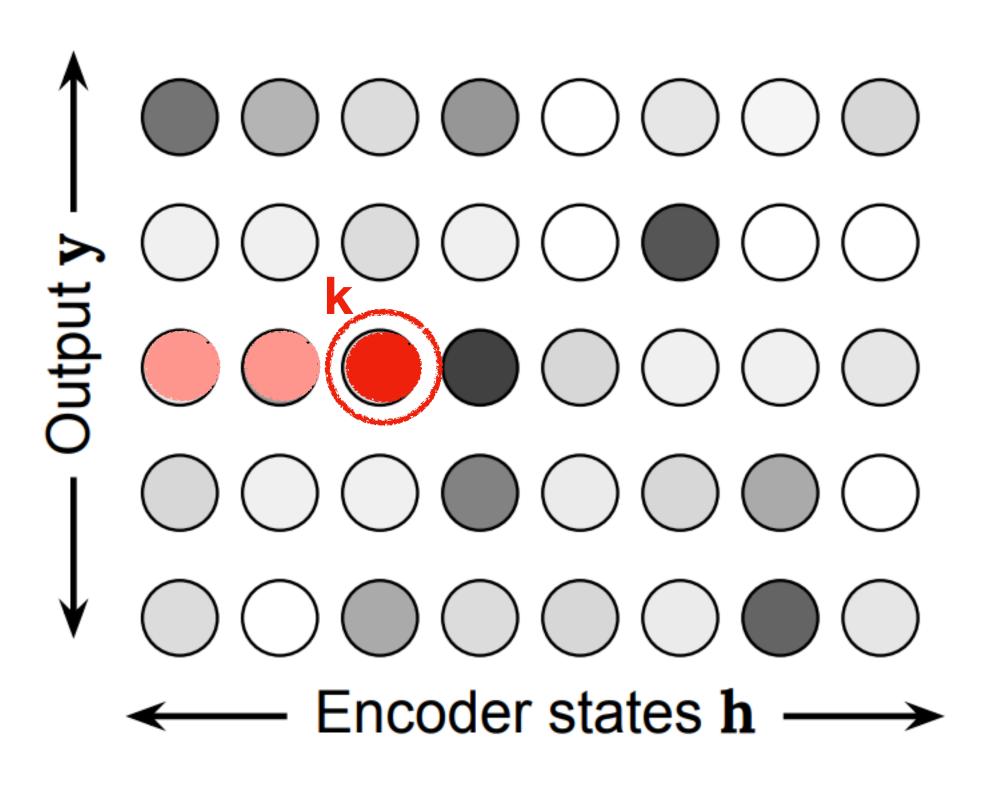
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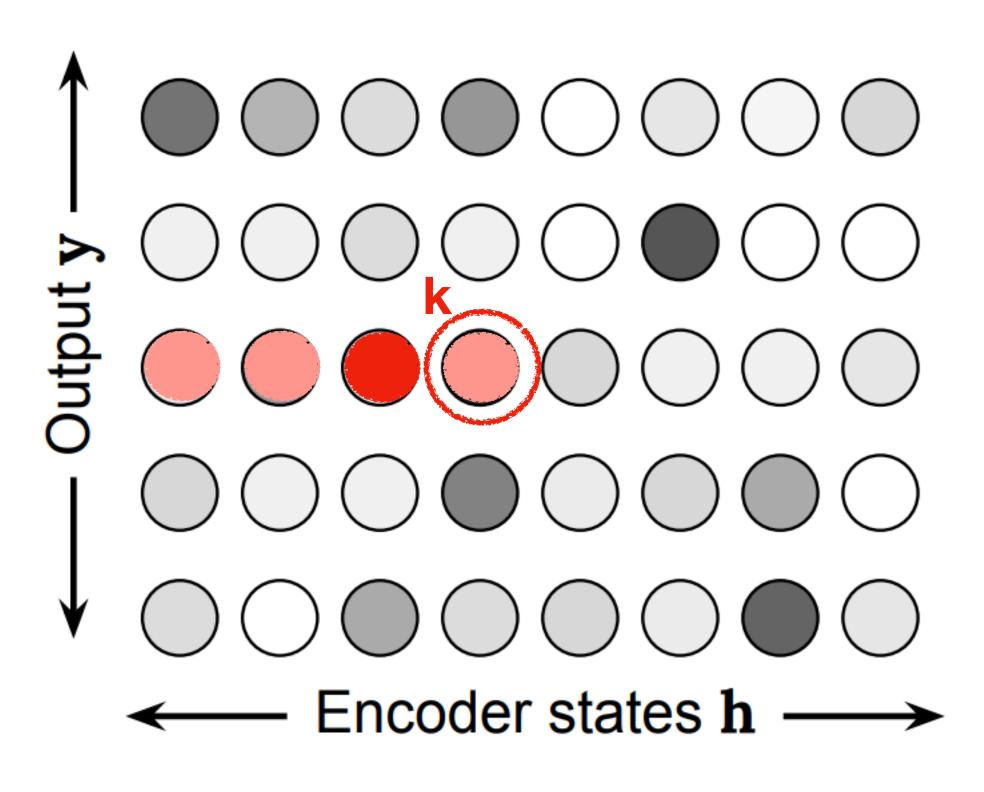
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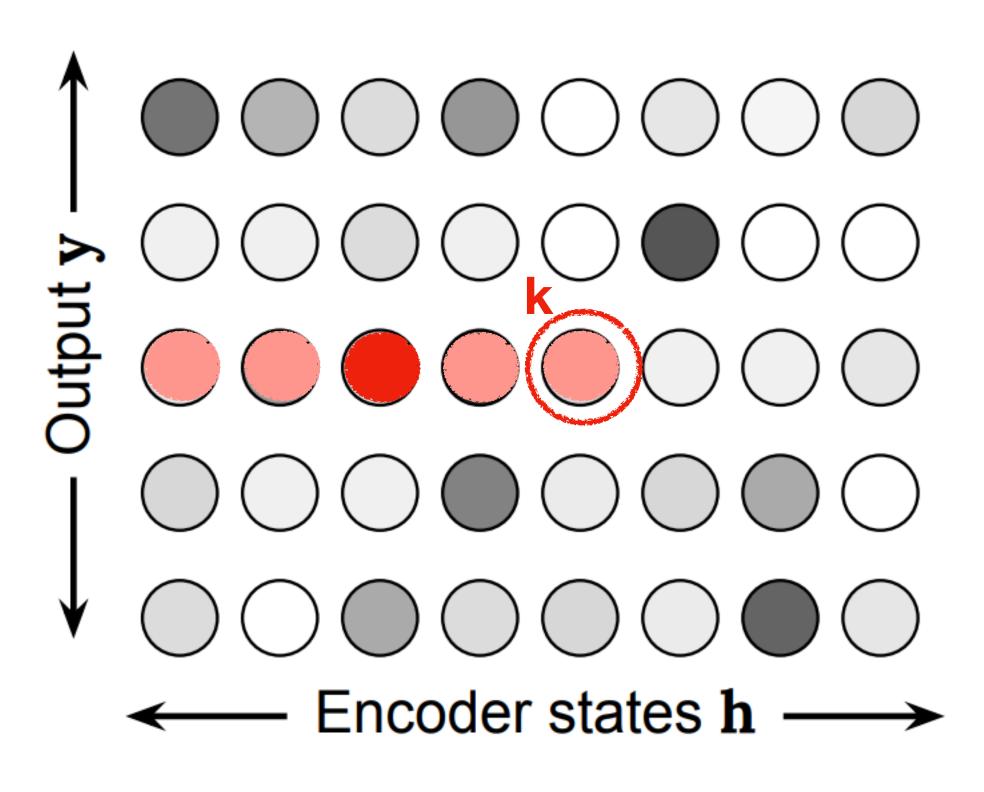
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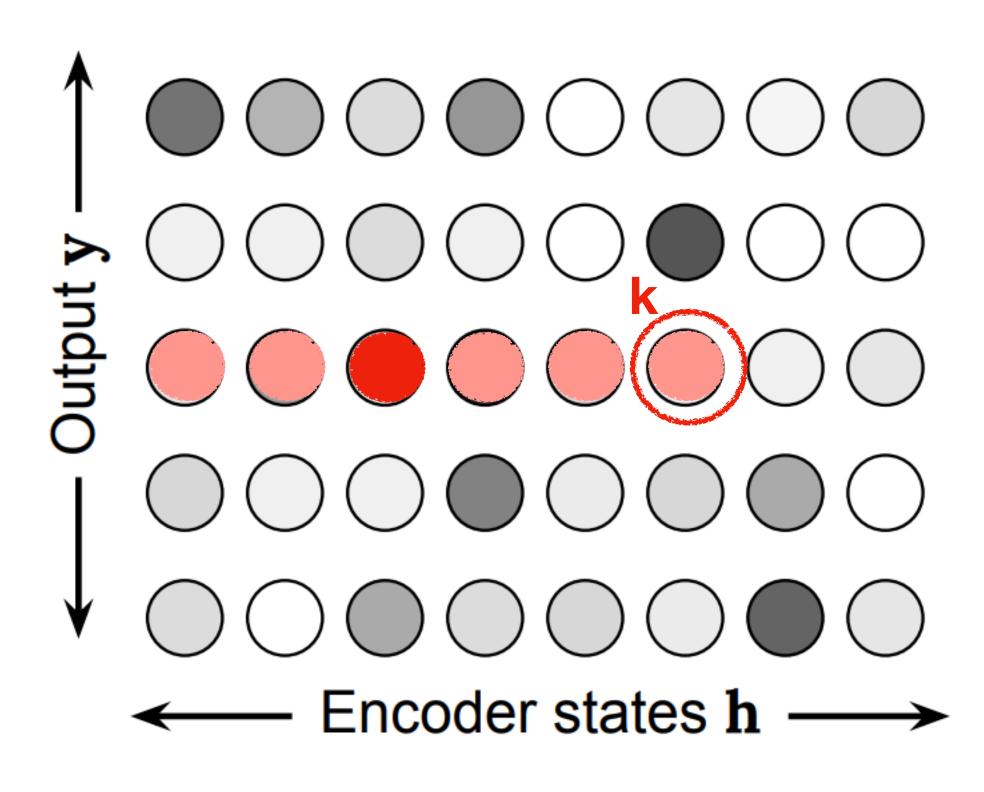
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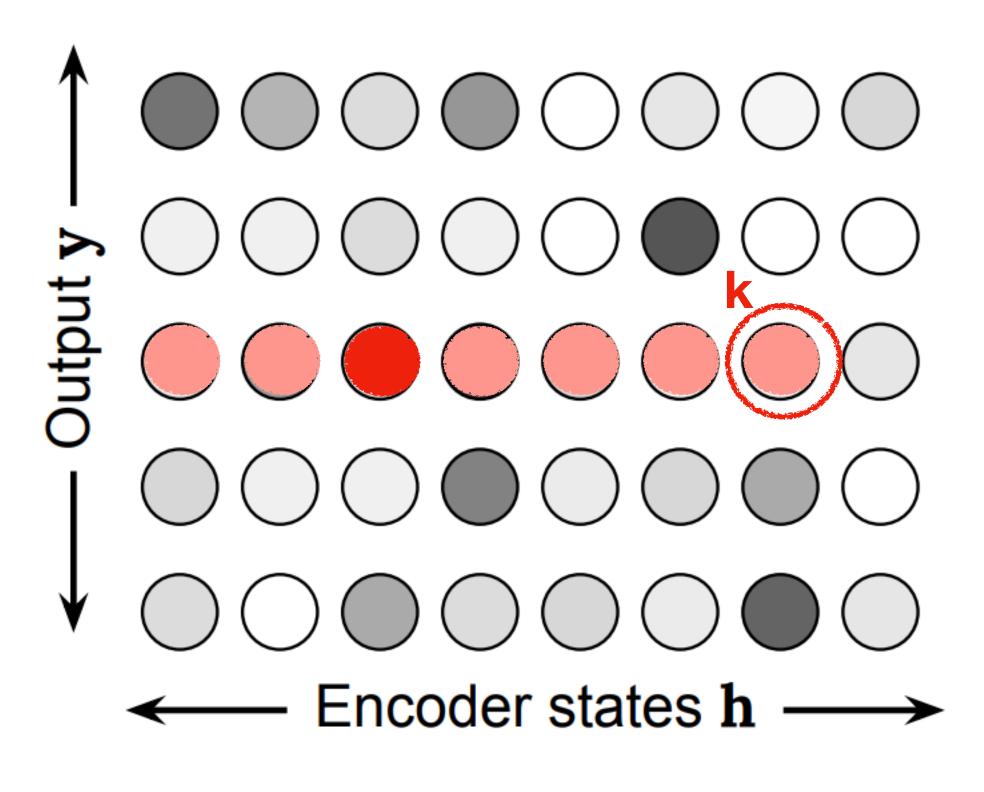
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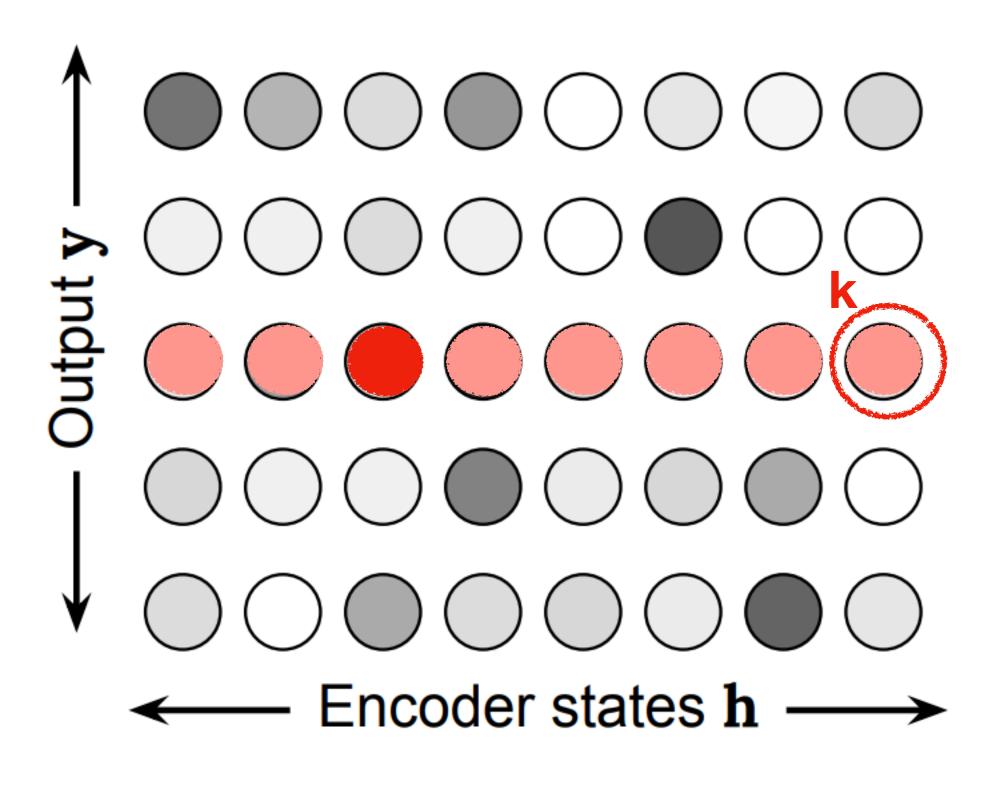
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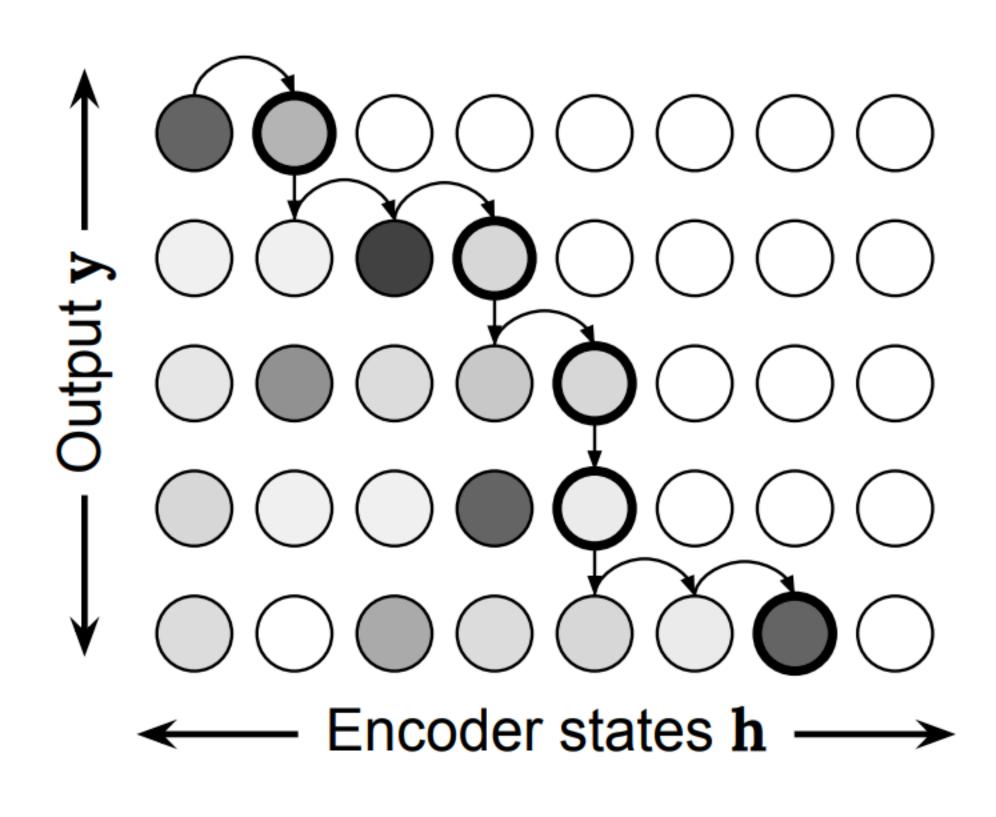
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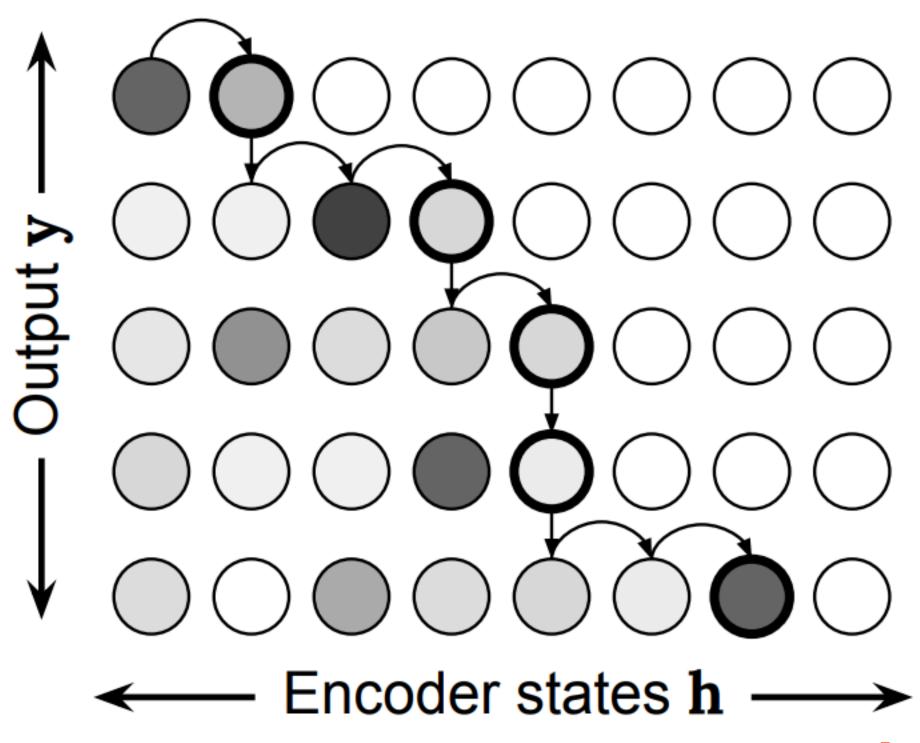


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Final attention probabilities



- Keep the same stopping energy e, stopping probability p, and monotonic attention α .
- Add an inner softmax attention:

$$u_{i,j} = FeedForward(s_{i-1}, h_j)$$

$$\beta_{i,j} = \sum_{k=j}^{|\mathbf{x}|} \left(\frac{\alpha_{i,k} \exp(u_{i,j})}{\sum_{l=1}^{k} \exp(u_{i,l})} \right)$$

A test time:

p is constrained to {0, 1},

so exactly one α_{ik} is equal to 1 for each i! Crisp frontier with soft attention to its left

Surely this is unreasonably expensive!

- Keep the same stopping energy e, stopping probability p, and monotonic attention α .
- Add an inner softmax attention:

$$u_{i,j} = FeedForward(s_{i-1}, h_j)$$

$$\beta_{i,j} = \sum_{k=j}^{|\mathbf{x}|} \left(\frac{\alpha_{i,k} \exp(u_{i,j})}{\sum_{l=1}^{k} \exp(u_{i,l})} \right)$$

Surely this is unreasonably expensive!

- Keep the same stopping energy e, stopping probability p, and monotonic attention α .
- Add an inner softmax attention:

$$u_{i,j} = FeedForward(s_{i-1}, h_j)$$

Cumulative sum

$$\beta_{i,j} = \sum_{k=j}^{|\mathbf{x}|} \left(\frac{\alpha_{i,k} \exp(u_{i,j})}{\sum_{l=1}^{k} \exp(u_{i,l})} \right)$$

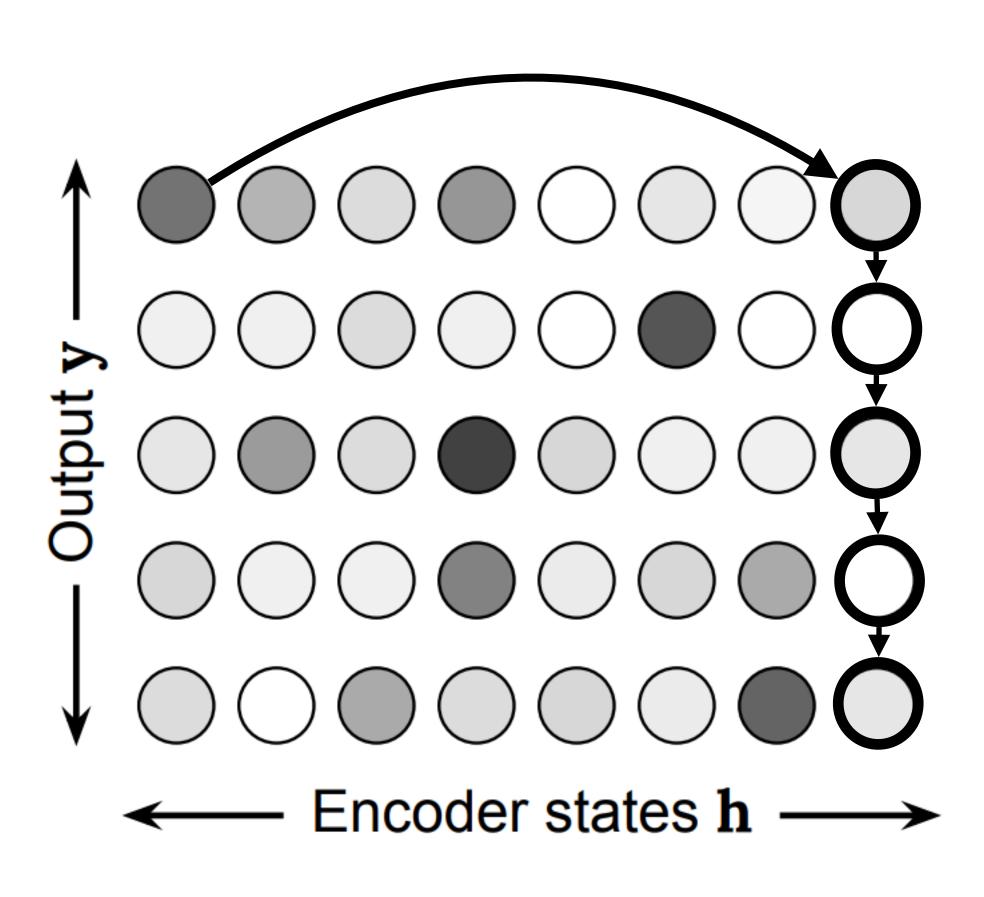
Surely this is unreasonably expensive!

- Keep the same stopping energy e, stopping probability p, and monotonic attention α .
- Add an inner softmax attention:

$$u_{i,i} = FeedForward(s_{i-1}, h_i)$$

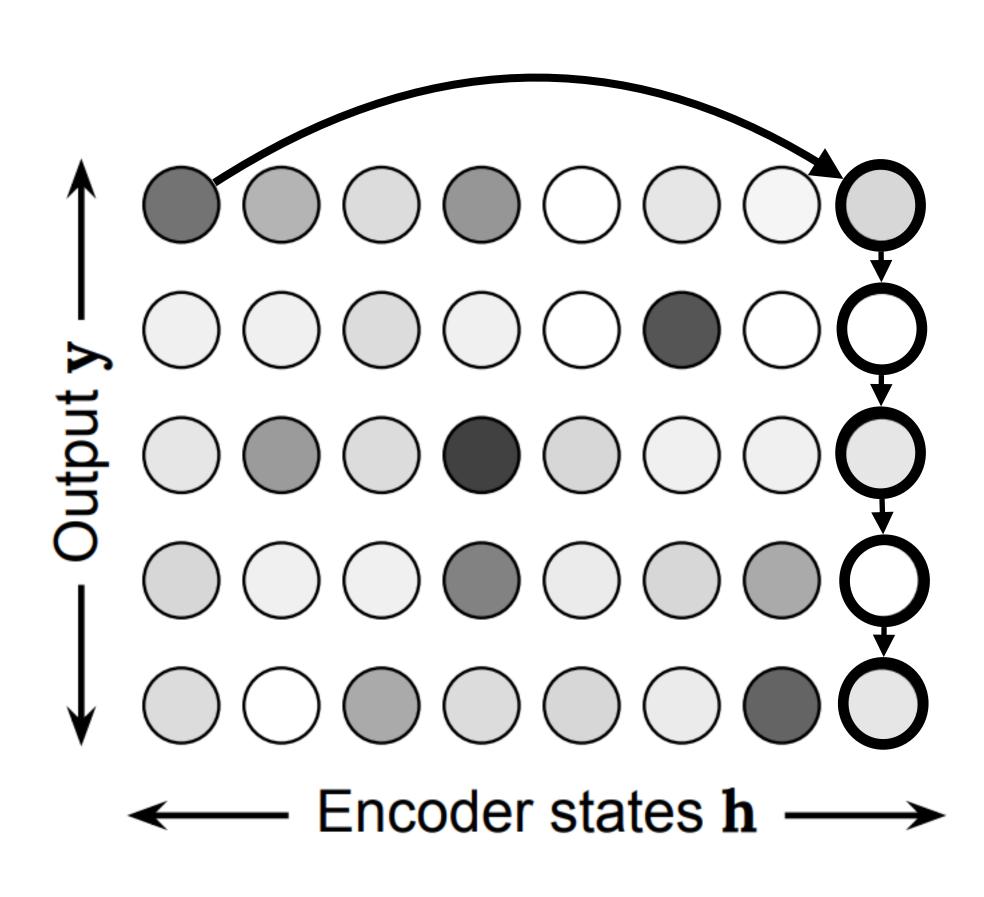
$$\beta_{i,j} = \sum_{k=j}^{|\mathbf{x}|} \left(\frac{\alpha_{i,k} \exp(u_{i,j})}{\sum_{l=1}^{k} \exp(u_{i,l})} \right)$$

Reverse cumulative sum



- What' stopping MILk from reading the entire source sentence before its first write action?
 - Nothing
- Solution: make latency a component of the loss

$$L(\theta) = -\sum_{(\mathbf{x}, \mathbf{y})} \log p(\mathbf{y} | \mathbf{x}; \theta) + \lambda C(\mathbf{g})$$

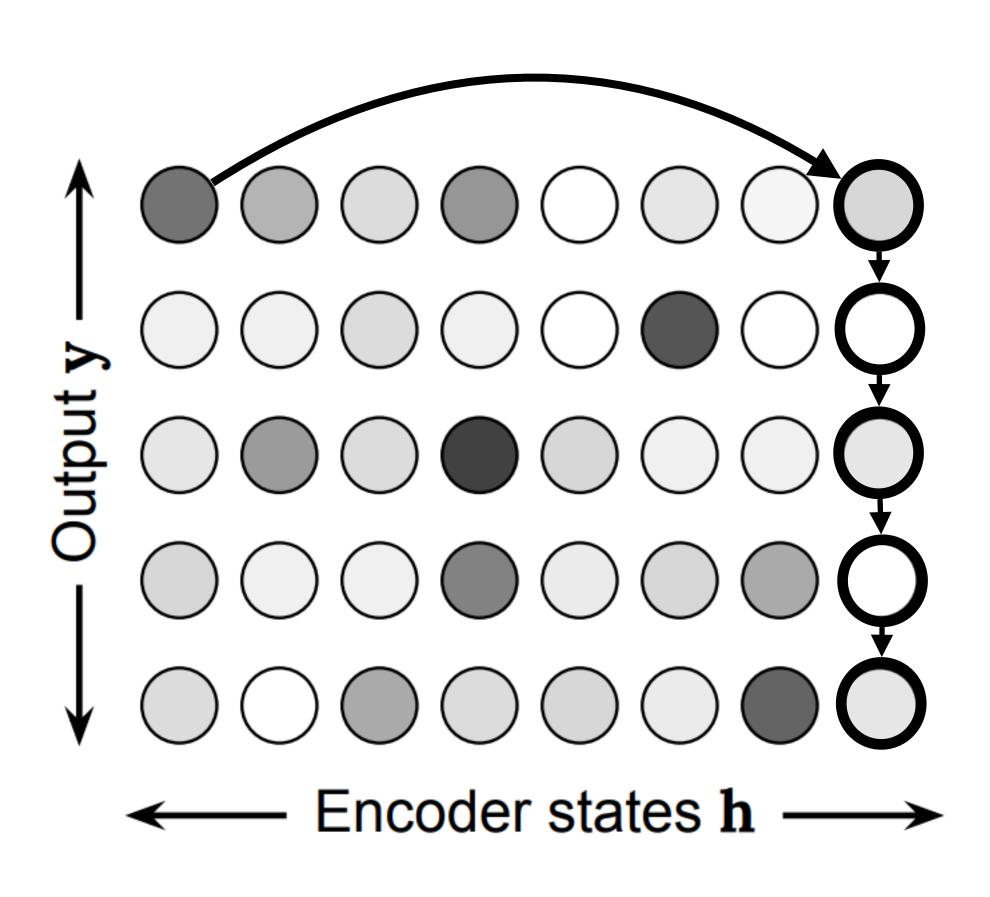


- What' stopping MILk from reading the entire source sentence before its first write action?
 - Nothing
- Solution: make latency a component of the loss

$$L(\theta) = -\sum_{(\mathbf{x}, \mathbf{y})} \log p(\mathbf{y} | \mathbf{x}; \theta) + \lambda C(\mathbf{g})$$

Expected Delay:

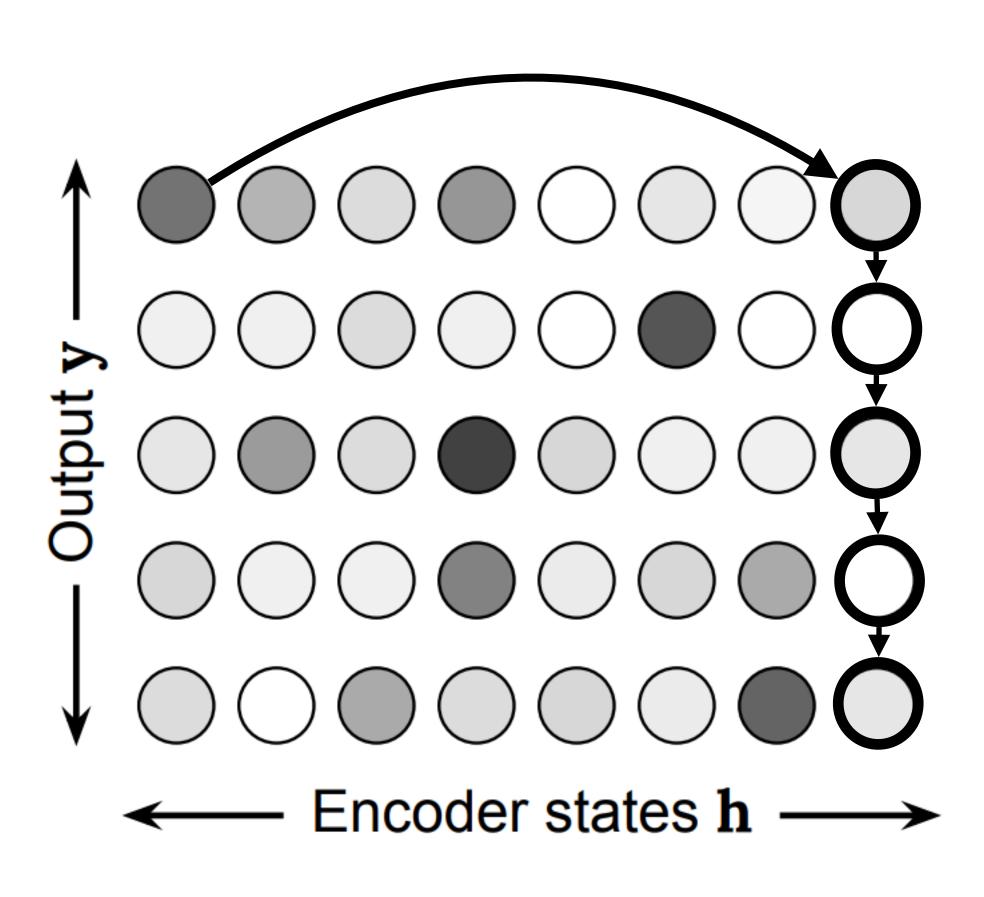
$$g_i = \sum_{j=1}^{|\mathbf{x}|} j \alpha_{i,j}$$



- What' stopping MILk from reading the entire source sentence before its first write action?
 - Nothing
- Solution: make latency a component of the loss

$$L(\theta) = -\sum_{(\mathbf{x}, \mathbf{y})} \log p(\mathbf{y} | \mathbf{x}; \theta) + \lambda C(\mathbf{g})$$

Differentiable Average Lagging (see Metrics section)



- What' stopping MILk from reading the entire source sentence before its first write action?
 - Nothing
- Solution: make latency a component of the loss

$$L(\theta) = -\sum_{(\mathbf{x}, \mathbf{y})} \log p(\mathbf{y} | \mathbf{x}; \theta) + \lambda C(\mathbf{g})$$

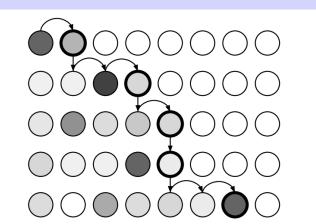
Latency weight
(hyper-parameter)
Increase to translate faster

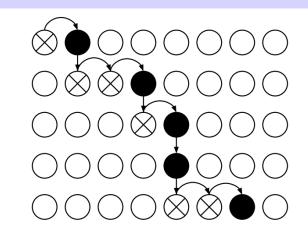
Multihead Monotonic Attention (Ma et al. '20)

 Monotonic or no, a single attention head is so 2016. How do we update this work post-Transformer?

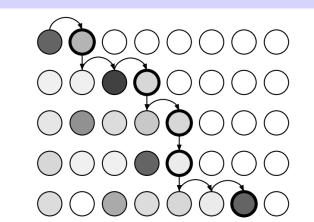
- Two options:
 - A single monotonic head (or policy), with an inner multihead attention
 - Each attention head has its own monotonic head and inner attention

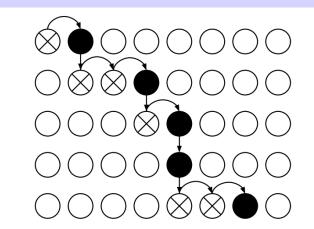
- We tried the former (didn't work much better than a single inner head)
- Ma et al. published the latter, which I'll discuss briefly now

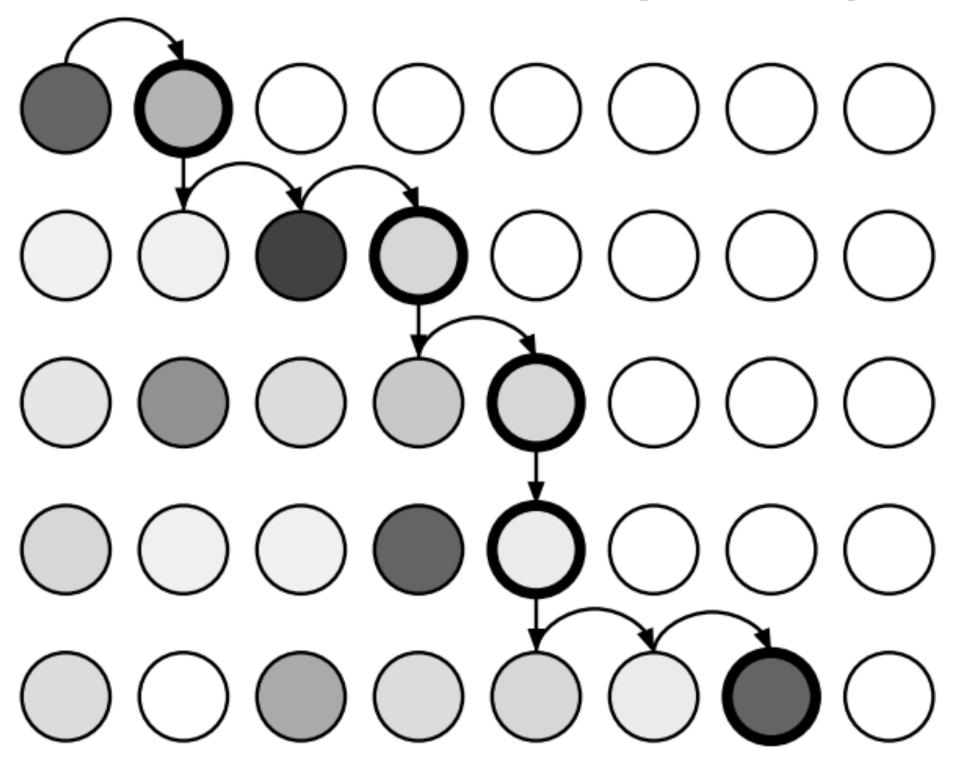


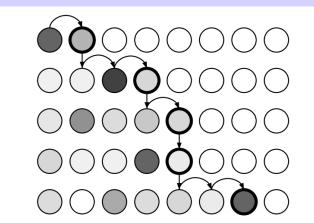


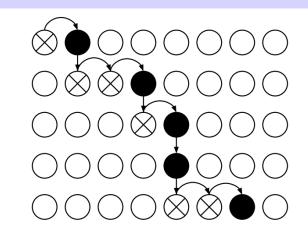
- Once you've decided to have multiple distinct monotonic heads, you can revisit the question of whether you want infinite lookback
- Why would you get rid of infinite lookback?
 - One thing we gave up with MILk was the ability to be "truly streaming"; that is, to translate an arbitrarily long stream of text without running out of memory
 - Monotonic can do this: forget any source content to the left of its single head
 - Multiple monotonic can also do this: forget anything to the left of its leftmost head

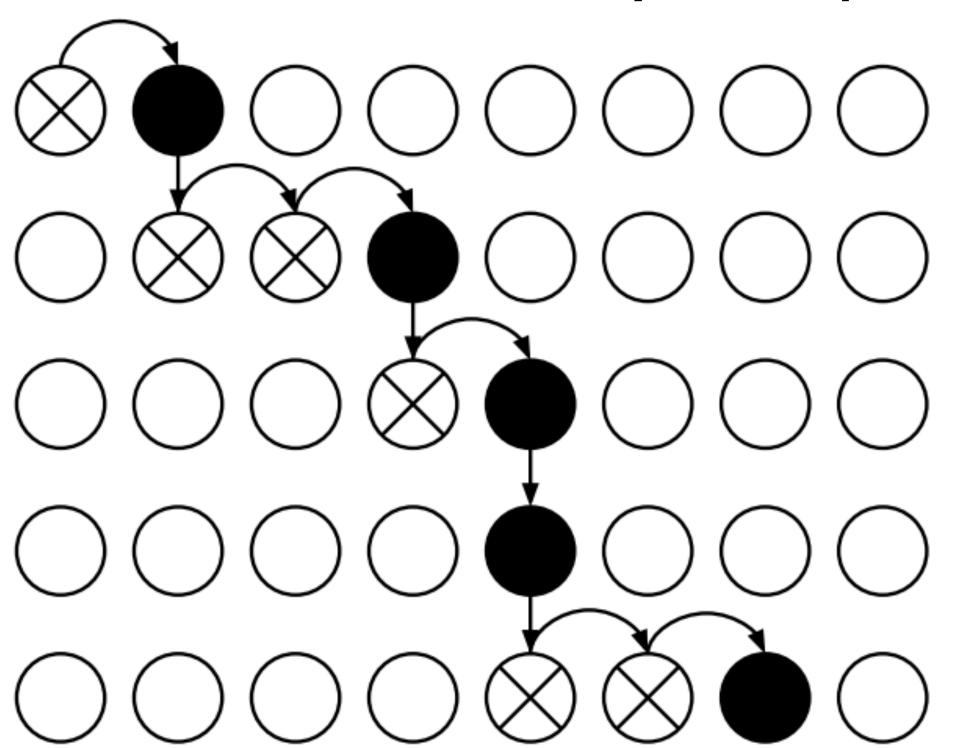


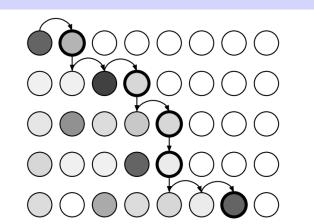


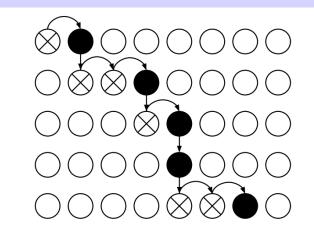


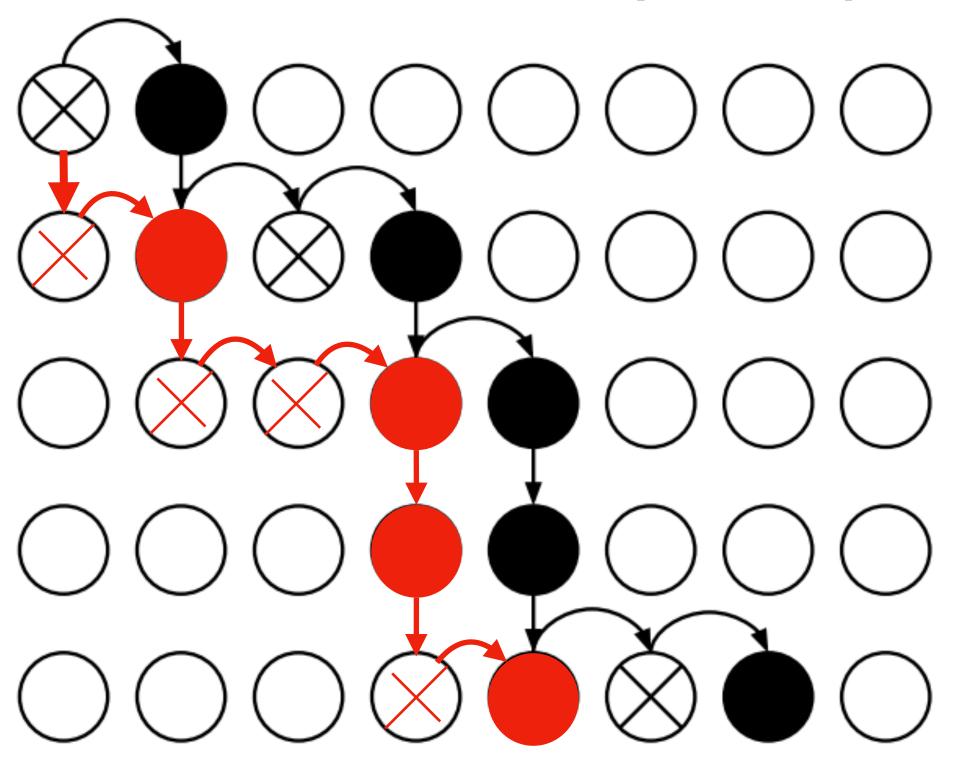


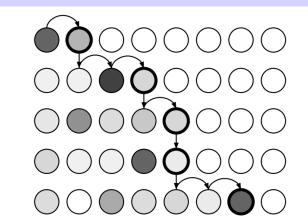


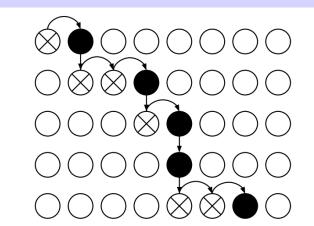


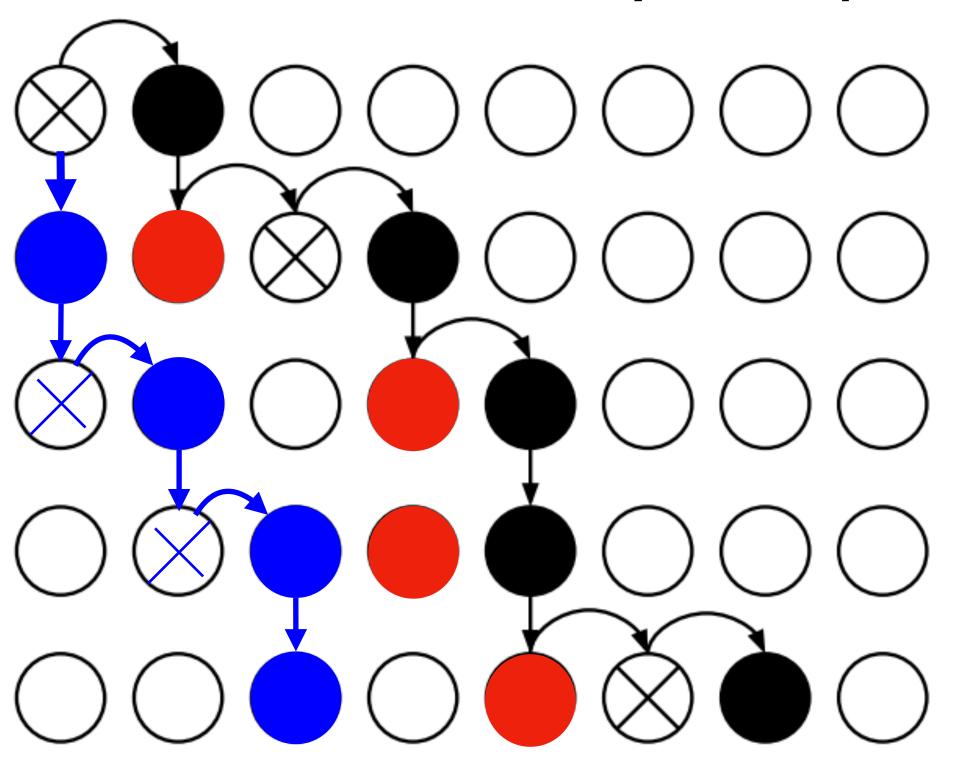




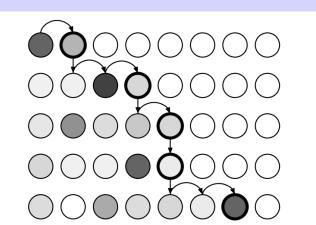


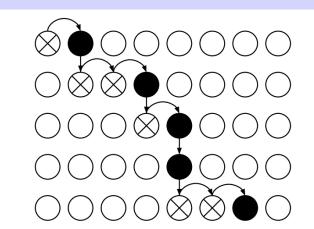




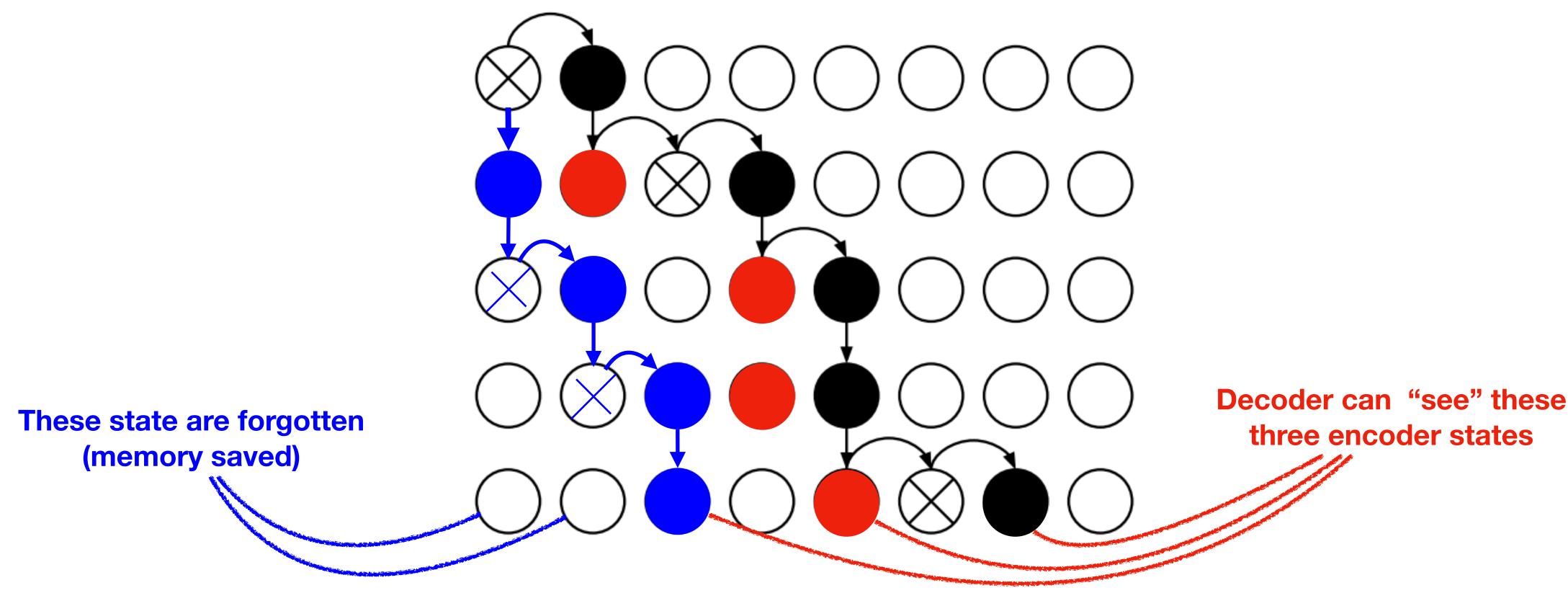


Multiple Montonics: Infinite or no?





• One of the main advantages of infinite lookback, being able to see to the left of the monotonic head, is also addressed by multiple heads



Multiple Monotonics: How fast?

- The latency of such a system is determined by its slowest head
 - That is, the head that reads earliest, or has the highest delay

- They opt for a latency-augmented loss that averages the delays of all heads:
 - Weighted to give most weight to the slowest head (softmax)

 To improve this, they add a third component that encourages different heads to have similar delays

How do these policies work?

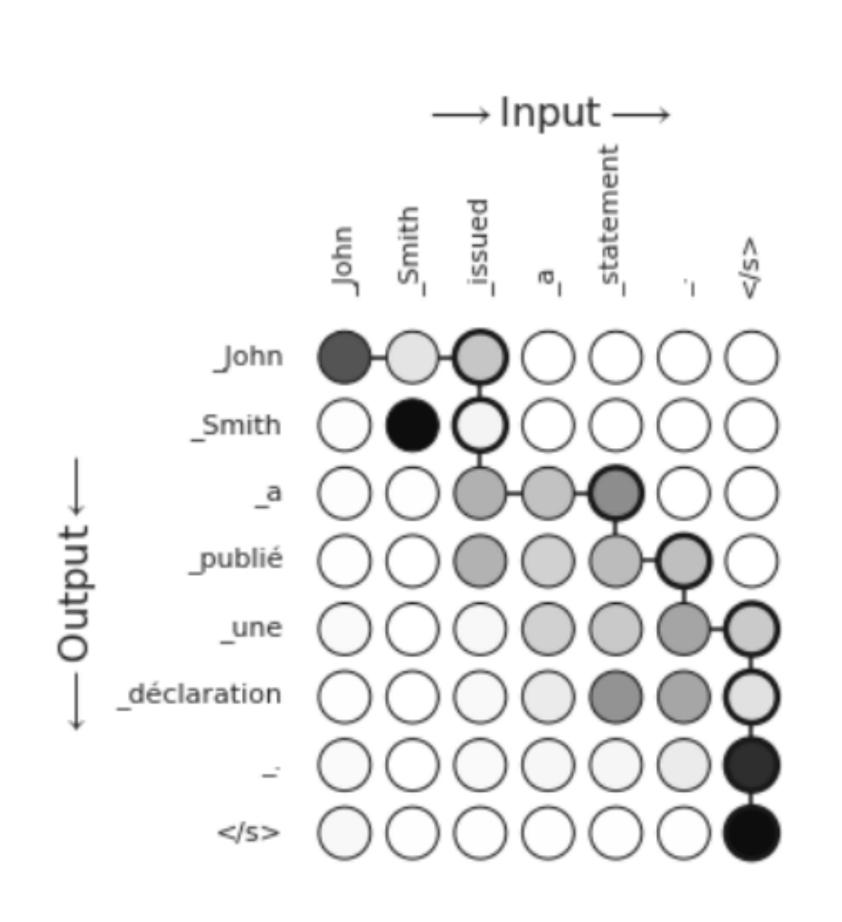
• In an even playing field, one can expect

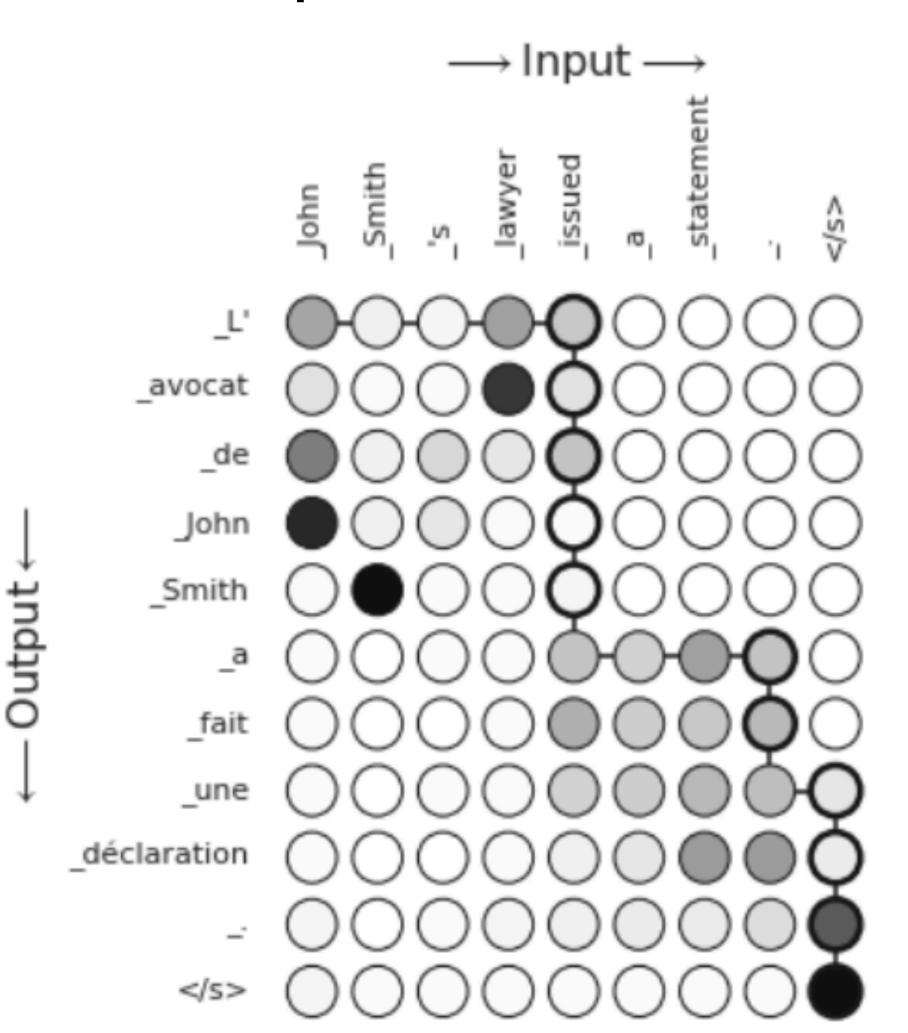
Multihead MILk > Mutilhead Monotonic > MILk >> Monotonic > wait-k

(Based on results in papers - I haven't replicated this complete chain myself)

How do these policies work?

• The adaptive polices gain over fixed policies by being fast when they can, and being slow when they need to be; MILk example:





Review

- Talked about how a policy can be folded into the attention mechanism
 - Allows policy to be aware of what NMT needs, and NMT to anticipate future content when the policy fails to give it what it needs.

- Great example of discrete latent variables inside a neural network
 - Efficient computation through dynamic programming through cumulative sums
 - Back-propagation by taking expectations
 - Train-test mismatch handled by adding noise to pre-sigmoid energies

Covered three technologies: Monotonic, MILk, Multihead Monotonic

Re-translation

Naveen Arivazhagan





Simultaneous Translation for Live Captioning

- User is reading (rather than listening to) a translation of live audio
 - A lecture they're attending
 - Their grandmother telling a story

• Translation should be displayed as early as possible

• Translation displayed on a screen can be revised

Strategies for Live Caption Translation

- Streaming Translation
 - As more source content appears, an agent decides when to append to the target
 - Reinforcement Learning (Gu et al., 2017), Wait-k (Ma et al., 2019), etc.

- Re-translation
 - As new source content appears, we re-translate the "new" extended source sentence from scratch, overwriting the old target

Pros and cons of re-translation

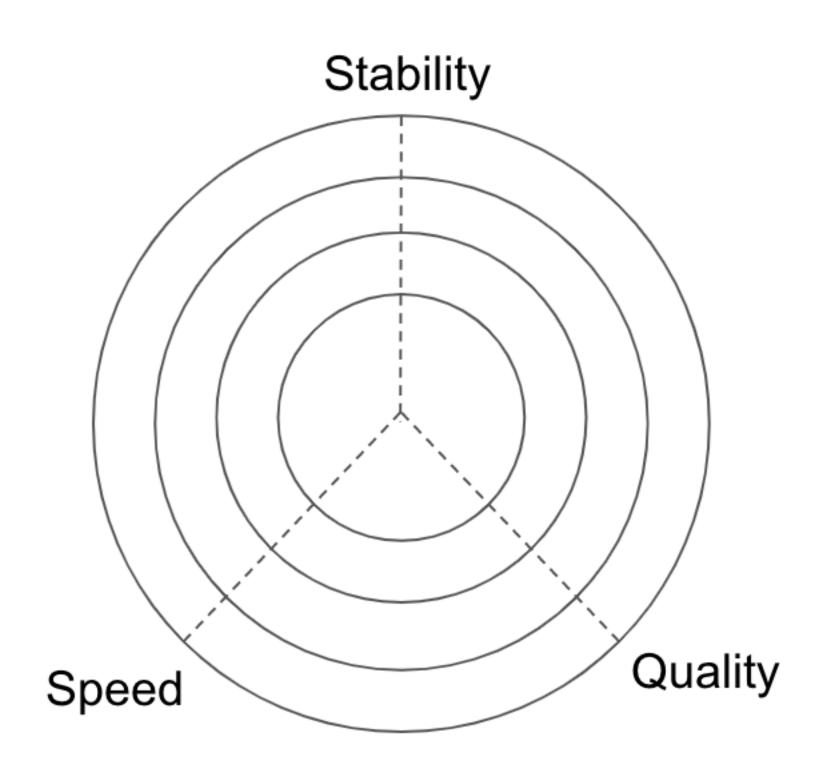
- Simple, portable can immediately apply to any MT model without additional training
- We can translate content as soon as it becomes available, and revise it later as we get more context
 - Potentially very responsive, with high final quality
- Problem: The output can be quite unstable.

Basic re-translation



Evaluation

- Three axes for simultaneous translation with revisions
 - Quality: BLEU
 - Stability: Erasure (Niehus et al., 2017)
 - Total number of revisions (normalized by final length)
 - Speed: Erasure aware lag (Arivazhagan et al., 2020)
 - Accounting for erasure allows comparison against
 Streaming MT



Improving Stability: Prefix Training (Niehus et al., 2018)

- Instability is partly due to operating on partial sentences not seen in training.
- Fix:
 - Synthesize appropriate training data by truncating sentence pairs to a random prefix length.
 - Train with a 50-50 mix of full pairs and prefix pairs
 - Improves stability by 50%!

Le	gros	chien	rouge	aime	Emily
The	big	red	dog	loves	Emily
Le	gros				
The	big				

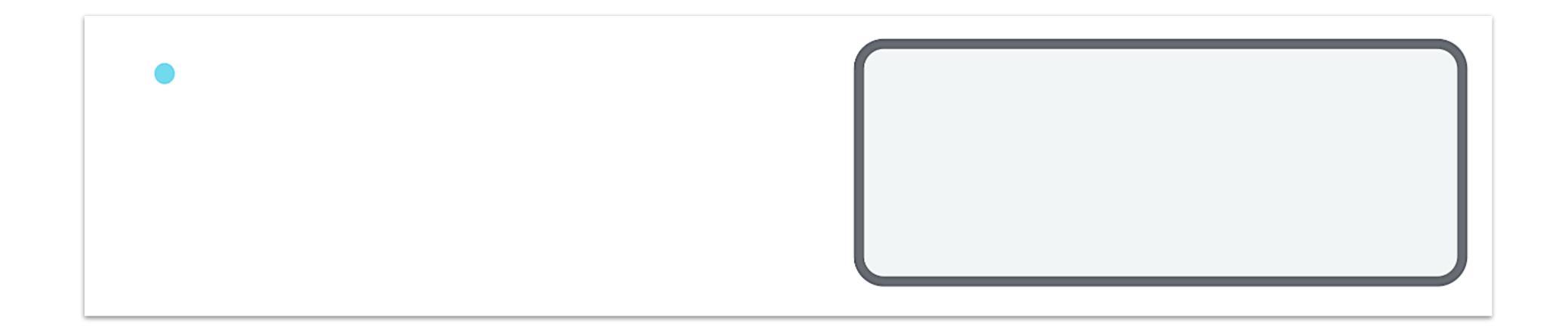
Improving Stability: Inference (Arivazhagan et al., 2019)

Two inference-time heuristics to vary stability trade-offs:

- Mask-k: Truncate k tokens from current output
 - Implemented as decode-to-EOS, then truncate
 - Trades latency for stability

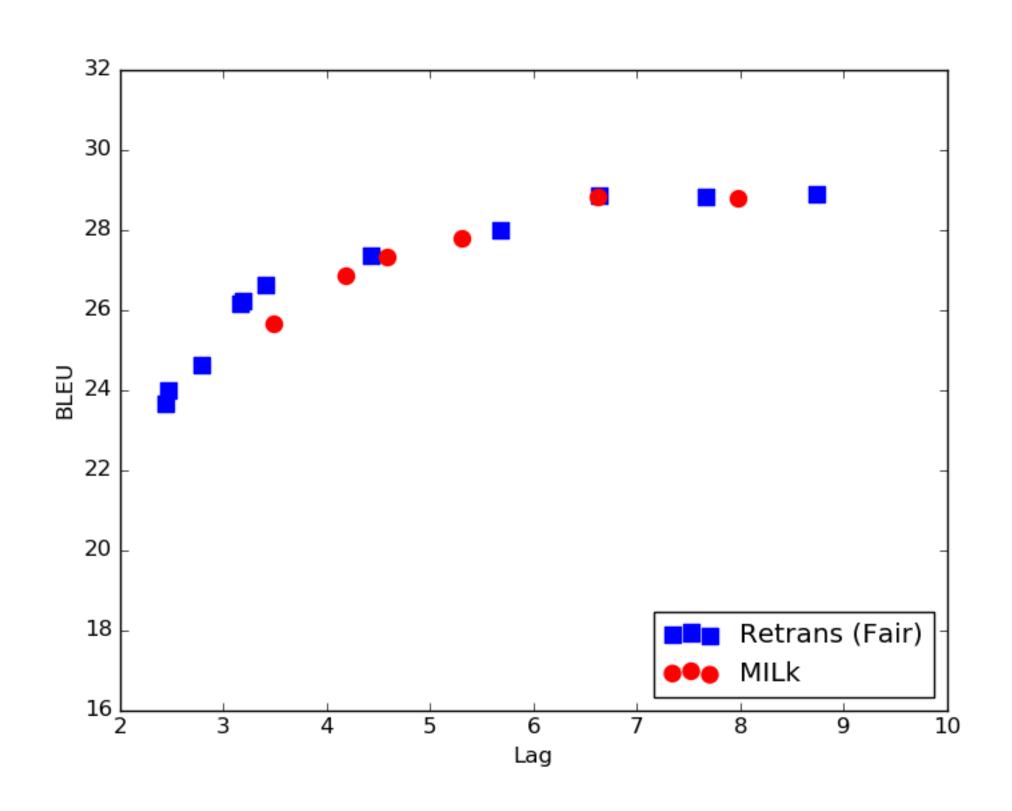
- Biased search: Bias the model to prefer outputs it committed to earlier
 - Implemented as interpolation between model probability and I-hot
 - Trades quality for stability

Re-translation with improved stability, visually



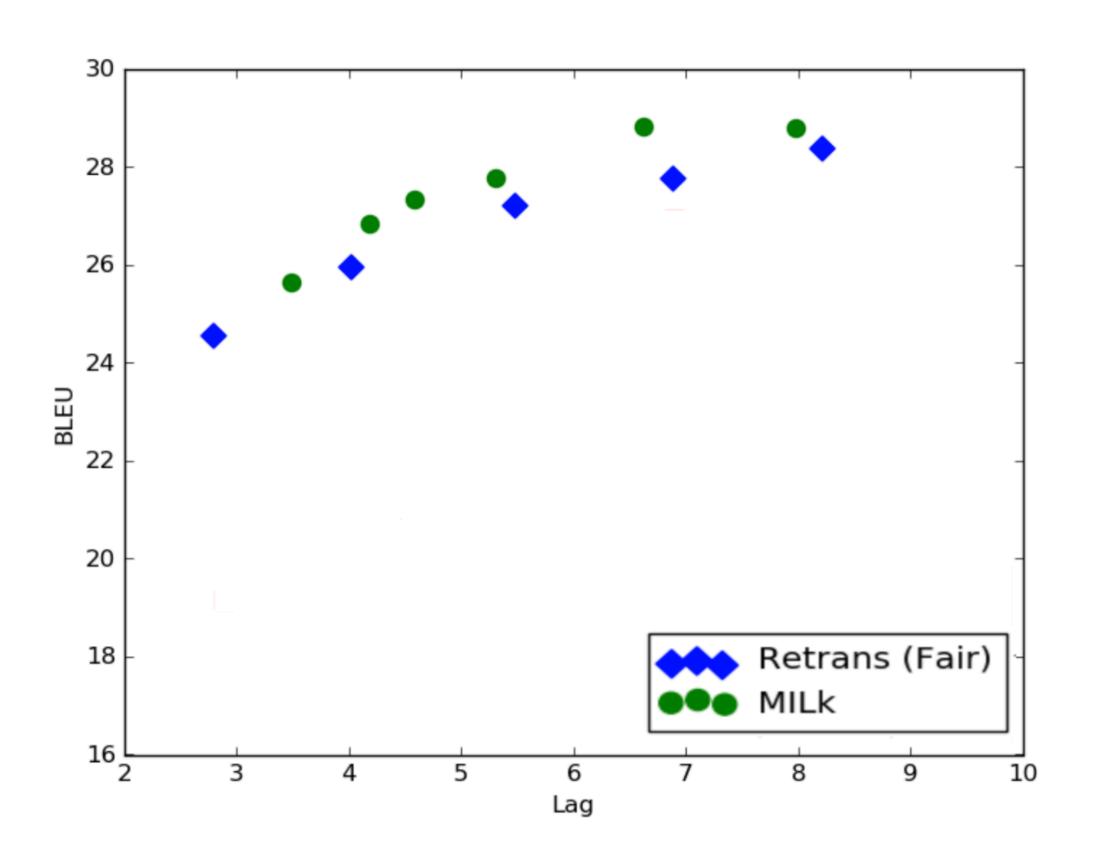
Re-translation Vs Streaming

- Hyper-parameters in the inference heuristics can be used to obtain a broad range of tradeoffs with retranslation
 - Only highly stable re-translation configurations are shown (< I erasure per 5 final target words)



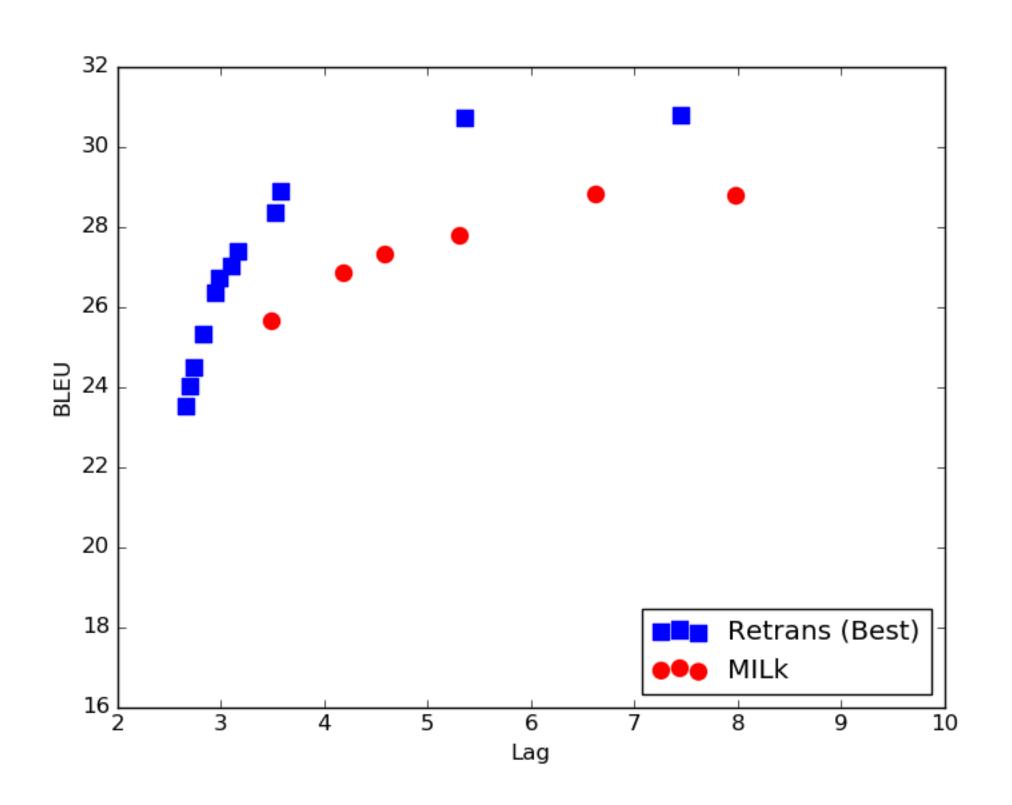
Streaming with Re-translation

- Perfect stability/append only updates can be ensured by setting the inference time bias towards the previous target to be very high.
 - All re-translation points selected to be perfectly stable (zero erasure).



Extending Re-translation's base model

- We made concessions for streaming MT such as using a unidirectional encoder and greedy search. Let's throw them away for re-translation.
 - All re-translation points selected to be highly stable (< I erasure per 5 final target words)



Review

- Two paradigms for simultaneous translation:
 - Streaming Translation: Append only
 - Re-translation: Rewrite from scratch
 - 3 axes of evaluation: Quality, Latency, Stability

 At the cost of compute and slight instability, re-translation offers simplicity and competitive quality and latency.

Dynamic Policies Part III: Meaningful Unit Based Method

Zhongjun He

Baidu Inc.

Two widely used strategies in simultaneous interpretation

Based on Meaningful Unit (segments), rather than word or full sentence

Two widely used strategies in simultaneous interpretation

Based on Meaningful Unit (segments), rather than word or full sentence

我 明天 早上 乘 飞机 去 上海

Full sent.:



Two widely used strategies in simultaneous interpretation

Based on Meaningful Unit (segments), rather than word or full sentence

我 明天 早上 乘 飞机 去 上海

by word: I tomorrow morning Quality Low Latency

Shanghai

Two widely used strategies in simultaneous interpretation

Based on Meaningful Unit (segments), rather than word or full sentence

我明天 早上 乘 飞机 去 上海

Meaningful Unit:



Two widely used strategies in simultaneous interpretation

Based on Meaningful Unit (segments), rather than word or full sentence

我 明天 早上 乘 飞机 去 上海

Full sent.:

I will fly to Shanghai tomorrow morning

by word:

I # tomorrow # morning # by # plane # to # Shanghai

Meaningful Unit:

Tomorrow morning I will # fly to Shanghai

Two widely used strategies in simultaneous interpretation

Monotonic translation of meaningful units

Two widely used strategies in simultaneous interpretation

Monotonic translation of meaningful units

```
我明天早上乘飞机去上海
Long Dist. Reordering
```

Full sent.: I will fly to Shanghai tomorrow morning

Two widely used strategies in simultaneous interpretation

Monotonic translation of meaningful units



Meaningful Unit

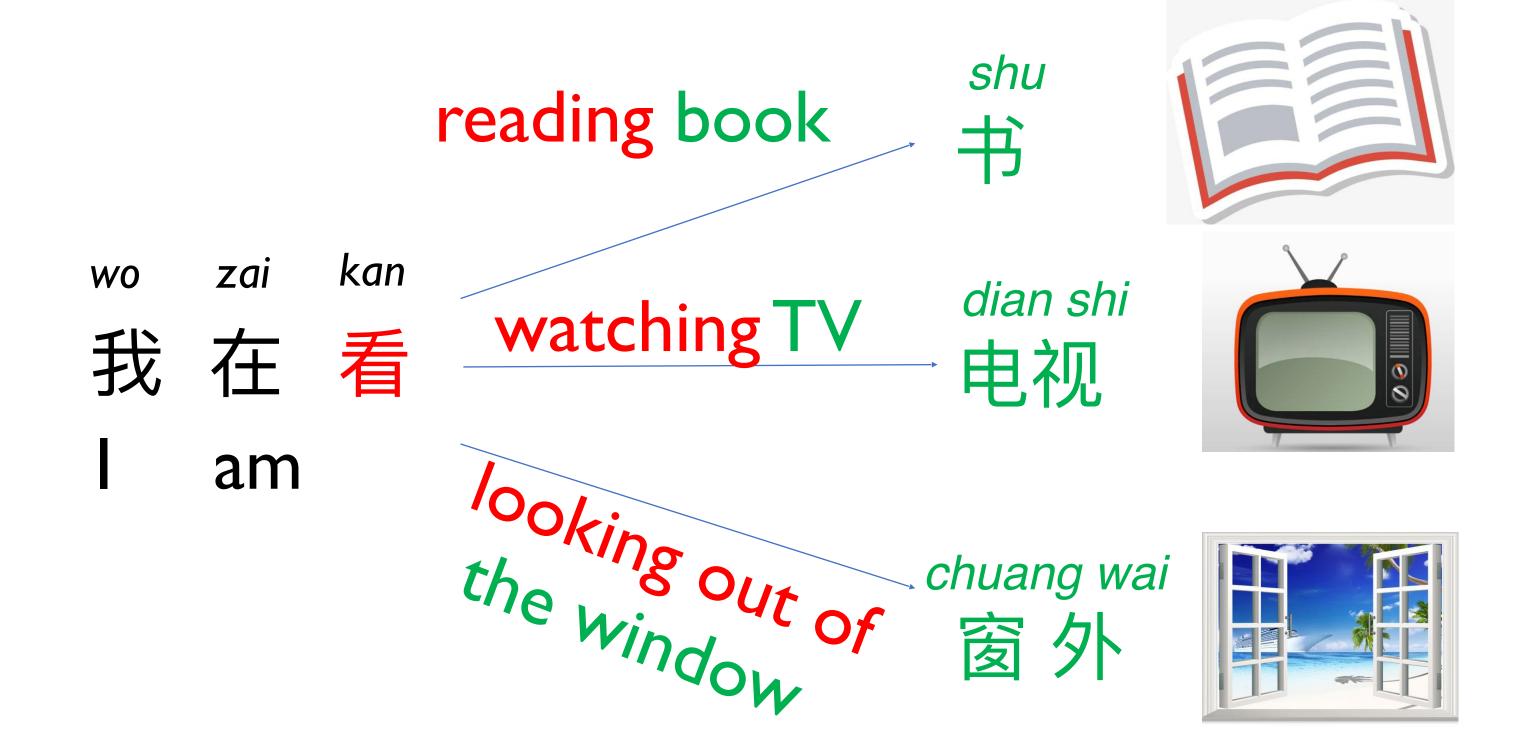
- It should be short to reduce latency
- It should contain enough information to keep translation quality
 - directly translated without waiting for more words

```
Meaningful Unit?
wo zai kan

我 在 看
I am
```

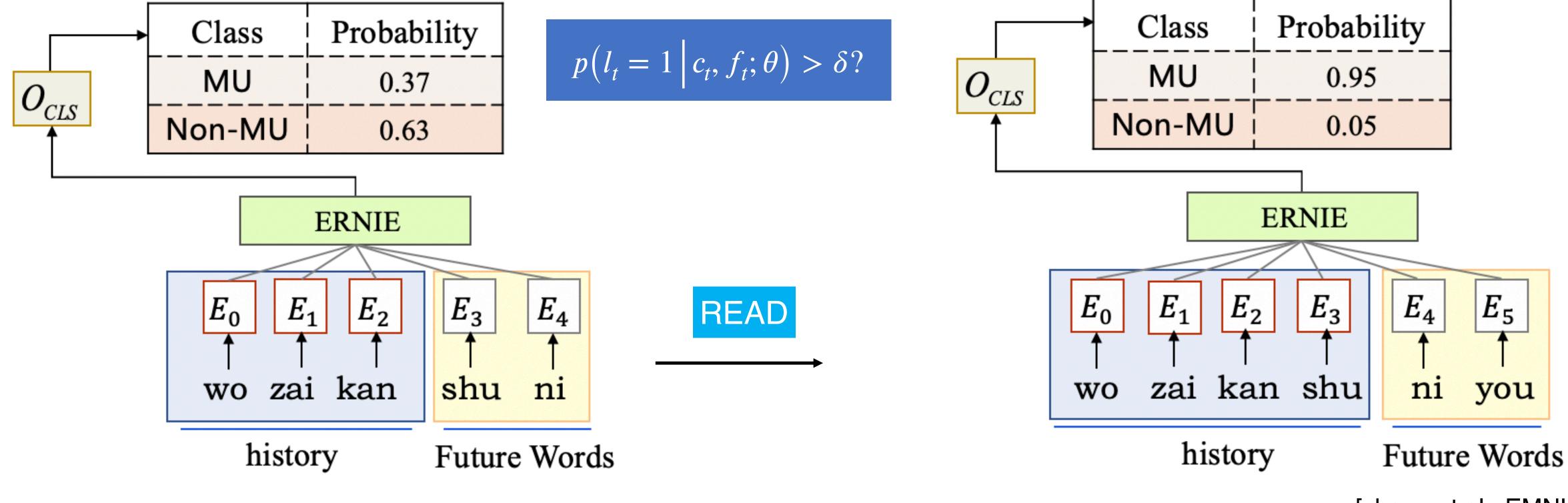
Meaningful Unit

- It should be short to reduce latency
- It should contain enough information to keep translation quality
 - directly translated without waiting for more words



Boundary Detection for Meaningful Unit

- Take MU boundary detection (or MU segmentation) as Classification
- Do classification in Pre-training & Fine-tuning framework



Source	shàngwǔ	10	diǎn	wŏ	qùle	tàng	gōngyuán
	上午	10	点	我	去了	趟	公园
full sentence translation	At 10 a.m.,			I went	to		the park.

Course	shàngwǔ	10	diǎn	wŏ	qùle	tàng	gōngyuán
Source	上午	10	点	我	去了	趟	公园
full sentence translation	At 10 a.m.,			I went	to		the park.
$M'_{nmt}(x_{\leq 1})$	Morning						

Course	shàngwǔ	10	diǎn	wŏ	qùle	tàng	gōngyuán
Source	上午	10	点	我	去了	趟	公园
full sentence translation	At 10 a.m.,			I went	the park.		
$M'_{nmt}(x_{\leq 1})$	Morning	-	 	! ! !			
$M'_{nmt}(x_{\leq 2})$	Morning 10						

Course	shàngwǔ	10	diǎn	wŏ	qùle	tàng	gōngyuán
Source	上午	10	点	我	去了	趟	公园
full sentence translation	At 10 a.m.,			I went to			the park.
$M'_{nmt}(x_{\leq 1})$	Morning			-			
$M'_{nmt}(x_{\leq 2})$	Morning 10		 	-			
$M'_{nmt}(x_{\leq 3})$	At 10 a.m.						

C	shàngwǔ	10	diăn	wŏ	qùle	tàng	gōngyuán
Source	上午	10	点	我	去了	趙	公园
full sentence translation	At 10 a.m.,			I went	to	the park.	
$M'_{nmt}(x_{\leq 1})$	Morning			-			
$M'_{nmt}(x_{\leq 2})$	$M'_{nmt}(x_{\leq 2})$ Morning 10						
$M'_{nmt}(x_{\leq 3})$	At 10 a.m.						
$M'_{nmt}(x_{\leq 4})$	$M'_{nmt}(x_{\leq 4})$ At 10 a.m.			me			
$M'_{nmt}(x_{\leq 5})$	At 10 a.m.		I went there				
$M'_{nmt}(x_{\leq 6})$	At 10 a.m.		I went to				

Learning Training Examples

source prefix whose translation is also a prefix of the full-sentence translation

C	shàngwǔ	10	diǎn	wŏ	qùle	tàng	gōngyuán
Source	上午	10	点	我	去了	趙	公园
full sentence translation	At 10 a.m.,			I wen	t to		the park.
$M'_{nmt}(x_{\leq 1})$	Morning		 	 			
$M'_{nmt}(x_{\leq 2})$	Morning 10		 	-			
$M'_{nmt}(x_{\leq 3})$	At 10 a.m.						
$M'_{nmt}(x_{\leq 4})$	At 10 a.m.			me			
$M'_{nmt}(x_{\leq 5})$	At 10 a.m.			I went	there		
$M'_{nmt}(x_{\leq 6})$	At 10 a.m.			I went to			
$M'_{nmt}(x_{\leq 7})$	At 10 a.m.		At 10 a.m. I went to			the park	
Extracted MUs	shàngwǔ 10 d	iăn	n wǒ qùle tàng			gōngyuán	

Learning Training Examples

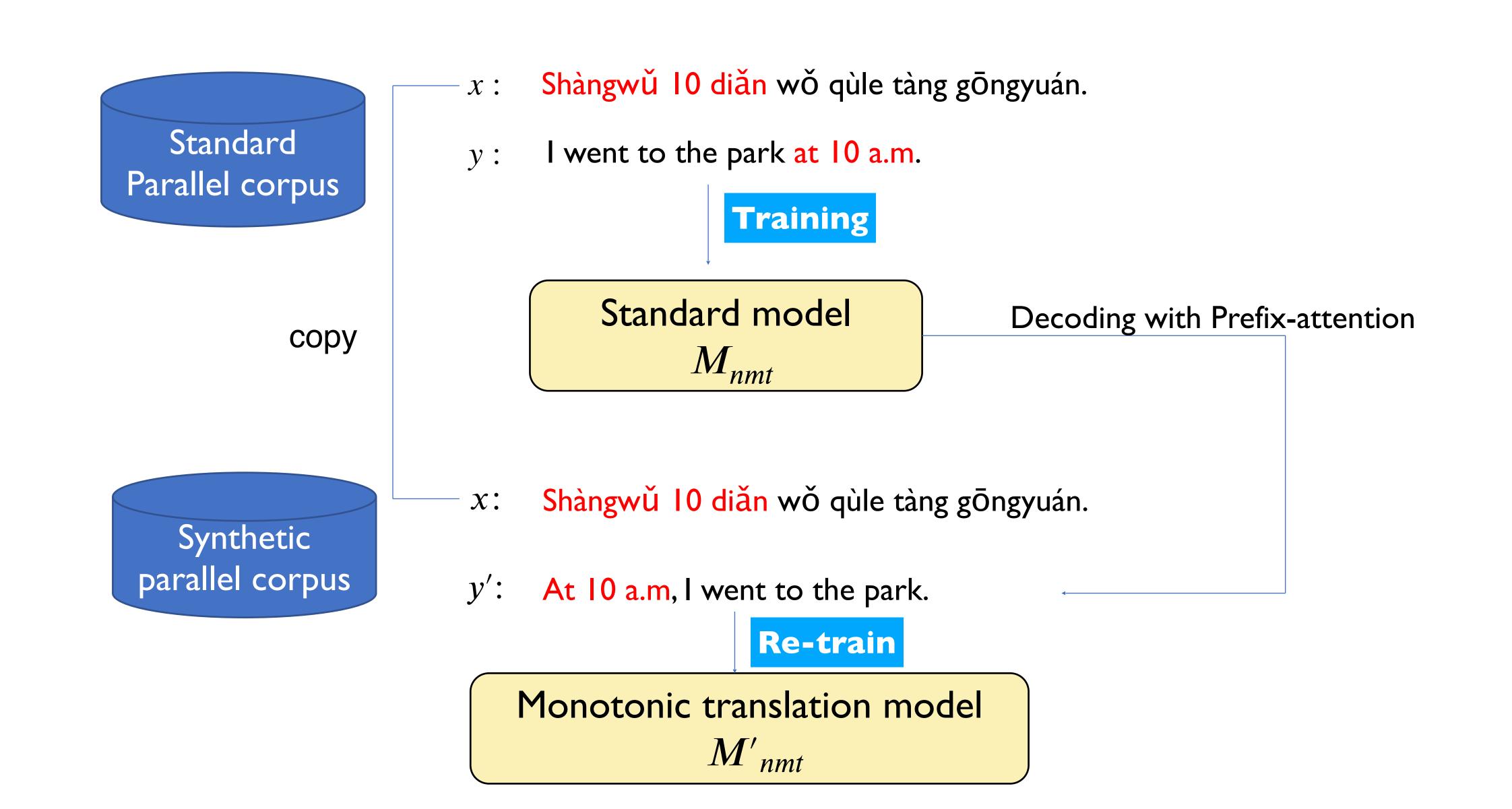
source prefix whose translation is also a prefix of the full-sentence translation

Course	shàngwǔ	10	diăn	wŏ	qùle	tàng	gōngyuán
Source	上午	10	点	我	去了	趟	公园
full sentence translation	At 10 a.m.,			I went to			the park.
Extracted MUs	shàngwǔ 10 diǎn		wŏ qùle tàng				gōngyuán

Long distance reorderings in full sentence translation generate long MUs

Course	shàngwǔ	10	diǎn	wŏ	qùle	tàng	gōngyuán
Source	上午	10	点	我	去了	趟	公园
full sentence translation with long reorderings	I went to	rent to the park at 10 a.m.				.m.	
Extracted MUs	shàngwǔ	10	diăn	wŏ	qùle	tàng	gōngyuán

Train Monotonic Translation Model

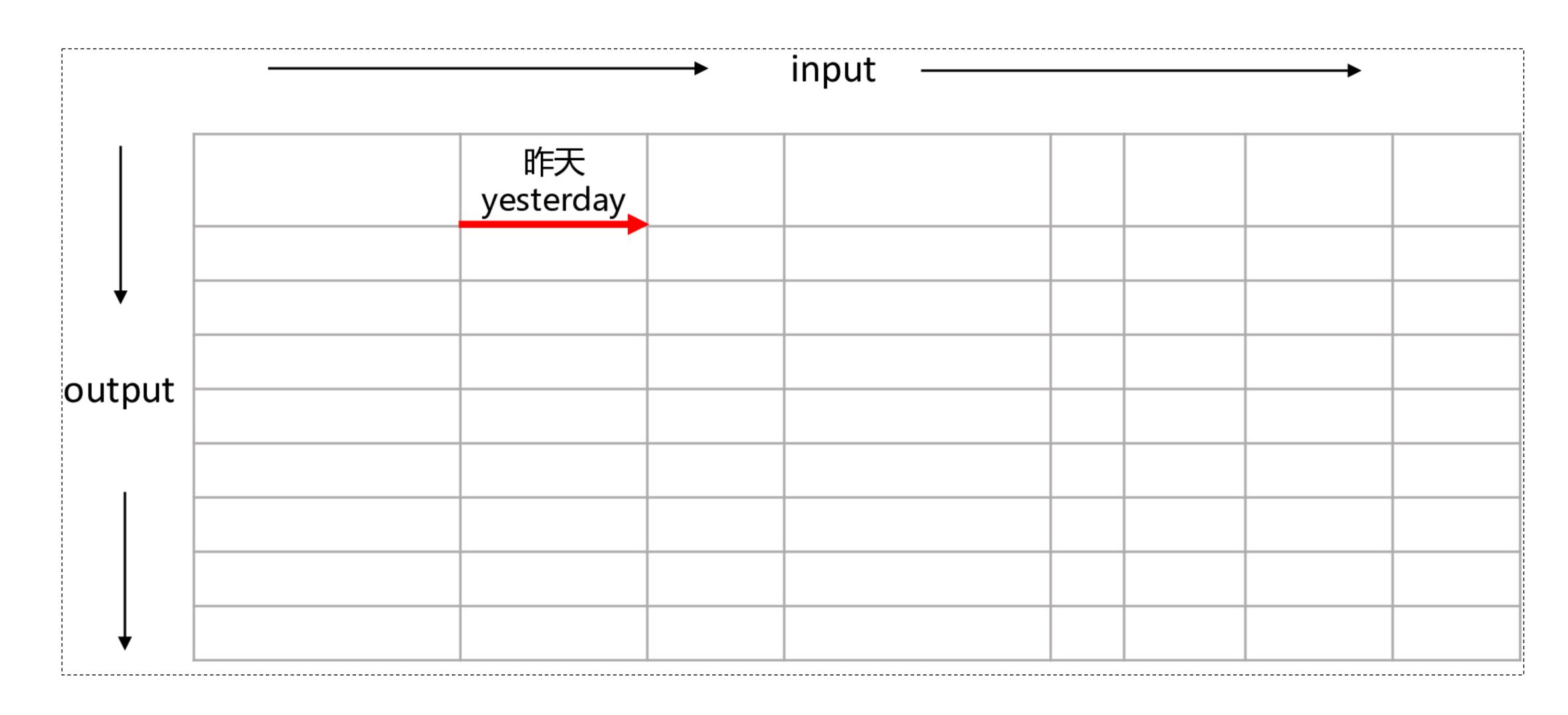


Training Examples

shàngwǔ 10 diǎn | wǒ qùle tàng | gōngyuán

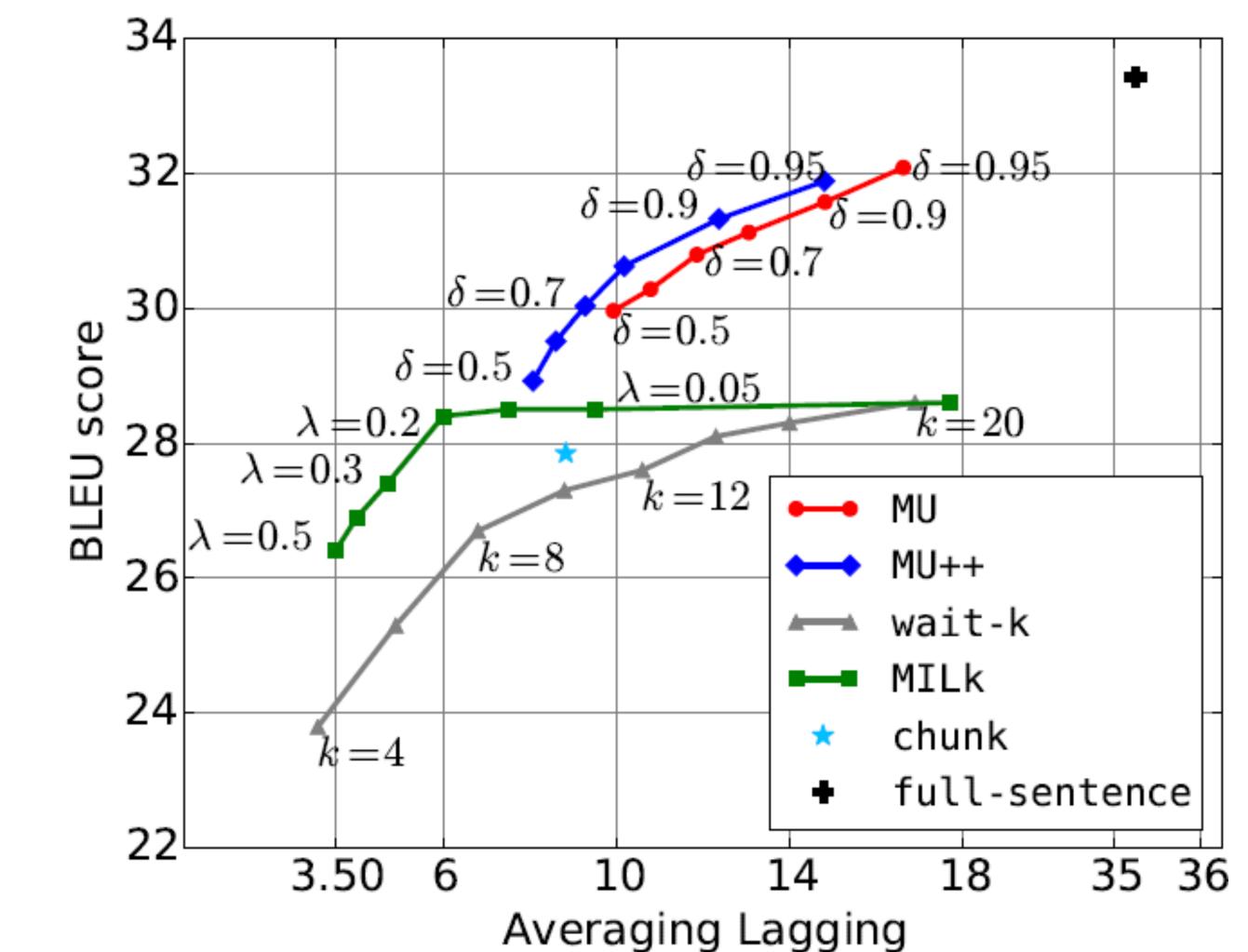
t	history	future words	MU label
1	shàngwǔ	10 diǎn	0
2	shàngwǔ 10	diǎn wǒ	0
3	shàngwǔ 10 <mark>diǎn</mark>	wŏ qùle	1
4	shàngwǔ 10 diǎn wǒ	qùle tàng	0
5	shàngwǔ 10 diǎn wǒ qùle	tàng gōngyuán	0
6	shàngwǔ 10 diǎn wǒ qùle <mark>tàng</mark>	gōngyuán	1
7	•••		

Meaningful Unit Based Decoding



Experimental Results

WMT15 German-English



- Wait-k: First waiting for k words, then emiting one token after reader each word
- chunk: Generate MU training corpus according to GIZA++
- MILK: train the policy together with the NMT model in an end-to-end framework.

Data Set for Simultaneous Translation

Data Set for Simultaneous Translation

Source Text

Bilingual

Target Text



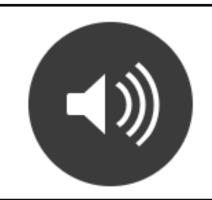
警方 下周 将 对 部分 涉案 人员 提起 公诉

Police will indict some of the people involved in the case next week



Monolingual Transcription



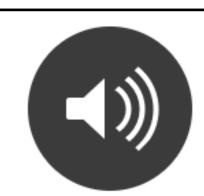


那么我们今天呢就希望,从一个二十 年的AI工作者来说,如何从专业的角 度去解读一下 ...

Bilingual

Target Text or Audio



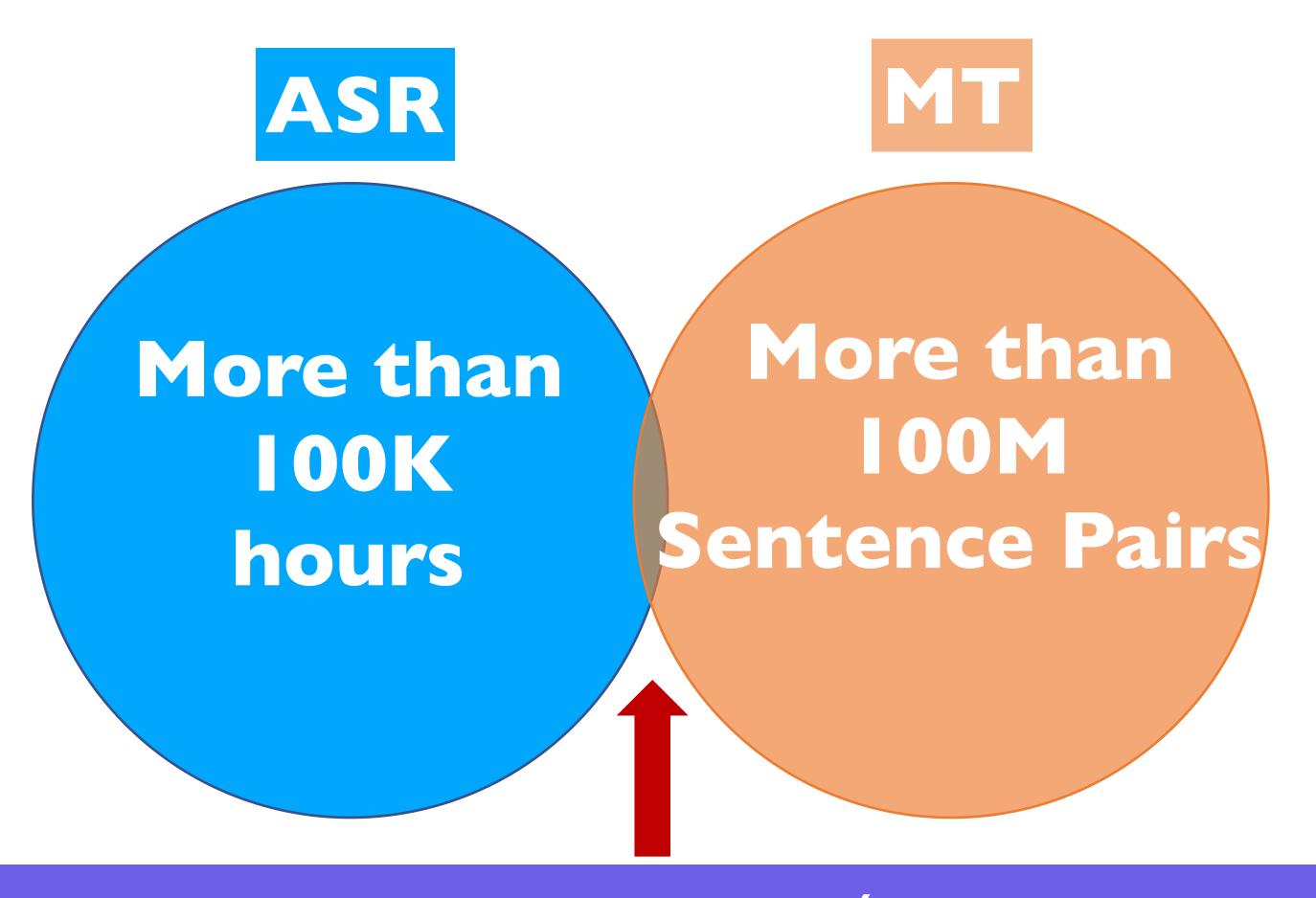


Source Audio

So today, as one who has been working on Al for twenty years, I wish I could give you a professional interpretation ...

Data Set for Simultaneous Translation

One can't make bricks without straw



Simultaneous Translation (hundreds of hours)

Language	English-Japanese / Japanese-English
Domain	Academic Lectures,, News, General
Source Lang. Material	TED, CNN, CSJ(corpus of Spontaneous Japanese), NHK
Total Words	22 hours (387K words of transcribed data)
Link:	https://ahcweb01.naist.jp/resource/stc/

Data	Domain	Format	Lang	Number	Minutes (avg.)	Words (avg.)
TED (S rank)	Lectures	Video	English	46	558 (12.1)	98,034 (2,131)
TED (A, B rank)	Lectures	Video	English	34	415 (12.2)	70,228 (2,066)
CSJ	Lectures	Voice	Japanese	30	326 (10.9)	85,042 (2,835)
CNN	News	Voice	English	8	27 (3.4)	4,639 (580)
NHK	News	Voice	Japanese	10	16 (1.8)	4,121 (412)

Source

Interpreters

Target

Video/Voice

S rank: 15 years

A rank: 4 years

B rank: I year

Voice

Transcription& Annotation

Example of a transcript in English and Japanese

Start-End Time

ID

0001 - 00:20:393 - 00:25:725

Content

So I'm going to present, first of all, the background of my research and purpose of it

0002 - 00:26:236 - 00:27:858

and also analytical methods.

0003 - 00:28:397 - 00:30:828

Then (F ah) talk about my experiment.

Discourse tags

```
0001 - 0<u>0:44:1</u>07 - 00:45:043
```

本日は<H>

0002 - 00:45:552 - 00:49:206

みなさまに(F え)難しい話題についてお話ししたいと思います。

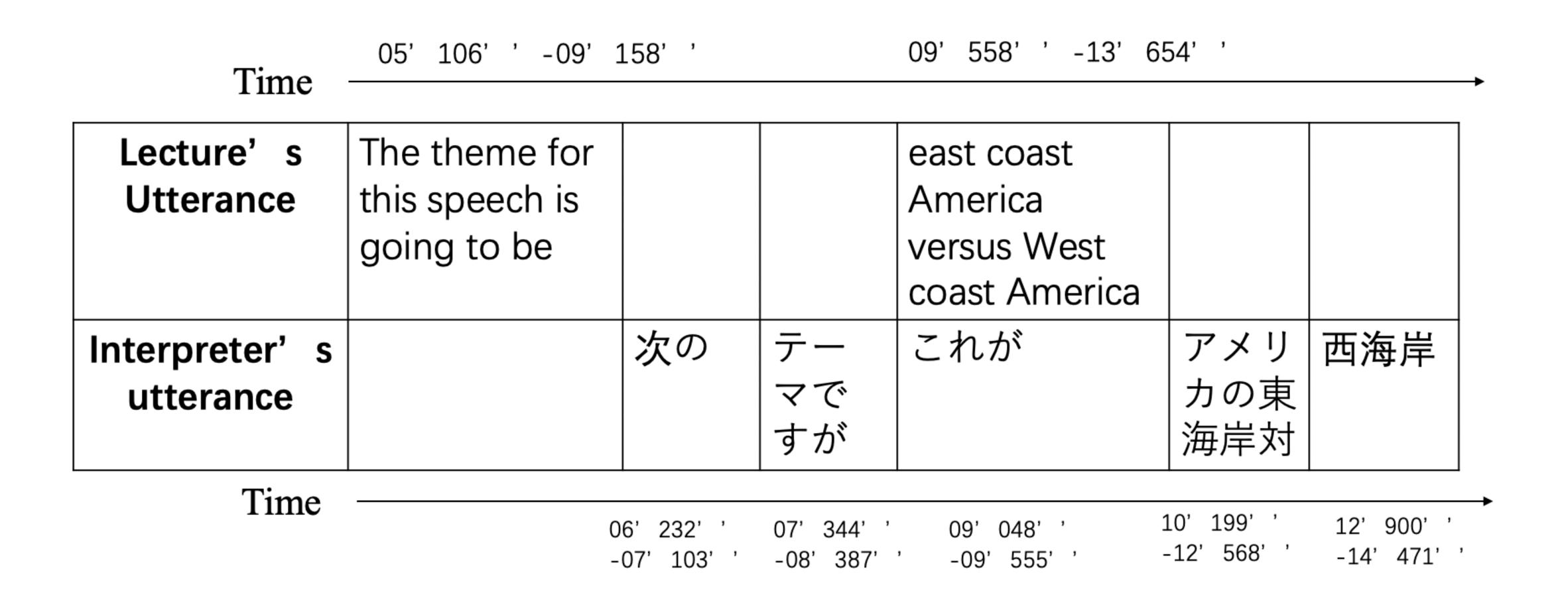
0003 - 00:49:995 - 00:52:792

(F え)みなさんにとっても意外と身近な話題です。

Example of comparing the translation and simultaneous interpretation

Source	but this understates the seriousness of this particular problem because it doesn't show	w the thickness of the ice
Reference (translator)	しかし/もっと深刻な/問題/というのは/実は/氷河の厚さなのです but/more serious/problem/is/in fact/the thickness of the ice	
Reference (S rank)	しかし/これ本当は/もっと深刻で/氷の厚さまでは/見せてないんですね but/this is really/more serious and/the thickness of the ice/it isn't shown	15 years
Reference (A rank)	この / 本当に / 問題に / なっているのは / 氷の厚さです this / real / problem / becoming is / the thickness of the ice	4 years
Reference (B rank)	この/問題は this/problem is	l year

Language	English Japanese
Domain	Monologue Speech: economics, history, culture, etc. Dialogue Speech: Travel conversation (airports and hotels)
Total Length	Monologue Speech (Speaker): 21.5 hours Dialogue Speech (Speaker): 56 hours
Link:	http://shachi.org/resources/3270



Monologu	e Speech	No. of words	No. of utterance	Recording time (min)
	English	90249	8422	695
Speaker	Japanese	84278	6529	597
	Total	174527	14951	1292
	E-J	266050	25507	1639
Interpreter	J-E	127991	16083	1255
	Total	394041	41590	2904
Sur	n Total	568568	56541	4196

Dialogue Speech		No. of words		Recording time (min)
	English	107850	14223	1678
Speaker	Japanese	106258	16485	1678
	Total	214108	30708	3356
	E-J	116776	15286	1678
Interpreter	J-E	91743	13719	1678
	Total	208519	29005	3356
Sum Total		422627	59713	6712

EPIC: European Parliament Interpreting Corpus

Language	English, Italian, Spanish
Domain	public domain
Source Lang. Material	Europe by Satellite (EbS) TV channel
Total Words	357 speeches (18 hours, 177K words)
Link:	https://corpora.dipintra.it

EPIC: European Parliament Interpreting Corpus

Original
Speeches
(en, it, es)

Simultaneously Interpreted Speeches

sub-corpus	n. of speeches	total word count	% of EPIC
Org-en	81	42705	24%
Org-it	17	6765	3.8%
Org-es	21	14468	8.2%
Int-it-en	17	6708	3.8%
Int-es-en	21	12995	7.3%
Int-en-it	81	35765	20.1%
Int-es-it	21	12833	7.2%
Int-en-es	81	38435	21.6%
Int-it-es	17	7073	4%
TOTAL	357	177748	100%

MuST-C: a Multilingual Speech Translation

Language	English – De, Es, Fr, It, NI, Pt, Ro, Ru
Domain	public domain, business, science, entertainment, etc.
Source Lang. Material	TED Talks
Total Words	385 ~ 504 hours per language
Link:	https://ict.fbk.eu/must-c/

MuST-C: a Multilingual Speech Translation

Tgt	#Talk	#Sent	Hours	src w	tgt w
De	2,093	234K	408	4.3M	4.0M
Es	2,564	270K	504	5.3M	5.1M
Fr	2,510	280K	492	5.2M	5.4M
It	2,374	258K	465	4.9M	4.6M
NI	2,267	253K	442	4.7M	4.3M
Pt	2,050	211K	385	4.0M	3.8M
Ro	2,216	240K	432	4.6M	4.3M
Ru	2,498	270K	489	5.1M	4.3M

Language	Chinese-English Chinese-English
Domain	science, technology, economy, culture, art, etc.
Source Lang. Material	Chinese talks
Total Words	68 hours (237 talks)
Link:	https://ai.baidu.com/broad/introduction?dataset=bstc

		sentences	Characters / words		
talks	taiks		Chinese	English	Hours
Training set	215	3790I	1,028,538	524,395	64.7 I
Dev set	16	956	26,059	13,277	1.58
Test set	6	975	25,832	12,724	1.46

Training samples

Field	Content
Audio	
ASR	那么我们今天呢,就希望从一个20年的AI工作者来说,如何从专业的角度去解读一下,我们现在究竟发生了什么事情?他的权势金生。
Transcript	那么我们今天呢就希望,从一个二十年的AI工作者来说,如何从专业的角度去解读一下,我们现在究竟发生了什么事情,它的前世今生。
Translation	So today, as one who has been working on Al for twenty years, I wish I could give you a professional interpretation of what exactly is going on, its origin, history, characteristic, and where it is going.

Test Set: 3 interpreters to interpret 6 lectures, simulating real interpreting scenario

Lectures ID	Domain	Length
	Art	15'
2	Al	15'
3	Art	19'
4	Story	
5	Story Big Data	14'
6	AI	10'

Need Better Evaluation Metrics

- Current Metrics (e.g. BLEU, NIST) are designed for text translation rather than interpretation
 - How to measure adequacy?
 - Interpreters ignore unimportant information

这个承保流程还真不是那么简单的。

Translation

The underwriting process is really not that simple.

Interpretation

It's not so easy.

Need Better Evaluation Metrics

- Current Metrics (e.g. BLEU, NIST) are designed for text translation rather than interpretation
 - How to measure fluency?
 - Interpreters avoid long-distance reordering to reduce latency

客户还是通过手机来完成回执签收和回访问卷填写的操作。

Translation

Clients can sign the receipts and fill out the follow up questionnaires on their phones..



Clients use cell-phones to sign the receipts and fill out the questionnaires.

Need Better Evaluation Metrics

- Current Metrics (e.g. BLEU, NIST) are designed for text translation rather than interpretation
 - How to measure fluency?
 - Interpreters avoid long-distance reordering to reduce latency

该研究所设于华府,为非营利研究团体。



The research institute, a non-profit research group, is located in Washington.



The research institute, located in Washington, is a non-profit research group.

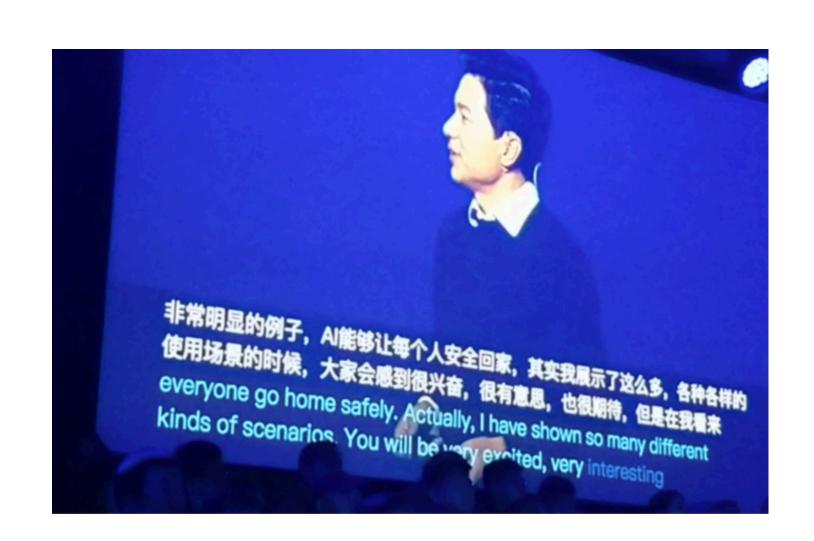
Brief Conclusion for Data Set

- Japanese-English
 - NAIST
 - CIAIR
- European Languages
 - EPIC
 - MuST-C
- Chinese-English
 - BSTC
- Need Better Evaluation Metrics for translation quality
 - adequacy
 - fluency

Outlines

- Background on Simultaneous Interpretation (15 min)
- Part I: Prefix-to-Prefix Framework and Fixed-Latency Policies (20 min)
- Part II: Latency Metrics (20 min)
- Part III: Towards Flexible (Adaptive) Translation Policies (70 min)
- Part IV:Dataset for Training and Evaluating Simultaneous Translation (20 min)
- Part V: Towards Speech-to-Speech Simultaneous Translation (15 min)
 - Incremental speech synthesis
 - Self-adaptive simultaneous speech-to-speech translation
- Part VI: Practical System and Products (20 min)

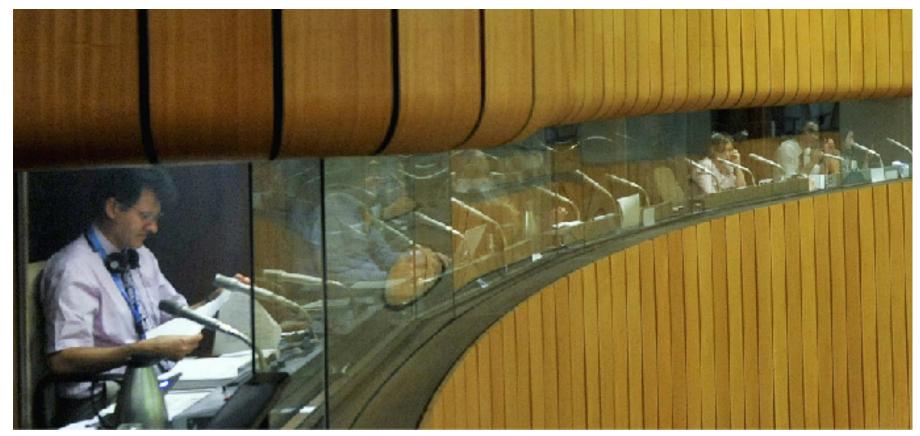
Towards Simultaneous Speech-to-Speech Translation





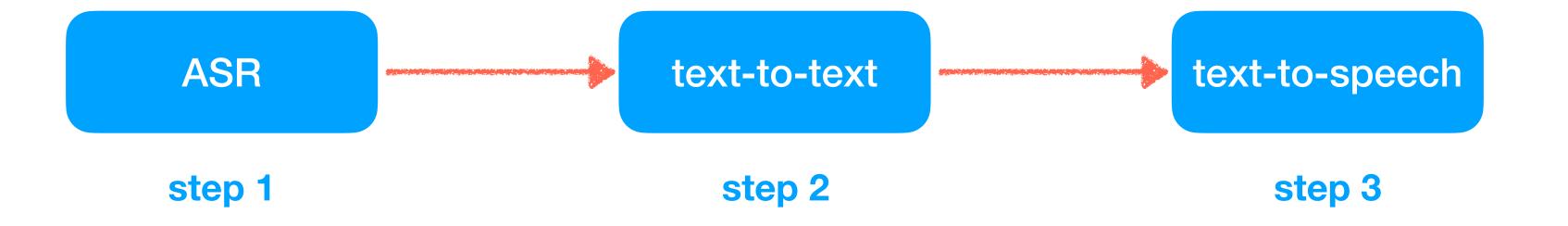
speech output agrees with human communication habits





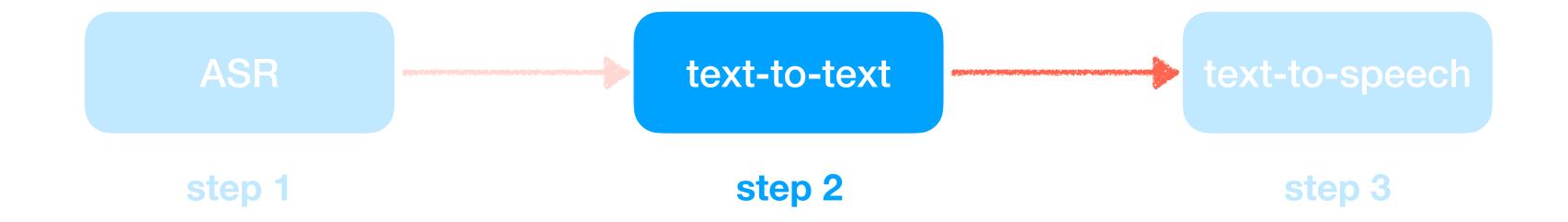
Current Translation Pipeline

simultaneous speech-to-speech translation pipeline



Current Translation Pipeline

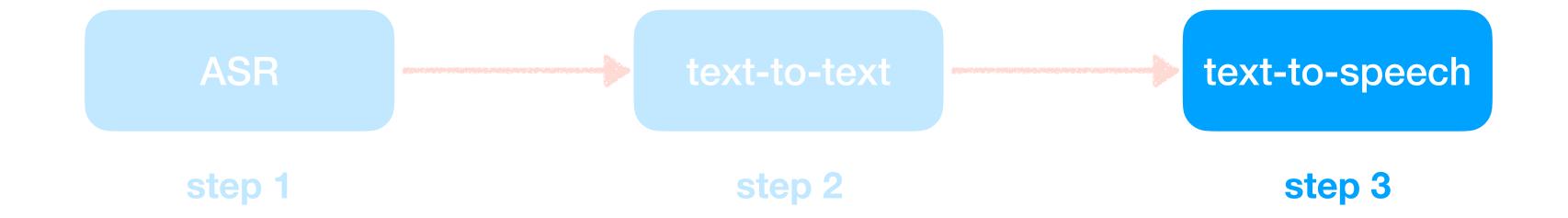
simultaneous speech-to-speech translation pipeline



- Simultaneous text-to-text translation (step 2)
 - better translation performance and shorter latencies for both fixed and adaptive policies
 - improve translation and latency: imitation learning, supervised over pseudo-policy, policy composition, speculative beam search
 - decoding with revision: opportunistic decoding
- There are a lot of efforts for improving translation quality and reducing latency

Current Translation Pipeline

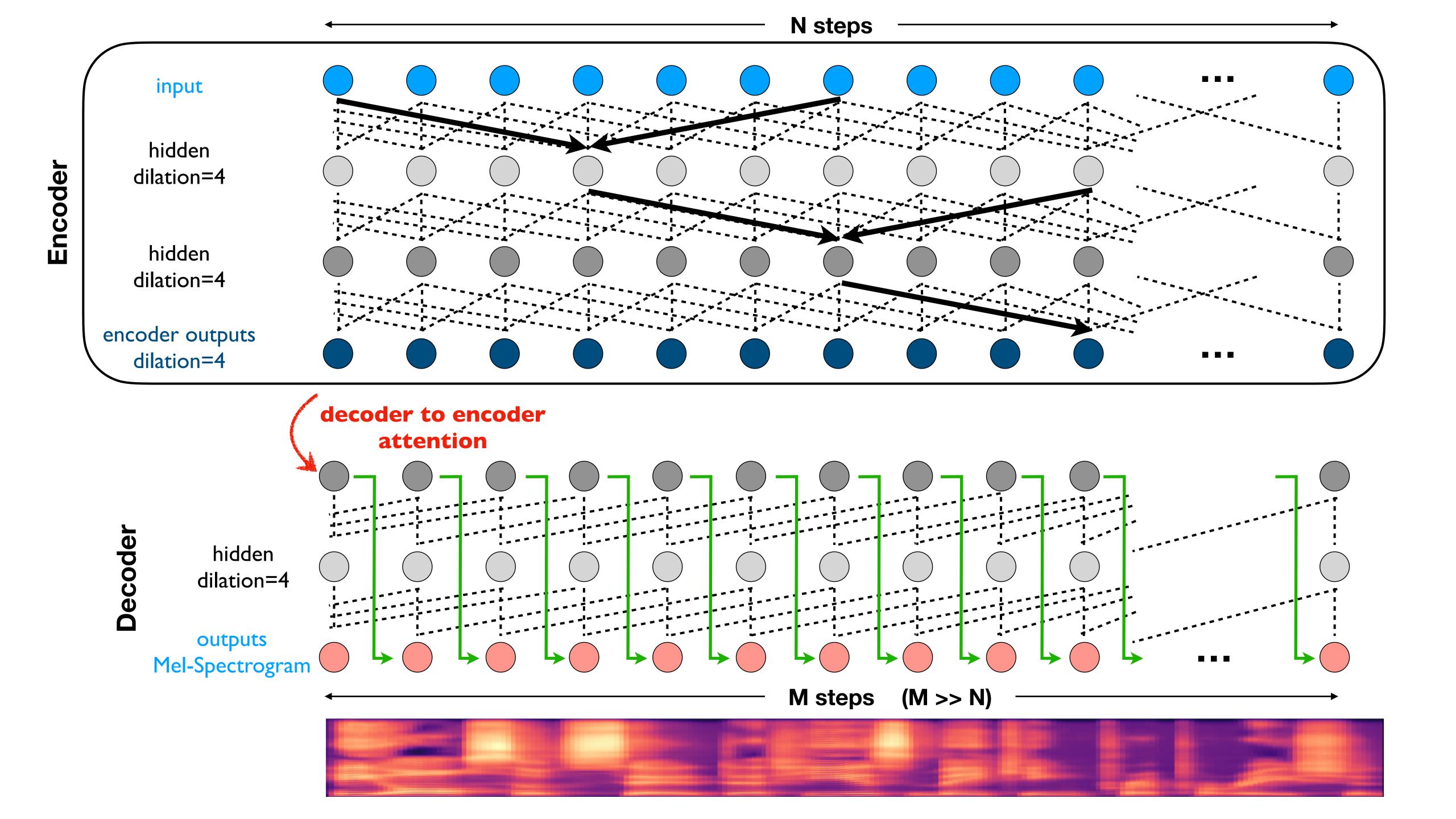
simultaneous speech-to-speech translation pipeline



- Most existing TTS frameworks are based on full-sentence computation
 - extra delays caused by TTS
 - even slow in full sentence generation scenario
 - more computation requirements

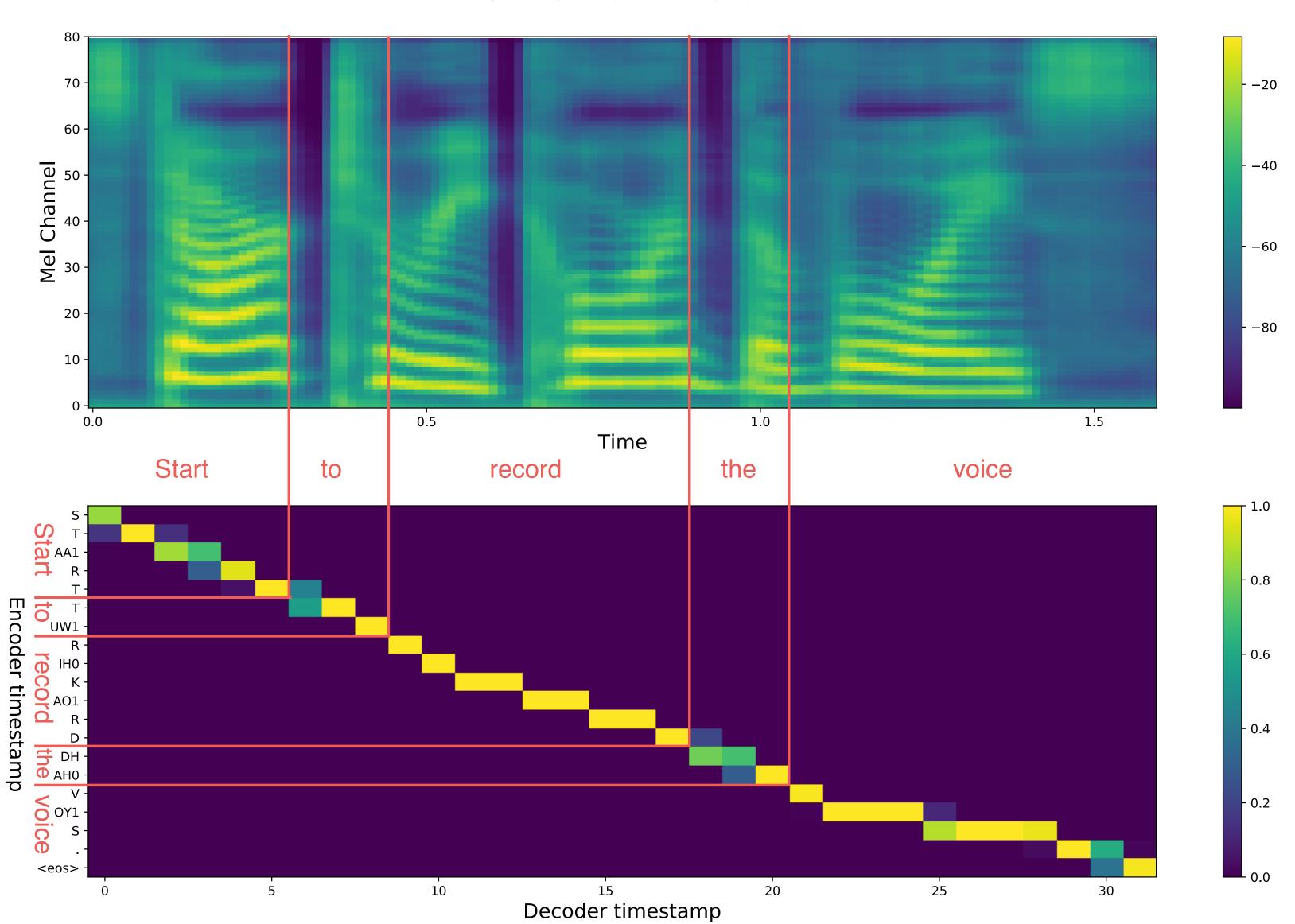
Incremental TTS

- Motivations:
 - generation on the fly: start generating speech before sentence finishes
 - speed up full sentence generation
 - requires much less computation power (on device computation)
 - generate speech for very short sentence (~ 2 or 3 words) without re-training on short sentence corpus (with hallucinate one extra word)
 - simply adaptation at inference phase, no re-train is needed



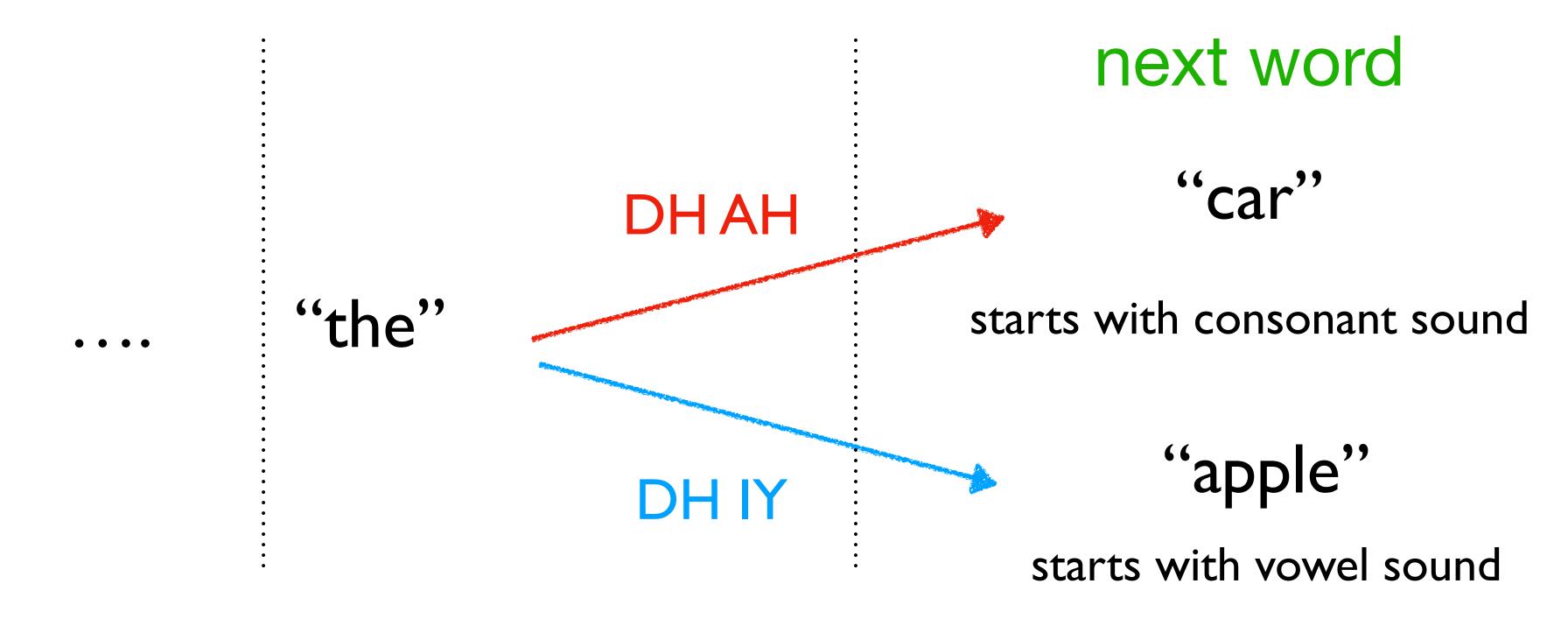
TTS Generation is Monotonic

Start to record the voice

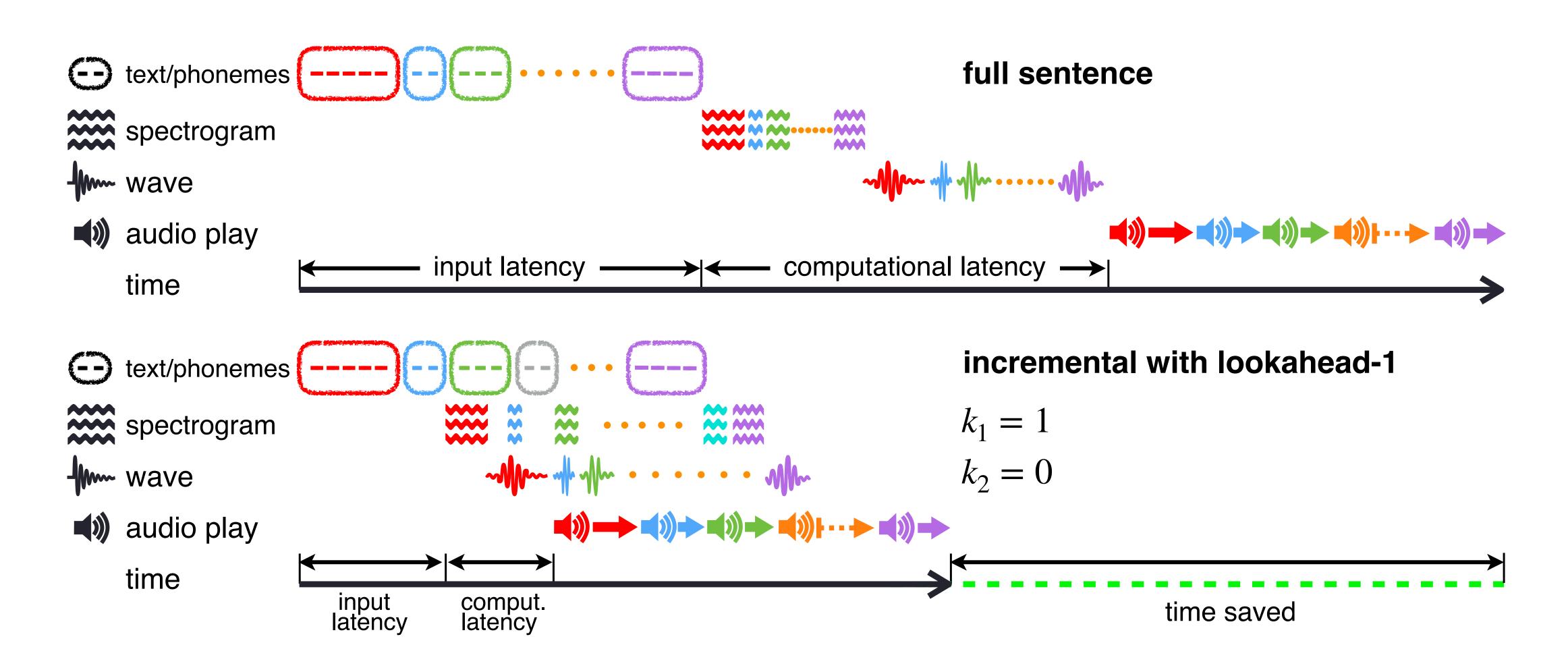


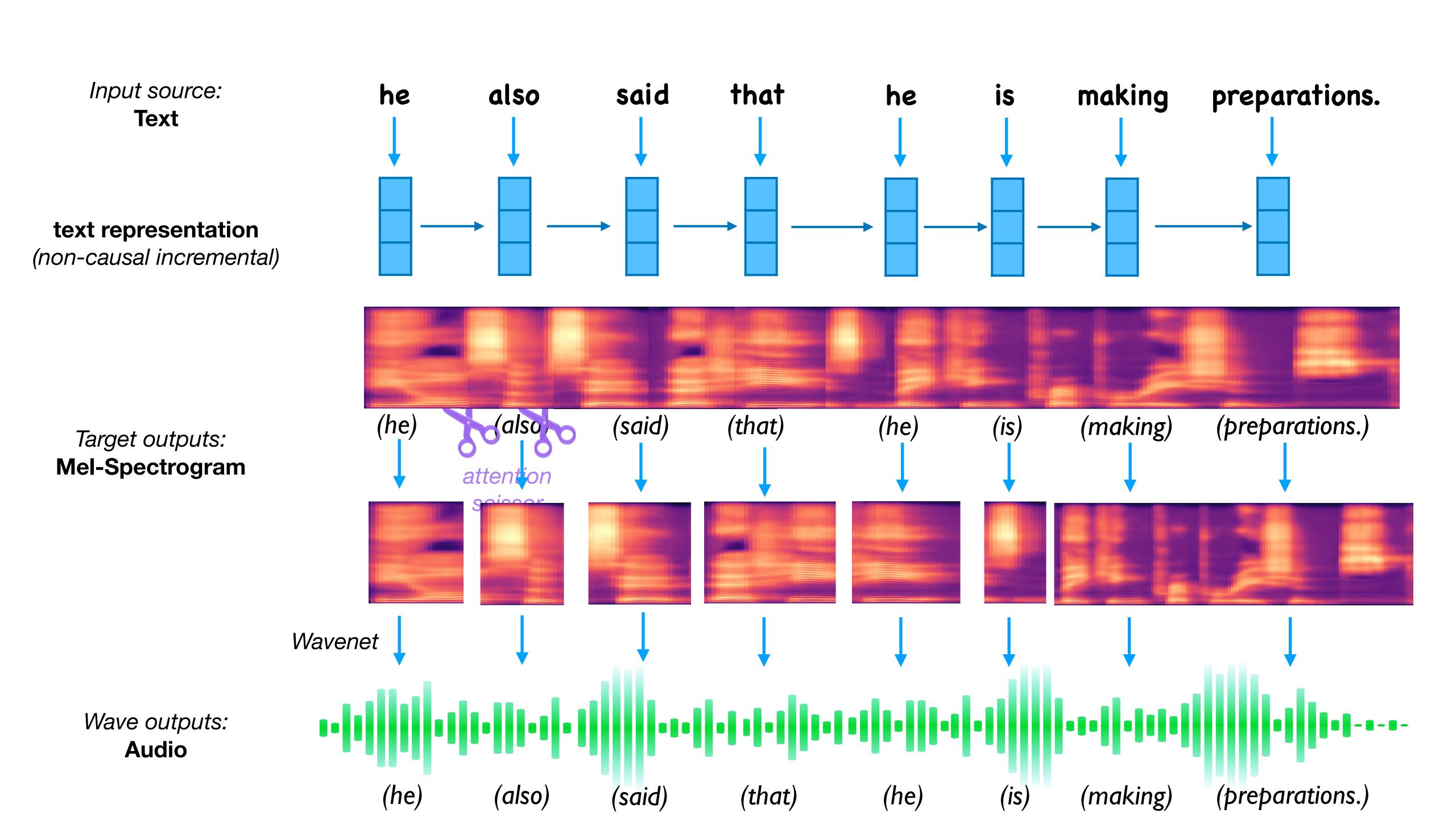
Lookahead is Important

- However,
 - word boundary connection is important
 - previous word pronunciation depends on following word
 - liaison, e.g. an apple
 - co-articulation



Comparison





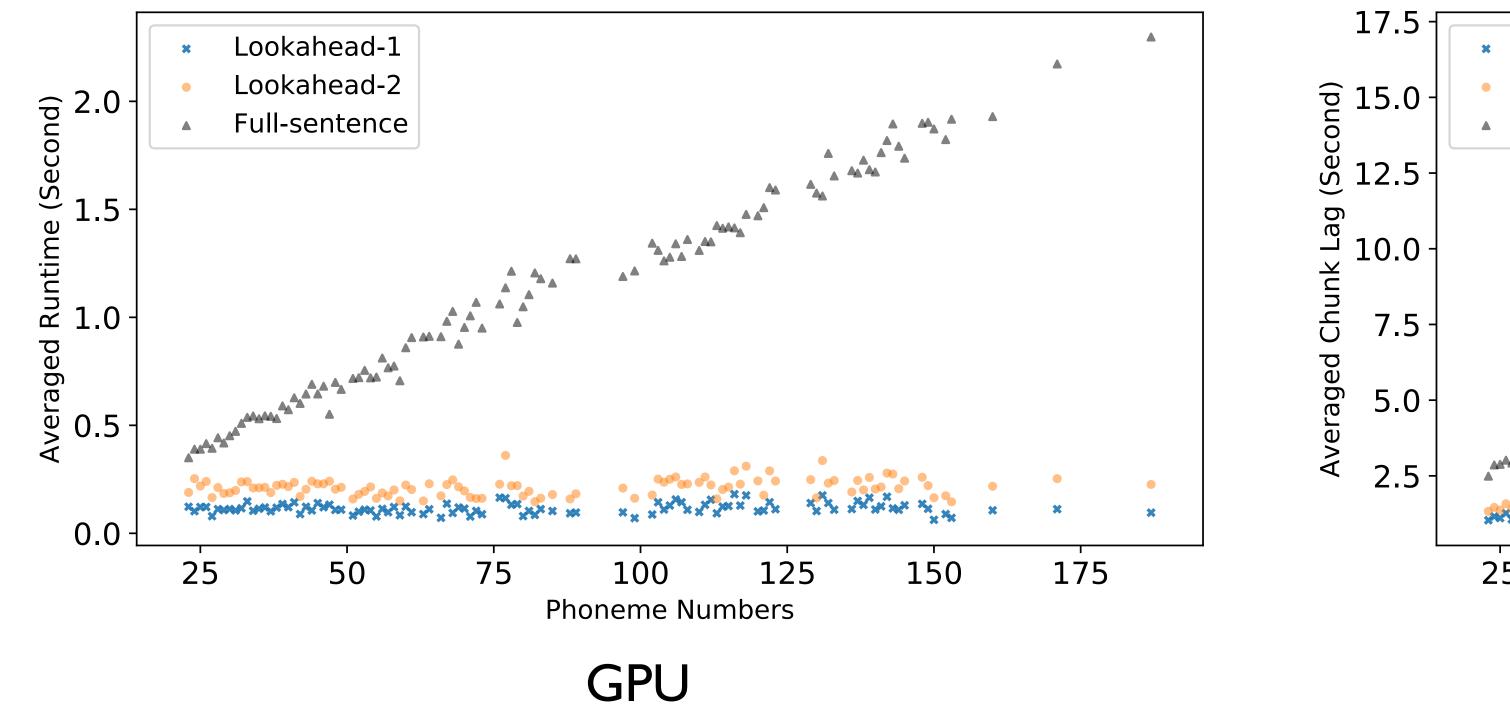
Experiments

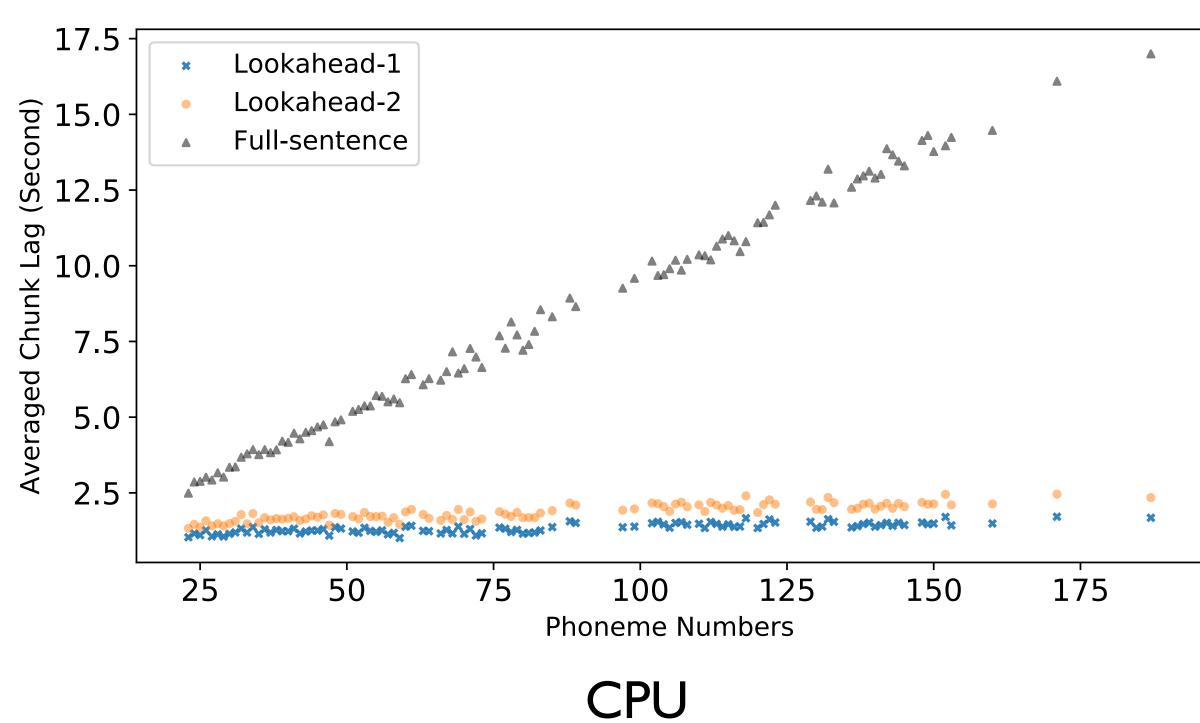
	English			Chinese		
Methods	MOS ↑	duration	pitch	MOS ↑	duration	pitch
		deviation	deviation [↓]		deviation [↓]	deviation [⋆]
Ground Truth Audio	4.40 ± 0.04	-	•	4.37 ± 0.04	-	-
Ground Truth Mel	4.25 ± 0.04	-		4.35 ± 0.04	-	-
Full-sentence	4.20 ± 0.05	-	-	4.28 ± 0.04	-	_
Lookahead-2 $(k_1 = 1, k_2 = 1) \dagger$	4.19 ± 0.05	14.05	18.69	4.22 ± 0.04	23.97	21.42
Lookahead-1 $(k_1 = 1, k_2 = 0) \dagger$	4.18 ± 0.05	14.79	19.55	4.18 ± 0.04	24.11	21.15
Lookahead-0 $(k_1 = 0, k_2 = 0) \dagger$	3.74 ± 0.06	35.93	33.51	4.09 ± 0.04	27.09	28.06
Yanagita et al. (2019) (2 word)	3.99 ± 0.06	29.09	35.63	-	_	-
Yanagita et al. (2019) (1 word)	3.76 ± 0.07	36.13	40.26	-	-	-
Yanagita et al. (2019) (lookahead-0)	3.89 ± 0.06	29.08	37.12	-	-	-
Lookahead-0-indep	2.94 ± 0.09	101.01	48.51	2.50 ± 0.05	64.52	50.28

Audio Samples

input text	human speech	iTTS	latency in sec.
Worry is the interest paid in advance on a debt you may never owe.			0.28
This courtroom charisma is like the opposite of the repulsion I create everywhere else in life.			0.21
从运行轨迹上来说,它也不可能是星星。			0.16
路上关卡很多,为了方便撤离,只好轻装前进。			0.12

Experiments





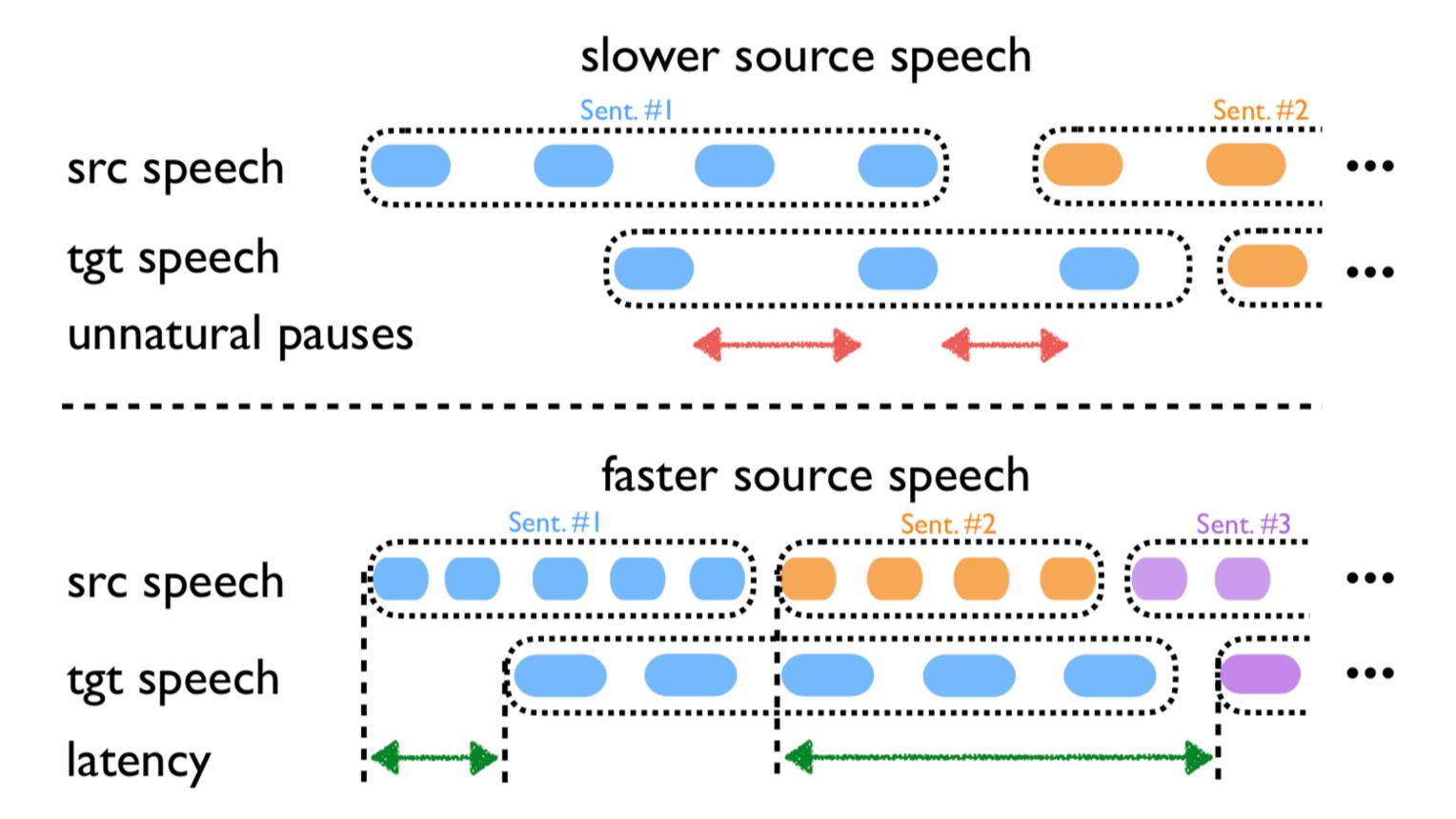
Averaged computational latency of different methods in English

Fully streaming pipelines



Challenges in Simultaneous Speech-to-Speech

- fixed wait-k is problematic in both slow and fast speeches
 - slow speech: introduce unnatural pauses
 - fast speech: accumulating latencies across sentences, lagging more & more behind

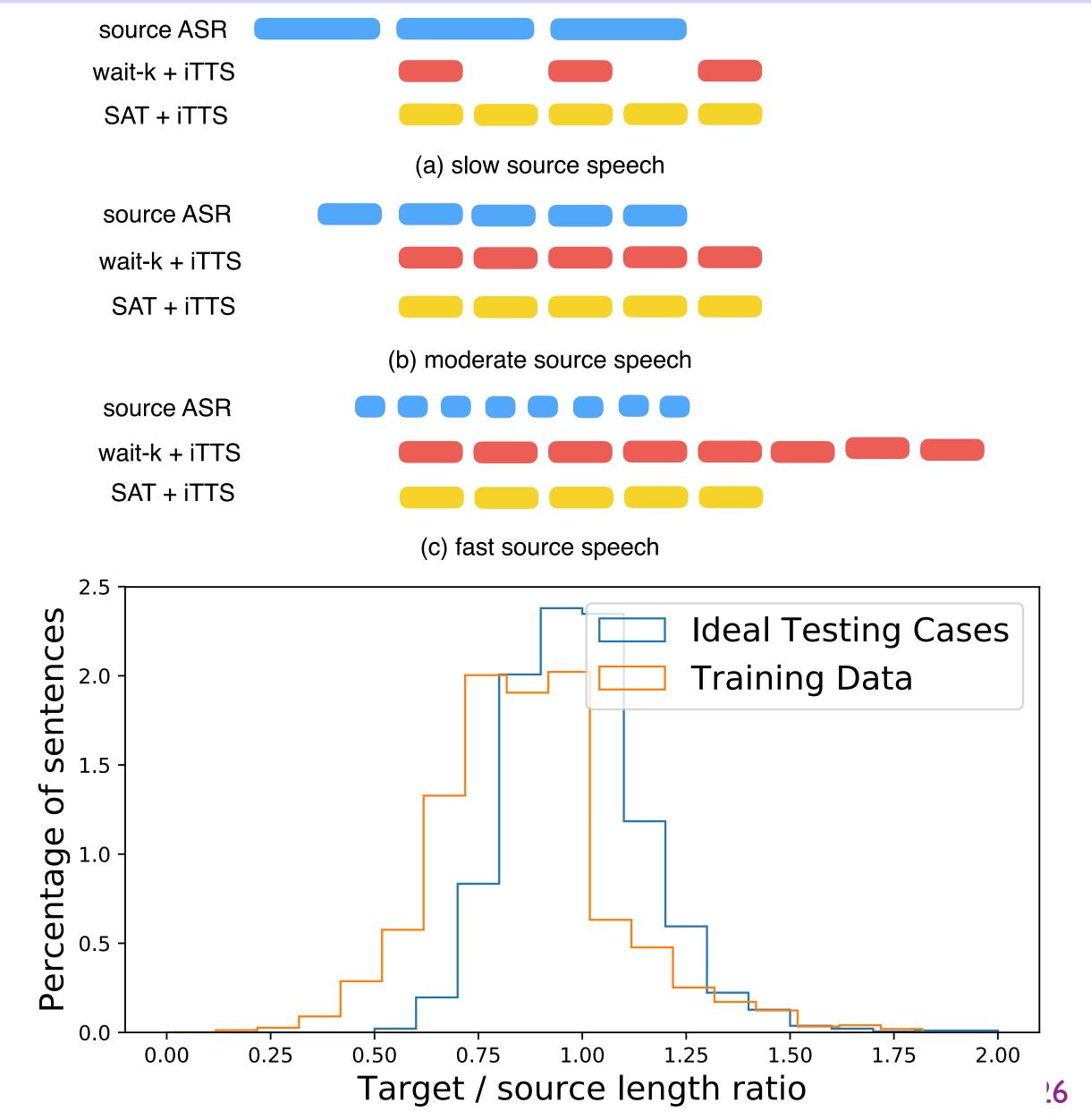


adjusting TTS speech rate is not a good idea!

Speech Rate	MOS
$0.5 \times$	2.00 ± 0.08
$0.6 \times$	2.32 ± 0.08
$0.75 \times$	2.95 ± 0.07
Original	4.01 ± 0.08
$1.33 \times$	3.34 ± 0.08
$1.66 \times$	2.40 ± 0.09
$2.0 \times$	2.06 ± 0.04

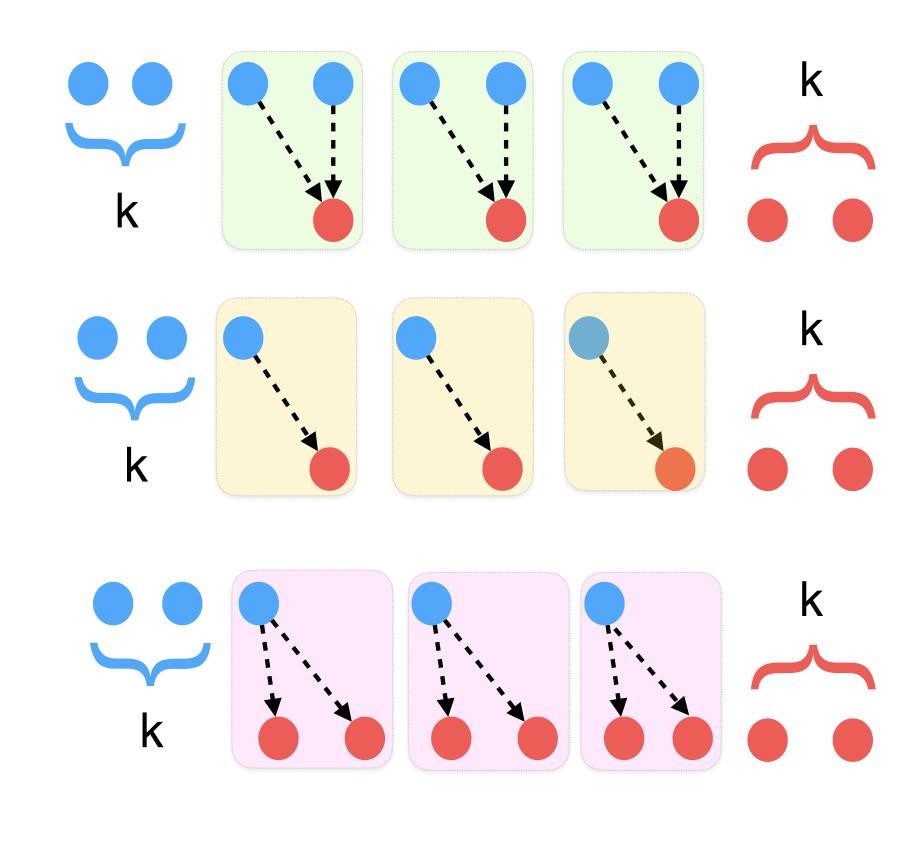
Adapt to Source Speech Rate in Translation

- if source speech is slow, we need longer translations (higher tgt/src length ratio)
- if source speech is fast, we need shorter translations (lower tgt/src length ratio, e.g. summarization)
- training corpus can cover all different tgt/src length ratio we want in testing
 - learn translations with different tgt/src length ratio from training corpus

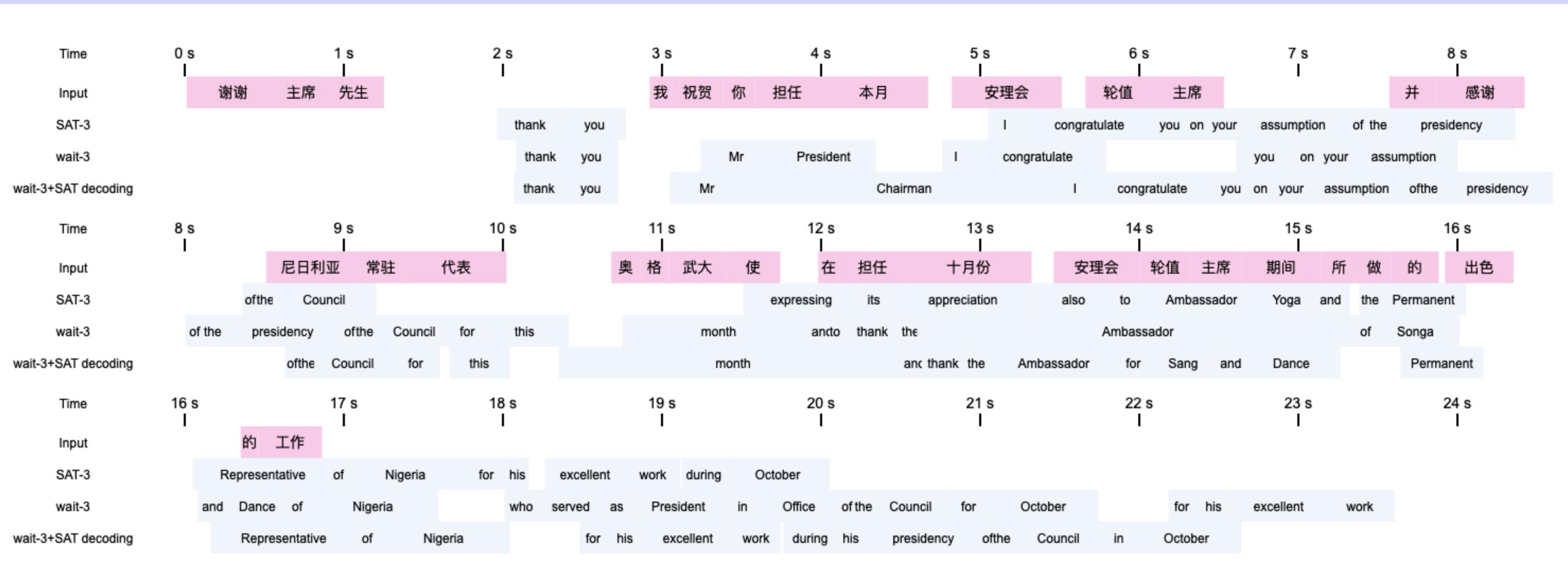


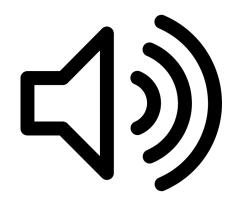
Self-adaptive Inference

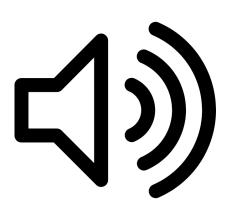
- with SAT-k model, we start decoding after k source words wait
- when decoding a new target word,
 SAT uses all available source words
- decoding will not stop before a pause is generated (e.g. comma, period)
- in testing time, the model will automatically generate different tgt/src length ratio translations according to source speech rate



Chinese-to-English Simultaneous Translation Demo







Speech-to-speech Simultaneous Translation

 speech-to-speech system achieves much lower latency and higher quality than professional simultaneous interpreters in the UN (En=>Ch)



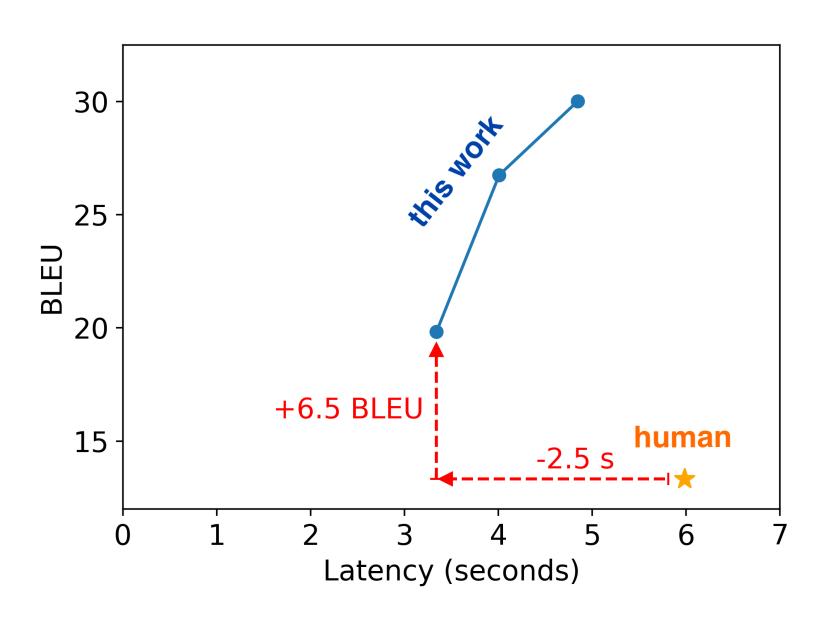
human interpreter



our system







- Practical Issues
 - ASR Errors

Entering the market as a platform ->-Answering-the market as a platform

• Speech Irregularity, repeat, pause, filler words, etc

Ok, so I, I think to say, maybe, is more about on the leading edge of where things may be going.

- Practical Issues
 - Segmentation & Punctuation

Now that shopping food delivery money transfer and almost everything else can be done on our mobile phones it would certainly be easier if the same was true for insurance underwriting

- Practical Issues
 - Segmentation & Punctuation

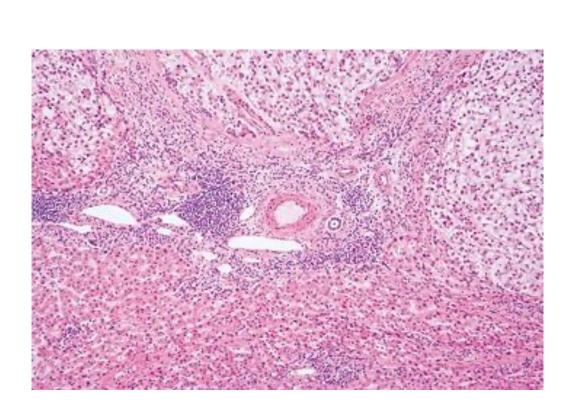
Now that shopping food delivery money transfer and almost everything else can be done on our mobile phones it would certainly be easier if the same was true for insurance underwriting

Now that shopping, food delivery, money transfer, and almost everything else can be done on our mobile phones. it would certainly be easier if the same was true for insurance underwriting.

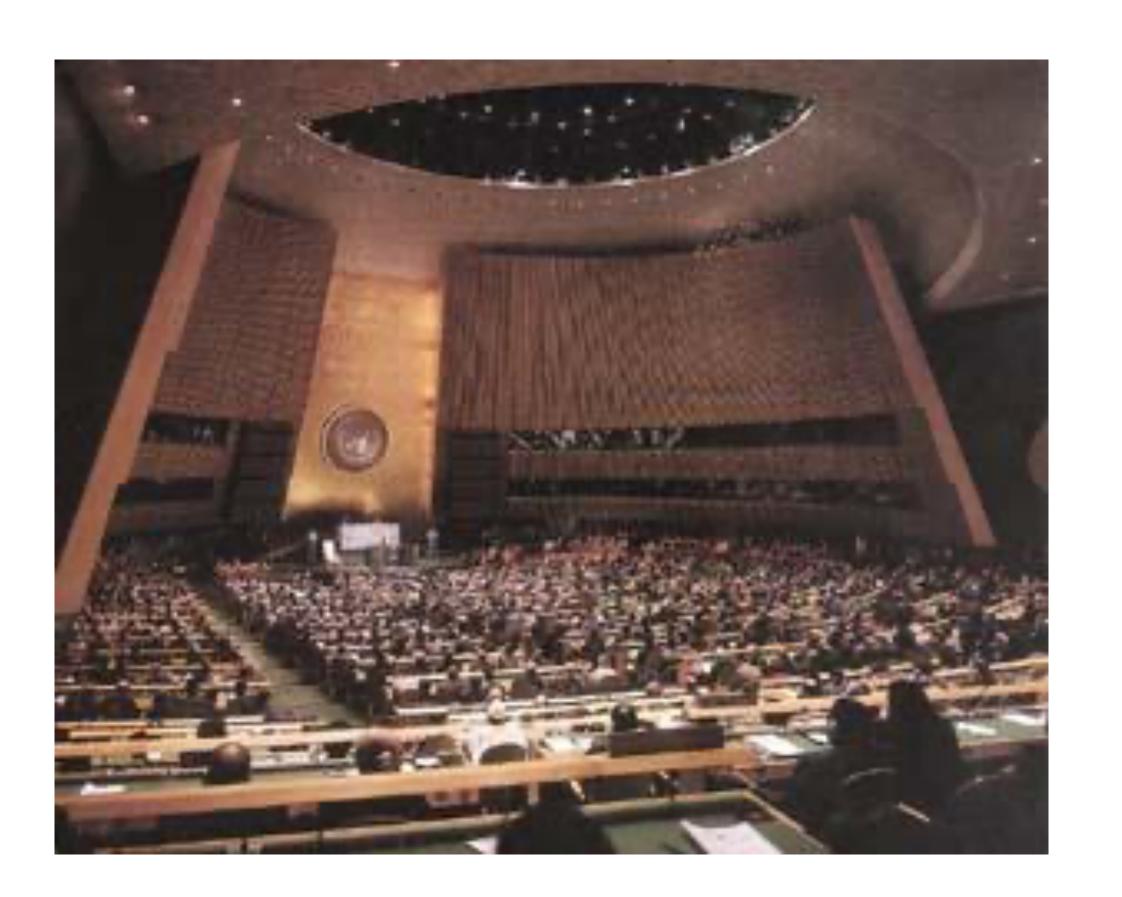
- Practical Issues
 - Domain Knowledge

tissue





- Practical Issues
 - Noise
 - Stable network
 - Speaker: accent, speed, etc.

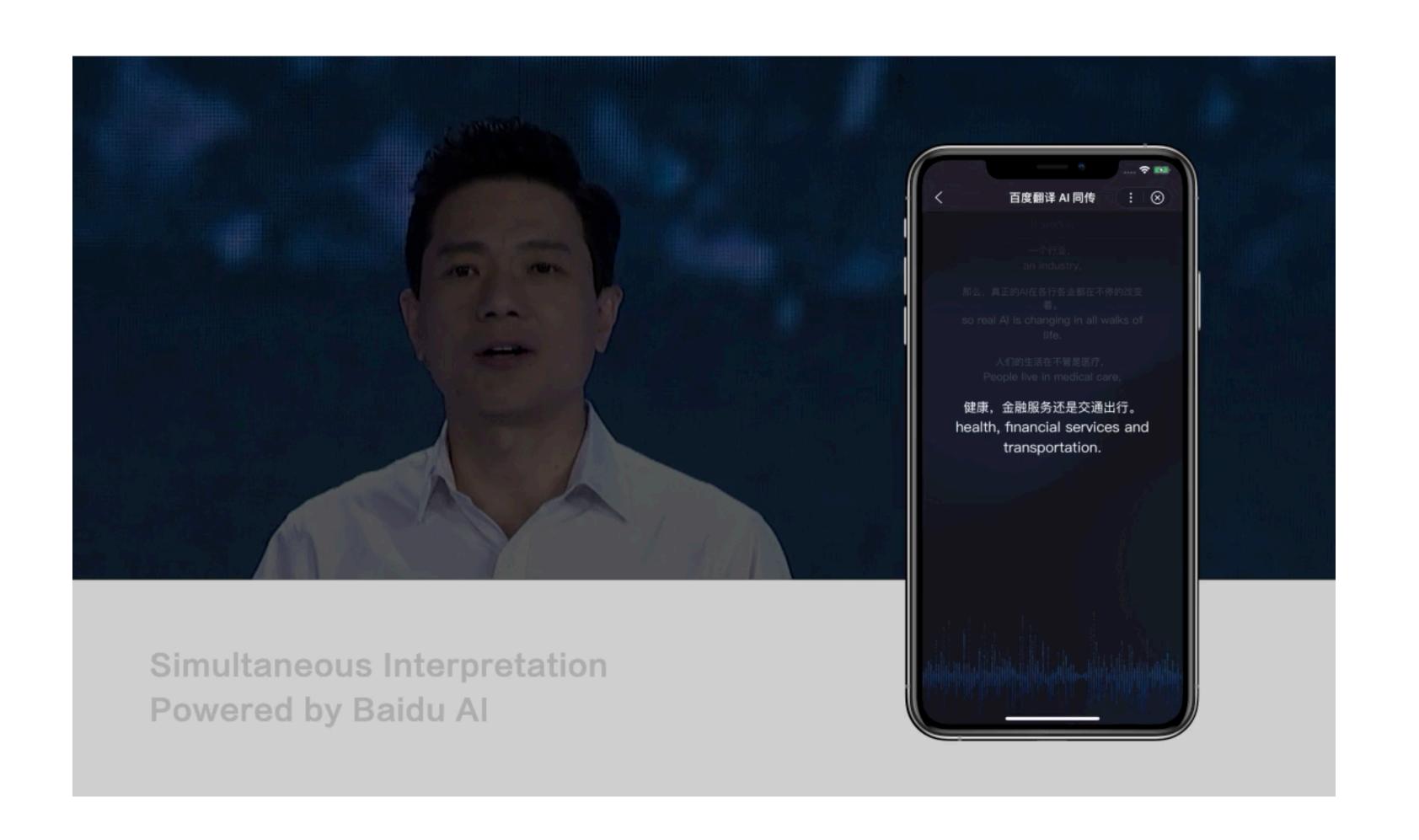


Products: Speech2Text (S2T)



No need for additional hardware, easy to implement

Products: Speech2Speech (S2S)



Concentrate on slides while listening, and easily extended to 1-many translations

Products: Online Meeting



Products: Plugins for Video Translation



Future Directions

Models

- Robust Model (ASR error tolerance)
- End-to-End (Speech-Speech) to achieve high-quality translation and low latency
- Incorporating speech domain knowledge

Data sets

- Large-scale real simultaneous interpreting data
- Extend to more language pairs

Evaluation

- Consider both quality and latency
- Test set: interpreting-oriented references

Thanks!

